alot Documentation

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Contents

Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

CHAPTER 1

Installation

These days, alot can be installed directly using your favourite package manager. On a recent Debian (-derived) systems for instance, just do *sudo apt install alot* and you're done.

Note: Alot uses mailcap to look up mime-handler for inline rendering and opening of attachments. To avoid surprises you should at least have an inline renderer (copiousoutput) set up for *text/html* in your `~/.mailcap`:

```
text/html;  w3m -dump -o document_charset=%{charset} '%s'; nametemplate=%s.html;␣
↪copiousoutput
```

See the manpage *mailcap(5)* or **RFC 1524** for more details on your mailcap setup.

1.1 Manual installation

Alot depends on recent versions of notmuch and urwid. Note that due to restrictions on argparse and subprocess, you need to run *python 3.5* (see *faq*). A full list of dependencies is below:

- libmagic and python bindings, *5.04*
- configobj, *4.7.0*
- libnotmuch and it's python bindings, *0.27*
- urwid toolkit, *1.3.0*
- urwidtrees, *1.0*
- gpg and it's python bindings, *1.9.0*
- twisted, *18.4.0*

On Debian/Ubuntu these are packaged as:

```
python3-setuptools python3-magic python3-configobj python3-notmuch python3-urwid␣
↪python3-urwidtrees python3-gpg python3-twisted
```

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On Fedora/Redhat these are packaged as:

```
python-setuptools python-magic python-configobj python-notmuch python-urwid python-
↪urwidtrees python-gpg python-twisted
```

To set up and install the latest development version:

```
git clone https://github.com/pazz/alot
./setup.py develop --user
```

Make sure `~/.local/bin` is in your `PATH`. For system-wide installation omit the *–user* flag and call with the respective permissions.

1.2 Generating the Docs

This requires sphinx, *1.3* to be installed. To generate the documentation from the source directory simply do:

```
make -C docs html
```

A man page can be generated using:

```
make -C docs man
```

Both will end up in their respective subfolders in `docs/build`.

In order to remove the command docs and automatically re-generate them from inline docstrings, use the make target *cleanall*, as in:

```
make -C docs cleanall html
```

Note: On Debian you need to overide the variable *PYTHON* used in the makefile so that it uses “python3”, not “python”, which by default links to version 2.7* of the interpreter.

```
make PYTHON="python3" -C docs cleanall html
```

CHAPTER 2

Usage

2.1 Command-Line Invocation

Synopsis

alot [options . . .] [subcommand]

Options

-r, --read-only open notmuch database in read-only mode

-c FILENAME, --config=FILENAME configuration file (default: ~/.config/alot/config)

-n FILENAME, --notmuch-config=FILENAME notmuch configuration file (default: $NOTMUCH_CONFIG or ~/.notmuch-config)

-C COLOURS, --colour-mode=COLOURS number of colours to use on the terminal; must be 1, 16 or 256 (default: configuration option *colourmode* or 256)

-p PATH, --mailindex-path=PATH path to notmuch index

-d LEVEL, --debug-level=LEVEL debug level; must be one of debug, info, warning or error (default: info)

-l FILENAME, --logfile=FILENAME log file (default: /dev/null)

-h, --help display help and exit

-v, --version output version information and exit

Commands

alot can be invoked with an optional subcommand from the command line. Those have their own parameters (see e.g. *alot search –help*). The following commands are available.

search start in a search buffer using the query string provided as parameter (see *notmuch-search-terms(7)*)

compose compose a new message

bufferlist start with only a bufferlist buffer open

taglist start with only a taglist buffer open

namedqueries start with list of named queries

pyshell start the interactive python shell inside alot

2.2 UNIX Signals

SIGUSR1 Refreshes the current buffer.

SIGINT Shuts down the user interface.

2.3 First Steps in the UI

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

2.4 Commands

Alot interprets user input as command line strings given via its prompt or *bound to keys* in the config. Command lines are semi-colon separated command strings, each of which starts with a command name and possibly followed by arguments.

See the sections below for which commands are available in which (UI) mode. *global* commands are available independently of the mode.

Global commands globally available commands

Commands in 'bufferlist' mode commands while listing active buffers

Commands in 'envelope' mode commands during message composition

Commands in 'namedqueries' mode commands while listing all named queries from the notmuch database

Commands in 'search' mode commands available when showing thread search results

Commands in 'taglist' mode commands while listing all tagstrings present in the notmuch database

Commands in 'thread' mode commands available while displaying a thread

2.4.1 Global commands

The following commands are available globally:

bclose
close a buffer

optional arguments

—redraw redraw current buffer after command has finished

—force never ask for confirmation

bnext
focus next buffer

bprevious
focus previous buffer

buffer
focus buffer with given index

argument buffer index to focus

bufferlist
open a list of active buffers

call
execute python code

argument python command string to call

compose
compose a new email

argument None

optional arguments

—sender sender

—template path to a template message file

—tags comma-separated list of tags to apply to message

—subject subject line

—to recipients

—cc copy to

—bcc blind copy to

—attach attach files

—omit_signature do not add signature

—spawn spawn editor in new terminal

confirmsequence
prompt to confirm a sequence of commands

argument Additional message to prompt

exit
shut down cleanly

flush
flush write operations or retry until committed

help
display help for a command (use 'bindings' to display all keybindings interpreted in current mode)

argument command or 'bindings'

move
move focus in current buffer

argument up, down, [half]page up, [half]page down, first, last

namedqueries
opens named queries buffer

prompt
prompts for commandline and interprets it upon select

argument initial content

pyshell
open an interactive python shell for introspection

refresh
refresh the current buffer

reload
reload all configuration files

removequery
removes a "named query" from the database

argument alias to remove

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

repeat
repeat the command executed last time

savequery
store query string as a "named query" in the database

positional arguments 0: alias to use for query string 1: query string to store

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

search
open a new search buffer. Search obeys the notmuch *search.exclude_tags* setting.

argument search string

optional arguments

—sort sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

shellescape
run external command

argument command line to execute

optional arguments

—spawn run in terminal window

—thread run in separate thread

—refocus refocus current buffer after command has finished

taglist
opens taglist buffer

optional arguments

—tags tags to display

2.4.2 Commands in 'bufferlist' mode

The following commands are available in bufferlist mode:

close
close focussed buffer

open
focus selected buffer

2.4.3 Commands in 'envelope' mode

The following commands are available in envelope mode:

attach
attach files to the mail

argument file(s) to attach (accepts wildcards)

detach
remove attachments from current envelope

argument name of the attachment to remove (accepts wildcards)

display
change which body alternative to display

argument part to show

edit
edit mail

optional arguments

—spawn spawn editor in new terminal

—refocus refocus envelope after editing (defaults to: 'True')

—part which alternative to edit ("html" or "plaintext"); valid choices are: 'html','plaintext'

encrypt
request encryption of message before sendout

argument keyid of the key to encrypt with

optional arguments

—trusted only add trusted keys

html2txt
convert html to plaintext alternative

argument converter command to use

refine
prompt to change the value of a header

argument header to refine

removehtml
remove HTML alternative from the envelope

retag
set message tags

argument comma separated list of tags

rmencrypt
do not encrypt to given recipient key

argument keyid of the key to encrypt with

save
save draft

send
send mail

set
set header value

positional arguments 0: header to refine 1: value

optional arguments

—append keep previous values

sign
mark mail to be signed before sending

argument which key id to use

tag
add tags to message

argument comma separated list of tags

toggleencrypt
toggle if message should be encrypted before sendout

argument keyid of the key to encrypt with

optional arguments

—trusted only add trusted keys

toggleheaders
toggle display of all headers

togglesign
toggle sign status

argument which key id to use

toggletags
flip presence of tags on message

argument comma separated list of tags

txt2html
convert plaintext to html alternative

argument converter command to use

unencrypt
remove request to encrypt message before sending

unset
remove header field

argument header to refine

unsign
mark mail not to be signed before sending

untag
remove tags from message

argument comma separated list of tags

2.4.4 Commands in 'namedqueries' mode

The following commands are available in namedqueries mode:

select
search for messages with selected query

argument additional filter to apply to query

2.4.5 Commands in 'search' mode

The following commands are available in search mode:

move
move focus in search buffer

argument last

refine
refine query

argument search string

optional arguments

—sort sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

refineprompt
prompt to change this buffers querystring

retag
set tags to all messages in the selected thread

argument comma separated list of tags

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

—all retag all messages that match the current query

retagprompt
prompt to retag selected thread's or message's tags

savequery
store query string as a "named query" in the database. This falls back to the current search query in search buffers.

positional arguments 0: alias to use for query string 1: query string to store

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

select
open thread in a new buffer

sort
set sort order

argument sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

tag
add tags to all messages in the selected thread

argument comma separated list of tags

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

—all tag all messages that match the current search query

toggletags
flip presence of tags on the selected thread: a tag is considered present and will be removed if at least one message in this thread is tagged with it

argument comma separated list of tags

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

untag
remove tags from all messages in the selected thread

argument comma separated list of tags

optional arguments

—no-flush postpone a writeout to the index (defaults to: 'True')

—all untag all messages that match the current query

2.4.6 Commands in 'taglist' mode

The following commands are available in taglist mode:

select
search for messages with selected tag

2.4.7 Commands in 'thread' mode

The following commands are available in thread mode:

bounce
directly re-send selected message

editnew
edit message in as new

optional arguments

—spawn open editor in new window

fold
fold message(s)

argument query used to filter messages to affect

forward
forward message

optional arguments

—attach attach original mail

—spawn open editor in new window

indent
change message/reply indentation

argument None

move
move focus in current buffer

argument up, down, [half]page up, [half]page down, first, last, parent, first reply, last reply, next sibling, previous sibling, next, previous, next unfolded, previous unfolded, next NOTMUCH_QUERY, previous NOTMUCH_QUERY

pipeto
pipe message(s) to stdin of a shellcommand

argument shellcommand to pipe to

optional arguments

—all pass all messages

—format output format; valid choices are: 'raw','decoded','id','filepath' (defaults to: 'raw')

—separately call command once for each message

—background don't stop the interface

—add_tags add 'Tags' header to the message

—shell let the shell interpret the command

—notify_stdout display cmd's stdout as notification

print
print message(s)

optional arguments

—all print all messages

—raw pass raw mail string

—separately call print command once for each message

—add_tags add 'Tags' header to the message

remove
remove message(s) from the index

optional arguments

—all remove whole thread

reply
reply to message

optional arguments

—all reply to all

—list reply to list

—spawn open editor in new window

retag
set message(s) tags.

argument comma separated list of tags

optional arguments

—all tag all messages in thread

—no-flush postpone a writeout to the index (defaults to: 'True')

retagprompt
prompt to retag selected thread's or message's tags

save
save attachment(s)

argument path to save to

optional arguments

—all save all attachments

select

select focussed element:

- if it is a message summary, toggle visibility of the message;
- if it is an attachment line, open the attachment
- if it is a mimepart, toggle visibility of the mimepart

tag
add tags to message(s)

argument comma separated list of tags

optional arguments

—all tag all messages in thread

—no-flush postpone a writeout to the index (defaults to: 'True')

toggleheaders
display all headers

argument query used to filter messages to affect

togglemimepart
switch between html and plain text message

argument query used to filter messages to affect

togglemimetree
disply mime tree of the message

argument query used to filter messages to affect

togglesource
display message source

argument query used to filter messages to affect

toggletags
flip presence of tags on message(s)

argument comma separated list of tags

optional arguments

—all tag all messages in thread

—no-flush postpone a writeout to the index (defaults to: 'True')

unfold
unfold message(s)

argument query used to filter messages to affect

untag
remove tags from message(s)

argument comma separated list of tags

optional arguments

—all tag all messages in thread

—no-flush postpone a writeout to the index (defaults to: 'True')

2.5 Cryptography

Alot has built in support for constructing signed and/or encrypted mails according to PGP/MIME (**RFC 3156**, **RFC 3156**) via gnupg. It does however rely on a running *gpg-agent* to handle password entries.

Note: You need to have *gpg-agent* running to use GPG with alot!

gpg-agent will handle passphrase entry in a secure and configurable way, and it will cache your passphrase for some time so you don't have to enter it over and over again. For details on how to set this up we refer to gnupg's manual.

Signing outgoing emails

You can use the commands *sign*, *unsign* and *togglesign* in envelope mode to determine if you want this mail signed and if so, which key to use. To specify the key to use you may pass a hint string as argument to the *sign* or *togglesign* command. This hint would typically be a fingerprint or an email address associated (by gnupg) with a key.

Signing (and hence passwd entry) will be done at most once shortly before a mail is sent.

In case no key is specified, alot will leave the selection of a suitable key to gnupg so you can influence that by setting the *default-key* option in `~/.gnupg/gpg.conf` accordingly.

You can set the default to-sign bit and the key to use for each *account* individually using the options *sign_by_default* and *gpg_key*.

Encrypt outgoing emails

You can use the commands *encrypt*, *unencrypt* and and *toggleencrypt* and in envelope mode to ask alot to encrypt the mail before sending. The *encrypt* command accepts an optional hint string as argument to determine the key of the recipient.

You can set the default to-encrypt bit for each *account* individually using the option *encrypt_by_default*.

Note: If you want to access encrypt mail later it is useful to add yourself to the list of recipients when encrypting with gpg (not the recipients whom mail is actually send to). The simplest way to do this is to use the *encrypt-to* option in the `~/.gnupg/gpg.conf`. But you might have to specify the correct encryption subkey otherwise gpg seems to throw an error.

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

alot [options ...] [subcommand]

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CHAPTER 3

Configuration

Alot reads a config file in "INI" syntax: It consists of key-value pairs that use "=" as separator and '#' is comment-prefixes. Sections and subsections are defined using square brackets.

The default location for the config file is `~/.config/alot/config`.

All configs are optional, but if you want to send mails you need to specify at least one *account* in your config.

3.1 Configuration Options

The following lists all available config options with their type and default values. The type of an option is used to validate a given value. For instance, if the type says "boolean" you may only provide "True" or "False" as values in your config file, otherwise alot will complain on startup. Strings *may* be quoted but do not need to be.

`ask_subject`

Type boolean

Default True

`attachment_prefix`

directory prefix for downloading attachments

Type string

Default "~"

`auto_remove_unread`

automatically remove 'unread' tag when focussing messages in thread mode

Type boolean

Default True

auto_replyto_mailinglist

Automatically switch to list reply mode if appropriate

Type boolean

Default False

bounce_force_address

Always use the accounts main address when constructing "Resent-From" headers for bounces. Set this to False to use the address string as received in the original message.

Type boolean

Default False

bounce_force_realname

Always use the proper realname when constructing "Resent-From" headers for bounces. Set this to False to use the realname string as received in the original message.

Type boolean

Default True

bufferclose_focus_offset

offset of next focused buffer if the current one gets closed

Type integer

Default -1

bufferlist_statusbar

Format of the status-bar in bufferlist mode. This is a pair of strings to be left and right aligned in the status-bar that may contain variables:

- *{buffer_no}*: index of this buffer in the global buffer list
- *{total_messages}*: total numer of messages indexed by notmuch
- *{pending_writes}*: number of pending write operations to the index

Type mixed_list

Default [{buffer_no}: bufferlist], {input_queue} total messages: {total_messages}

bug_on_exit

confirm exit

Type boolean

Default False

colourmode

number of colours to use on the terminal

Type option, one of ['1', '16', '256']

Default 256

complete_matching_abook_only

in case more than one account has an address book: Set this to True to make tab completion for recipients during compose only look in the abook of the account matching the sender address

Type boolean

Default False

compose_ask_tags

prompt for initial tags when compose

Type boolean

Default False

displayed_headers

headers that get displayed by default

Type string list

Default From, To, Cc, Bcc, Subject

edit_headers_blacklist

see *edit_headers_whitelist*

Type string list

Default Content-Type, MIME-Version, References, In-Reply-To

edit_headers_whitelist

Which header fields should be editable in your editor used are those that match the whitelist and don't match the blacklist. in both cases '*' may be used to indicate all fields.

Type string list

Default *,

editor_cmd

editor command if unset, alot will first try the `EDITOR` env variable, then `/usr/bin/editor`

Type string

Default None

editor_in_thread

call editor in separate thread. In case your editor doesn't run in the same window as alot, setting true here will make alot non-blocking during edits

Type boolean

Default False

editor_spawn

use *terminal_cmd* to spawn a new terminal for the editor? equivalent to always providing the *–spawn=yes* parameter to compose/edit commands

Type boolean

Default False

editor_writes_encoding

file encoding used by your editor

Type string

Default "UTF-8"

envelope_edit_default_alternative

always edit the given body text alternative when editing outgoing messages in envelope mode. alternative, and not the html source, even if that is currently displayed. If unset, html content will be edited unless the current envelope shows the plaintext alternative.

Type option, one of ['plaintext', 'html']

Default None

envelope_headers_blacklist

headers that are hidden in envelope buffers by default

Type string list

Default In-Reply-To, References

envelope_html2txt

Use this command to turn a html message body to plaintext in envelope mode. The command will receive the html on stdin and should produce text on stdout (as *pandoc -f html -t markdown* does for example).

Type string

Default None

envelope_statusbar

Format of the status-bar in envelope mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:

- *{to}*: To-header of the envelope
- *{displaypart}*: which body part alternative is currently in view (can be 'plaintext,'src', or 'html')

Type mixed_list

Default [{buffer_no}: envelope ({displaypart})], {input_queue} total messages: {total_messages}

envelope_txt2html

Use this command to construct a html alternative message body text in envelope mode. If unset, we send only the plaintext part, without html alternative. The command will receive the plaintex on stdin and should produce html on stdout. (as *pandoc -t html* does for example).

Type string

Default None

exclude_tags

A list of tags that will be excluded from search results by default. Using an excluded tag in a query will override that exclusion. .. note:: this config setting is equivalent to, but independent of, the 'search.exclude_tags' in the notmuch config.

Type string list

Default ,

flush_retry_timeout

timeout in seconds after a failed attempt to writeout the database is repeated. Set to 0 for no retry.

Type integer

Default 5

followup_to

When one of the recipients of an email is a subscribed mailing list, set the "Mail-Followup-To" header to the list of recipients without yourself

Type boolean

Default False

forward_force_address

Always use the accounts main address when constructing "From" headers for forwards. Set this to False to use the address string as received in the original message.

Type boolean

Default False

forward_force_realname

Always use the proper realname when constructing "From" headers for forwards. Set this to False to use the realname string as received in the original message.

Type boolean

Default True

forward_subject_prefix

String prepended to subject header on forward only if original subject doesn't start with 'Fwd:' or this prefix

Type string

Default "Fwd: "

handle_mouse

enable mouse support - mouse tracking will be handled by urwid

Note: If this is set to True mouse events are passed from the terminal to urwid/alot. This means that normal text selection in alot will not be possible. Most terminal emulators will still allow you to select text when shift is pressed.

Type boolean

Default False

history_size

The number of command line history entries to save

Note: You can set this to -1 to save *all* entries to disk but the history file might get *very* long.

Type integer

Default 50

honor_followup_to

When group-reply-ing to an email that has the "Mail-Followup-To" header set, use the content of this header as the new "To" header and leave the "Cc" header empty

Type boolean

Default False

hooksfile

where to look up hooks

Type string

Default "~/.config/alot/hooks.py"

initial_command

initial command when none is given as argument:

Type string

Default "search tag:inbox AND NOT tag:killed"

input_timeout

timeout in (floating point) seconds until partial input is cleared

Type float

Default 1.0

interpret_ansi_background

display background colors set by ANSI character escapes

Type boolean

Default True

mailinglists

The list of addresses associated to the mailinglists you are subscribed to

Type string list

Default ,

msg_summary_hides_threadwide_tags

In a thread buffer, hide from messages summaries tags that are commom to all messages in that thread.

Type boolean

Default True

namedqueries_statusbar

Format of the status-bar in named query list mode. This is a pair of strings to be left and right aligned in the status-bar. These strings may contain variables listed at *bufferlist_statusbar* that will be substituted accordingly.

Type mixed_list

Default [{buffer_no}: namedqueries], {query_count} named queries

notify_timeout

time in secs to display status messages

Type integer

Default 2

periodic_hook_frequency

The number of seconds to wait between calls to the loop_hook

Type integer

Default 300

prefer_plaintext

prefer plaintext alternatives over html content in multipart/alternative

Type boolean

Default False

print_cmd

how to print messages: this specifies a shell command used for printing. threads/messages are piped to this command as plain text. muttprint/a2ps works nicely

Type string

Default None

prompt_suffix

Suffix of the prompt used when waiting for user input

Type string

Default ":"

quit_on_last_bclose

shut down when the last buffer gets closed

Type boolean

Default False

quote_prefix

String prepended to line when quoting

Type string

Default "> "

reply_account_header_priority

The list of headers to match to determine sending account for a reply. Headers are searched in the order in which they are specified here, and the first header containing a match is used. If multiple accounts match in that header, the one defined first in the account block is used.

Type string list

Default From, To, Cc, Envelope-To, X-Envelope-To, Delivered-To

reply_force_address

Always use the accounts main address when constructing "From" headers for replies. Set this to False to use the address string as received in the original message.

Type boolean

Default False

reply_force_realname

Always use the proper realname when constructing "From" headers for replies. Set this to False to use the realname string as received in the original message.

Type boolean

Default True

reply_subject_prefix

String prepended to subject header on reply only if original subject doesn't start with 'Re:' or this prefix

Type string

Default "Re: "

search_statusbar

Format of the status-bar in search mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:

- *{querystring}*: search string
- *{result_count}*: number of matching messages
- *{result_count_positive}*: 's' if result count is greater than 0.

Type mixed_list

Default [{buffer_no}: search] for "{querystring}", {input_queue} {result_count} of {total_messages} messages

search_threads_rebuild_limit

maximum amount of threads that will be consumed to try to restore the focus, upon triggering a search buffer rebuild when set to 0, no limit is set (can be very slow in searches that yield thousands of results)

Type integer

Default 0

search_threads_sort_order

default sort order of results in a search

Type option, one of ['oldest_first', 'newest_first', 'message_id', 'unsorted']

Default newest_first

show_statusbar

display status-bar at the bottom of the screen?

Type boolean

Default True

tabwidth

number of spaces used to replace tab characters

Type integer

Default 8

taglist_statusbar

Format of the status-bar in taglist mode. This is a pair of strings to be left and right aligned in the status-bar. These strings may contain variables listed at *bufferlist_statusbar* that will be substituted accordingly.

Type mixed_list

Default [{buffer_no}: taglist], {input_queue} total messages: {total_messages}

template_dir

templates directory that contains your message templates. It will be used if you give *compose –template* a filename without a path prefix.

Type string

Default "$XDG_CONFIG_HOME/alot/templates"

terminal_cmd

set terminal command used for spawning shell commands

Type string

Default "x-terminal-emulator -e"

theme

name of the theme to use

Type string

Default None

themes_dir

directory containing theme files.

Type string

Default "$XDG_CONFIG_HOME/alot/themes"

thread_authors_me

Word to replace own addresses with. Works in combination with *thread_authors_replace_me*

Type string

Default "Me"

thread_authors_order_by

When constructing the unique list of thread authors, order by date of author's first or latest message in thread

Type option, one of ['first_message', 'latest_message']

Default first_message

thread_authors_replace_me

Replace own email addresses with "me" in author lists Uses own addresses and aliases in all configured accounts.

Type boolean

Default True

thread_focus_linewise

Split message body linewise and allows to (move) the focus to each individual line. Setting this to False will result in one potentially big text widget for the whole message body.

Type boolean

Default True

thread_indent_replies

number of characters used to indent replies relative to original messages in thread mode

Type integer

Default 2

thread_statusbar

Format of the status-bar in thread mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:

- *{tid}*: thread id
- *{subject}*: subject line of the thread
- *{authors}*: abbreviated authors string for this thread
- *{message_count}*: number of contained messages
- *{thread_tags}*: displays all tags present in the current thread.
- *{intersection_tags}*: displays tags common to all messages in the current thread.
- *{mimetype}*: content type of the mime part displayed in the focused message.

Type mixed_list

Default [{buffer_no}: thread] {subject}, [{mimetype}] {input_queue} total messages: {total_messages}

thread_subject

What should be considered to be "the thread subject". Valid values are:

- 'notmuch' (the default), will use the thread subject from notmuch, which depends on the selected sorting method
- 'oldest' will always use the subject of the oldest message in the thread as the thread subject

Type option, one of ['oldest', 'notmuch']

Default notmuch

timestamp_format

timestamp format in strftime format syntax

Type string

Default None

user_agent

value of the User-Agent header used for outgoing mails. setting this to the empty string will cause alot to omit the header all together. The string '{version}' will be replaced by the version string of the running instance.

Type string

Default "alot/{version}"

3.1.1 Notmuch options

The following lists the notmuch options that alot reads.

search.exclude_tags

A list of tags that will be excluded from search results by default. Using an excluded tag in a query will override that exclusion.

Type semicolon separated list

Default empty list

3.2 Accounts

In order to be able to send mails, you have to define at least one account subsection in your config: There needs to be a section "accounts", and each subsection, indicated by double square brackets defines an account.

Here is an example configuration

```
[accounts]
    [[work]]
        realname = Bruce Wayne
        address = b.wayne@wayneenterprises.com
        alias_regexp = b.wayne\+.+@wayneenterprises.com
        gpg_key = D7D6C5AA
        sendmail_command = msmtp --account=wayne -t
        sent_box = maildir:///home/bruce/mail/work/Sent
        # ~ expansion also works
        draft_box = maildir://~/mail/work/Drafts

    [[secret]]
        realname = Batman
        address = batman@batcave.org
        aliases = batman@batmobile.org,
        sendmail_command = msmtp --account=batman -t
        signature = ~/.batman.vcf
        signature_as_attachment = True
```

Warning: Sending mails is only supported via a sendmail shell command for now. If you want to use a sendmail command different from *sendmail -t*, specify it as *sendmail_command*.

The following entries are interpreted at the moment:

address

your main email address

Type string

alias_regexp

a regex for catching further aliases (like + extensions).

Type string

Default None

aliases

used to clear your addresses/ match account when formatting replies

Type string list

Default ,

case_sensitive_username

Whether the server treats the address as case-senstive or case-insensitve (True for the former, False for the latter)

Note: The vast majority (if not all) SMTP servers in modern use treat usernames as case insenstive, you should only set this if you know that you need it.

Type boolean

Default False

draft_box

where to store draft mails, e.g. *maildir:///home/you/mail/Drafts* or *maildir://~/mail/Drafts*. You can use mbox, maildir, mh, babyl and mmdf in the protocol part of the URL.

Note: You will most likely want drafts indexed by notmuch to be able to later access them within alot. This currently only works for maildir containers in a path below your notmuch database path.

Type mail_container

Default None

draft_tags

list of tags to automatically add to draft messages

Type string list

Default draft

encrypt_by_default

Alot will try to GPG encrypt outgoing messages by default when this is set to *all* or *trusted*. If set to *all* the message will be encrypted for all recipients for who a key is available in the key ring. If set to *trusted* it will be encrypted to all recipients if a trusted key is available for all recipients (one where the user id for the key is signed with a trusted signature).

Note: If the message will not be encrypted by default you can still use the *toggleencrypt*, *encrypt* and *unencrypt* commands to encrypt it.

Deprecated since version 0.4: The values *True* and *False* are interpreted as *all* and *none* respectively. *0*, *1*, *true*, *True*, *false*, *False*, *yes*, *Yes*, *no*, *No*, will be removed before 1.0, please move to *all*, *none*, or *trusted*.

Type option, one of ['all', 'none', 'trusted', 'True', 'False', 'true', 'false', 'Yes', 'No', 'yes', 'no', '1', '0']

Default none

encrypt_to_self

If this is true when encrypting a message it will also be encrypted with the key defined for this account.

Warning: Before 0.6 this was controlled via gpg.conf.

Type boolean

Default True

gpg_key

The GPG key ID you want to use with this account.

Type string

Default None

message_id_domain

Domain to use in automatically generated Message-ID headers. The default is the local hostname.

Type string

Default None

passed_tags

list of tags to automatically add to passed messages

Type string list

Default passed

realname

used to format the (proposed) From-header in outgoing mails

Type string

replied_tags

list of tags to automatically add to replied messages

Type string list

Default replied

sendmail_command

sendmail command. This is the shell command used to send out mails via the sendmail protocol

Type string

Default "sendmail -t"

sent_box

where to store outgoing mails, e.g. *maildir:///home/you/mail/Sent* or *maildir://~/mail/Sent*. You can use mbox, maildir, mh, babyl and mmdf in the protocol part of the URL.

Note: If you want to add outgoing mails automatically to the notmuch index you must use maildir in a path within your notmuch database path.

Type mail_container

Default None

sent_tags

list of tags to automatically add to outgoing messages

Type string list

Default sent

sign_by_default

Outgoing messages will be GPG signed by default if this is set to True.

Type boolean

Default False

signature

path to signature file that gets attached to all outgoing mails from this account, optionally renamed to *signature_filename*.

Type string

Default None

signature_as_attachment

attach signature file if set to True, append its content (mimetype text) to the body text if set to False.

Type boolean

Default False

signature_filename

signature file's name as it appears in outgoing mails if *signature_as_attachment* is set to True

Type string

Default None

3.3 Contacts Completion

For each *account* you can define an address book by providing a subsection named *abook*. Crucially, this section needs an option *type* that specifies the type of the address book. The only types supported at the moment are "shellcommand" and "abook". Both respect the *ignorecase* option which defaults to *True* and results in case insensitive lookups.

shellcommand

Address books of this type use a shell command in combination with a regular expression to look up contacts.

The value of *command* will be called with the search prefix as only argument for lookups. Its output is searched for email-name pairs using the regular expression given as *regexp*, which must include named groups "email" and "name" to match the email address and realname parts respectively. See below for an example that uses abook

```
[accounts]
  [[youraccount]]
      # ...
      [[[abook]]]
          type = shellcommand
          command = abook --mutt-query
          regexp = '^(?P<email>[^@]+@[^\t]+)\t+(?P<name>[^\t]+)'
          ignorecase = True
```

See here for alternative lookup commands. The few others I have tested so far are:

goobook for cached google contacts lookups. Works with the above default regexp

```
command = goobook query
regexp = '^(?P<email>[^@]+@[^\t]+)\t+(?P<name>[^\t]+)'
```

nottoomuch-addresses completes contacts found in the notmuch index:

```
command = nottoomuch-addresses.sh
regexp = \"(?P<name>.+)\"\s*<(?P<email>.*.+?@.+?)>
```

notmuch-abook completes contacts found in database of notmuch-abook:

```
command = notmuch_abook.py lookup
regexp = ^((?P<name>[^(\\s+\<)]*)\s+<)?(?P<email>[^@]+?@[^>]+)>?$
```

notmuch address Since version *0.19*, notmuch itself offers a subcommand *address*, that returns email addresses found in the notmuch index. Combined with the *date:* syntax to query for mails within a certain timeframe, this allows to search contacts that you've sent emails to (output all addresses from the *To*, *Cc* and *Bcc* headers):

```
command = 'notmuch address --format=json --output=recipients date:1Y.. AND␣
↪from:my@address.org'
regexp = '\[?{"name": "(?P<name>.*)", "address": "(?P<email>.+)", "name-addr
↪": ".*"}[,\]]?'
shellcommand_external_filtering = False
```

If you want to search for senders in the *From* header (which should be must faster according to notmuch address docs), then use the following command:

```
command = 'notmuch address --format=json date:1Y..'
```

Don't hesitate to send me your custom *regexp* values to list them here.

abook

Address books of this type directly parse abooks contact files. You may specify a path using the "abook_contacts_file" option, which defaults to `~/.abook/addressbook`. To use the default path, simply do this:

```
[accounts]
[[youraccount]]
    # ...
    [[[abook]]]
        type = abook
```

3.4 Key Bindings

If you want to bind a command to a key you can do so by adding the pair to the *[bindings]* section. This will introduce a *global* binding, that works in all modes. To make a binding specific to a mode you have to add the pair under the subsection named like the mode. For instance, if you want to bind *T* to open a new search for threads tagged with 'todo', and be able to toggle this tag in search mode, you'd add this to your config

```
[bindings]
  T = search tag:todo

  [[search]]
  t = toggletags todo
```

Known modes are:

- bufferlist
- envelope
- namedqueries
- search
- taglist
- thread

Have a look at the urwid User Input documentation on how key strings are formatted.

3.4.1 Default bindings

User-defined bindings are combined with the default bindings listed below.

```
up = move up
down = move down
page up = move page up
page down = move page down
mouse press 4 = move up
mouse press 5 = move down
j = move down
k = move up
'g g' = move first
G = move last
' ' = move page down
'ctrl d' = move halfpage down
'ctrl u' = move halfpage up
@ = refresh
? = help bindings
I = search tag:inbox AND NOT tag:killed
'#' = taglist
shift tab = bprevious
U = search tag:unread
tab = bnext
\ = prompt 'search '
d = bclose
$ = flush
m = compose
o = prompt 'search '
q = exit
';' = bufferlist
':' = prompt
. = repeat

[bufferlist]
    x = close
    enter = open

[search]
    enter = select
    a = toggletags inbox
    & = toggletags killed
    ! = toggletags flagged
    s = toggletags unread
    l = retagprompt
    O = refineprompt
    | = refineprompt

[envelope]
    a = prompt 'attach ~/'
    y = send
    P = save
    s = 'refine Subject'
    f = prompt 'set From '
    t = 'refine To'
    b = 'refine Bcc'
    c = 'refine Cc'
    S = togglesign
```

(continues on next page)

(continued from previous page)

```
    enter = edit
    'g f' = togglesource

[taglist]
    enter = select

[namedqueries]
    enter = select

[thread]
    enter = select
    C = fold *
    E = unfold *
    c = fold
    e = unfold
    < = fold
    > = unfold
    [ = indent -
    ] = indent +
    'g f' = togglesource
    H = toggleheaders
    P = print --all --separately --add_tags
    S = save --all
    g = reply --all
    f = forward
    p = print --add_tags
    n = editnew
    b= bounce
    s = save
    r = reply
    | = prompt 'pipeto '
    t = togglemimetree
    h = togglemimepart

    'g j' = move next sibling
    'g k' = move previous sibling
    'g h' = move parent
    'g l' = move first reply
    ' ' = move next
```

In prompts the following hardcoded bindings are available.

Key	Function
Ctrl-f/b	Moves the curser one character to the right/left
Alt-f/b Shift-right/left	Moves the cursor one word to the right/left
Ctrl-a/e	Moves the curser to the beginning/end of the line
Ctrl-d	Deletes the character under the cursor
Alt-d	Deletes everything from the cursor to the end of the current or next word
Alt-Delete/Backspace Ctrl-w	Deletes everything from the cursor to the beginning of the current or previous word
Ctrl-k	Deletes everything from the cursor to the end of the line
Ctrl-u	Deletes everything from the cursor to the beginning of the line

3.4.2 Overwriting defaults

To disable a global binding you can redefine it in your config to point to an empty command string. For example, to add a new global binding for key *a*, which is bound to *toggletags inbox* in search mode by default, you can remap it as follows.

```
[bindings]
  a = NEW GLOBAL COMMAND

  [[search]]
    a =
```

If you omit the last two lines, *a* will still be bound to the default binding in search mode.

3.5 Hooks

Hooks are python callables that live in a module specified by *hooksfile* in the config. Per default this points to `~/.config/alot/hooks.py`.

3.5.1 Pre/Post Command Hooks

For every *COMMAND* in mode *MODE*, the callables `pre_MODE_COMMAND()` and `post_MODE_COMMAND()` – if defined – will be called before and after the command is applied respectively. In addition callables `pre_global_COMMAND()` and `post_global_COMMAND()` can be used. They will be called if no specific hook function for a mode is defined. The signature for the pre-*send* hook in envelope mode for example looks like this:

pre_envelope_send(*ui=None*, *dbm=None*, *cmd=None*)

Parameters

- **ui** (*alot.ui.UI*) – the main user interface
- **dbm** (*alot.db.manager.DBManager*) – a database manager
- **cmd** (*alot.commands.Command*) – the Command instance that is being called

Consider this pre-hook for the exit command, that logs a personalized goodbye message:

```
import logging
from alot.settings.const import settings
def pre_global_exit(**kwargs):
    accounts = settings.get_accounts()
    if accounts:
        logging.info('goodbye, %s!' % accounts[0].realname)
    else:
        logging.info('goodbye!')
```

3.5.2 Other Hooks

Apart from command pre- and posthooks, the following hooks will be interpreted:

reply_prefix(*realname*, *address*, *timestamp*[, *message=None*, *ui= None*, *dbm=None*])

Is used to reformat the first indented line in a reply message. This defaults to 'Quoting %s (%s)n' % (realname, timestamp)' unless this hook is defined

Parameters

- **realname** (*str*) – name or the original sender
- **address** (*str*) – address of the sender
- **timestamp** (datetime.datetime) – value of the Date header of the replied message
- **message** (email.Message) – message object attached to reply

Return type string

forward_prefix(*realname*, *address*, *timestamp*[, *message=None*, *ui= None*, *dbm=None*])
Is used to reformat the first indented line in a inline forwarded message. This defaults to 'Forwarded message from %s (%s)n' % (realname, timestamp)' if this hook is undefined

Parameters

- **realname** (*str*) – name or the original sender
- **address** (*str*) – address of the sender
- **timestamp** (datetime.datetime) – value of the Date header of the replied message
- **message** (email.Message) – message object being forwarded

Return type string

pre_edit_translate(*text*[, *ui= None*, *dbm=None*])
Used to manipulate a message's text *before* the editor is called. The text might also contain some header lines, depending on the settings *edit_headers_whitelist* and *edit_header_blacklist*.

Parameters **text** (*str*) – text representation of mail as displayed in the interface and as sent to the editor

Return type str

post_edit_translate(*text*[, *ui= None*, *dbm=None*])
used to manipulate a message's text *after* the editor is called, also see *pre_edit_translate*

Parameters **text** (*str*) – text representation of mail as displayed in the interface and as sent to the editor

Return type str

text_quote(*message*)
used to transform a message into a quoted one

Parameters **message** (*str*) – message to be quoted

Return type str

timestamp_format(*timestamp*)
represents given timestamp as string

Parameters **timestamp** (*datetime*) – timestamp to represent

Return type str

touch_external_cmdlist(*cmd*, *shell=shell*, *spawn=spawn*, *thread=thread*)
used to change external commands according to given flags shortly before they are called.

Parameters

- **cmd** (*list of str*) – command to be called
- **shell** (*bool*) – is this to be interpreted by the shell?

- **spawn** (*bool*) – should be spawned in new terminal/environment
- **threads** – should be called in new thread

Returns triple of amended command list, shell and thread flags

Return type list of str, bool, bool

reply_subject(*subject*)
used to reformat the subject header on reply

Parameters **subject** (*str*) – subject to reformat

Return type str

forward_subject(*subject*)
used to reformat the subject header on forward

Parameters **subject** (*str*) – subject to reformat

Return type str

pre_buffer_open(*ui= None*, *dbm=None*, *buf=buf*)
run before a new buffer is opened

Parameters **buf** (*alot.buffer.Buffer*) – buffer to open

post_buffer_open(*ui=None*, *dbm=None*, *buf=buf*)
run after a new buffer is opened

Parameters **buf** (*alot.buffer.Buffer*) – buffer to open

pre_buffer_close(*ui=None*, *dbm=None*, *buf=buf*)
run before a buffer is closed

Parameters **buf** (*alot.buffer.Buffer*) – buffer to open

post_buffer_close(*ui=None*, *dbm=None*, *buf=buf*, *success=success*)
run after a buffer is closed

Parameters

- **buf** (*alot.buffer.Buffer*) – buffer to open
- **success** (*boolean*) – true if successfully closed buffer

pre_buffer_focus(*ui=None*, *dbm=None*, *buf=buf*)
run before a buffer is focused

Parameters **buf** (*alot.buffer.Buffer*) – buffer to open

post_buffer_focus(*ui=None*, *dbm=None*, *buf=buf*, *success=success*)
run after a buffer is focused

Parameters

- **buf** (*alot.buffer.Buffer*) – buffer to open
- **success** (*boolean*) – true if successfully focused buffer

exit()
run just before the program exits

sanitize_attachment_filename(*filename=None*, *prefix=''*, *suffix=''*)
returns *prefix* and *suffix* for a sanitized filename to use while opening an attachment. The *prefix* and *suffix* are used to open a file named *prefix* + *XXXXXX* + *suffix* in a temporary directory.

Parameters

- **filename** (*str or None*) – filename provided in the email (can be None)
- **prefix** (*str*) – prefix string as found on mailcap
- **suffix** (*str*) – suffix string as found on mailcap

Returns tuple of *prefix* and *suffix*

Return type (str, str)

loop_hook(*ui=None*)
Run on a period controlled by *_periodic_hook_frequency*

Parameters **ui** (*alot.ui.UI*) – the main user interface

3.6 Theming

Alot can be run in 1, 16 or 256 colour mode. The requested mode is determined by the command-line parameter *-C* or read from option *colourmode* config value. The default is 256, which scales down depending on how many colours your terminal supports.

Most parts of the user interface can be individually coloured to your liking. To make it easier to switch between or share different such themes, they are defined in separate files (see below for the exact format). To specify the theme to use, set the *theme* config option to the name of a theme-file. A file by that name will be looked up in the path given by the *themes_dir* config setting which defaults to $XDG_CONFIG_HOME/alot/themes, and `~/.config/alot/themes/`, if XDG_CONFIG_HOME is empty or not set. If the themes_dir is not present then the contents of $XDG_DATA_DIRS/alot/themes will be tried in order. This defaults to `/usr/local/share/alot/themes` and `/usr/share/alot/themes`, in that order. These locations are meant to be used by distro packages to put themes in.

3.6.1 Theme Files

contain a section for each *MODE* plus "help" for the bindings-help overlay and "global" for globally used themables like footer, prompt etc. Each such section defines colour *attributes* for the parts that can be themed. The names of the themables should be self-explanatory. Have a look at the default theme file at `alot/defaults/default.theme` and the config spec `alot/defaults/default.theme` for the exact format.

3.6.2 Colour Attributes

Attributes are *sextuples* of urwid Attribute strings that specify foreground and background for mono, 16 and 256-colour modes respectively. For mono-mode only the flags *blink*, *standup*, *underline* and *bold* are available, 16c mode supports these in combination with the colour names:

```
brown    dark red     dark magenta    dark blue    dark cyan    dark green
yellow   light red    light magenta   light blue   light cyan   light green
black    dark gray    light gray      white
```

In high-colour mode, you may use the above plus grayscales *g0* to *g100* and colour codes given as *#* followed by three hex values. See here and here for more details on the interpreted values. A colour picker that makes choosing colours easy can be found in `alot/extra/colour_picker.py`.

As an example, check the setting below that makes the footer line appear as underlined bold red text on a bright green background:

```
[[global]]
  #name    mono fg     mono bg   16c fg                          16c bg          256c fg␣
↪                 256c bg
  #        |                |    |                               |               |      ␣
↪                       |
  #        v                v    v                               v               v      ␣
↪                       v
  footer = 'bold,underline', '', 'light red, bold, underline', 'light green', 'light␣
↪red, bold, underline', '#8f6'
```

3.6.3 Search mode threadlines

The subsection '[[threadline]]' of the '[search]' section in *Theme Files* determines how to present a thread: here, *attributes* 'normal' and 'focus' provide fallback/spacer themes and 'parts' is a (string) list of displayed subwidgets. Possible part strings are:

- authors
- content
- date
- mailcount
- subject
- tags

For every listed part there must be a subsection with the same name, defining

normal *attribute* used for this part if unfocussed

focus *attribute* used for this part if focussed

width tuple indicating the width of the part. This is either *('fit', min, max)* to force the widget to be at least *min* and at most *max* characters wide, or *('weight', n)* which makes it share remaining space with other 'weight' parts.

alignment how to place the content string if the widget space is larger. This must be one of 'right', 'left' or 'center'.

Dynamic theming of thread lines based on query matching

To highlight some thread lines (use different attributes than the defaults found in the '[[threadline]]' section), one can define sections with prefix 'threadline'. Each one of those can redefine any part of the structure outlined above, the rest defaults to values defined in '[[threadline]]'.

The section used to theme a particular thread is the first one (in file-order) that matches the criteria defined by its 'query' and 'tagged_with' values:

- If 'query' is defined, the thread must match that querystring.
- If 'tagged_with' is defined, is value (string list) must be a subset of the accumulated tags of all messages in the thread.

Note: that 'tagged_with = A,B' is different from 'query = "is:A AND is:B"': the latter will match only if the thread contains a single message that is both tagged with A and B.

Moreover, note that if both query and tagged_with is undefined, this section will always match and thus overwrite the defaults.

The example below shows how to highlight unread threads: The date-part will be bold red if the thread has unread messages and flagged messages and just bold if the thread has unread but no flagged messages:

```
[search]
    # default threadline
    [[threadline]]
        normal = 'default','default','default','default','#6d6','default'
        focus = 'standout','default','light gray','dark gray','white','#68a'
        parts = date,mailcount,tags,authors,subject
        [[[date]]]
            normal = 'default','default','light gray','default','g58','default'
            focus = 'standout','default','light gray','dark gray','g89','#68a'
            width = 'fit',10,10
        # ...

    # highlight threads containing unread and flagged messages
    [[threadline-flagged-unread]]
        tagged_with = 'unread','flagged'
        [[[date]]]
            normal = 'default','default','light red,bold','default','light red,bold',
↪'default'

    # highlight threads containing unread messages
    [[threadline-unread]]
        query = 'is:unread'
        [[[date]]]
            normal = 'default','default','light gray,bold','default','g58,bold',
↪'default'
```

3.6.4 Tagstring Formatting

One can specify how a particular tagstring is displayed throughout the interface. To use this feature, add a section *[tags]* to you alot config (not the theme file) and for each tag you want to customize, add a subsection named after the tag. Such a subsection may define

normal *attribute* used if unfocussed

focus *attribute* used if focussed

translated fixed string representation for this tag. The tag can be hidden from view, if the key *translated* is set to ‘’, the empty string.

translation a pair of strings that define a regular substitution to compute the string representation on the fly using *re.sub*. This only really makes sense if one uses a regular expression to match more than one tagstring (see below).

The following will make alot display the “todo” tag as “TODO” in white on red.

```
[tags]
  [[todo]]
    normal = '','', 'white','light red', 'white','#d66'
    translated = TODO
```

Utf-8 symbols are welcome here, see e.g. http://panmental.de/symbols/info.htm for some fancy symbols. I personally display my maildir flags like this:

```
[tags]

  [[flagged]]
    translated =
    normal = '','','light red','','light red',''
    focus = '','','light red','','light red',''

  [[unread]]
    translated =

  [[replied]]
    translated =

  [[encrypted]]
    translated =
```

You may use regular expressions in the tagstring subsections to theme multiple tagstrings at once (first match wins). If you do so, you can use the *translation* option to specify a string substitution that will rename a matching tagstring. *translation* takes a comma separated *pair* of strings that will be fed to `re.sub()`. For instance, to theme all your nmbug tagstrings and especially colour tag *notmuch::bug* red, do the following:

```
[[notmuch::bug]]
  translated = 'nm:bug'
  normal = "", "", "light red, bold", "light blue", "light red, bold", "#88d"

[[notmuch::.*]]
  translation = 'notmuch::(.*)','nm:\1'
  normal = "", "", "white", "light blue", "#fff", "#88d"
```

3.6.5 ANSI escape codes

Alot's message display will interpret ANSI escape codes in the "body" text to be displayed.

You can use this feature to let your HTML renderer interpret colours from html mails and translate them to ANSI escapes. For instance, elinks can do this for you if you use the following entry in your *~/.mailcap*:

```
text/html; elinks -force-html -dump -dump-color-mode 3 -dump-charset utf8 -eval 'set␣
↪document.codepage.assume = "%{charset}"' %s; copiousoutput
```

CHAPTER 4

API and Development

4.1 Overview

The main component is *alot.ui.UI*, which provides methods for user input and notifications, sets up the widget tree and maintains the list of active buffers. When you start up alot, `init.py` initializes logging, parses settings and commandline args and instantiates the *UI* instance of that gets passes around later. From its constructor this instance starts the `urwid mainloop` that takes over.

Apart from the central *UI*, there are two other "managers" responsible for core functionalities, also set up in `init.py`:

- *ui.dbman*: a `DBManager` to access the email database and
- `alot.settings.settings`: a `SettingsManager` oo access user settings

Every user action, triggered either by key bindings or via the command prompt, is given as commandline string that gets *translated* to a *Command* object which is then *applied*. Different actions are defined as a subclasses of *Command*, which live in `alot/commands/MODE.py`, where MODE is the name of the mode (*Buffer* type) they are used in.

4.2 Email Database

The python bindings to libnotmuch define `notmuch.Thread` and `notmuch.Message`, which unfortunately are very fragile. Alot defines the wrapper classes *alot.db.Thread* and *alot.db.Message* that use an *manager.DBManager* instance to transparently provide persistent objects.

alot.db.Message moreover contains convenience methods to extract information about the message like reformated header values, a summary, decoded and interpreted body text and a list of *Attachments*.

The central *UI* instance carries around a *DBManager* object that is used for any lookups or modifications of the email base. *DBManager* can directly look up *Thread* and *Message* objects and is able to postpone/cache/retry writing operations in case the Xapian index is locked by another process.

4.2.1 Database Manager

class alot.db.manager.**DBManager**(*path=None*, *ro=False*)
Keeps track of your index parameters, maintains a write-queue and lets you look up threads and messages directly to the persistent wrapper classes.

Parameters

- **path** (*str*) – absolute path to the notmuch index
- **ro** (*bool*) – open the index in read-only mode

add_message(*path*, *tags=None*, *afterwards=None*)
Adds a file to the notmuch index.

Parameters

- **path** (*str*) – path to the file
- **tags** (*list of str*) – tagstrings to add
- **afterwards** (*callable or None*) – callback to trigger after adding

count_messages(*querystring*)
returns number of messages that match *querystring*

count_threads(*querystring*)
returns number of threads that match *querystring*

flush()
write out all queued write-commands in order, each one in a separate `atomic` transaction.

If this fails the current action is rolled back, stays in the write queue and an exception is raised. You are responsible to retry flushing at a later time if you want to ensure that the cached changes are applied to the database.

Exception `DatabaseROError` if db is opened read-only

Exception `DatabaseLockedError` if db is locked

get_all_tags()
returns all tagsstrings used in the database :rtype: list of str

get_message(*mid*)
returns `Message` with given message id (str)

get_named_queries()
returns the named queries stored in the database. :rtype: dict (str -> str) mapping alias to full query string

get_thread(*tid*)
returns `Thread` with given thread id (str)

get_threads(*querystring*, *sort='newest_first'*, *exclude_tags=None*)
asynchronously look up thread ids matching *querystring*.

Parameters

- **querystring** (*str.*) – The query string to use for the lookup
- **sort** – Sort order. one of [‘oldest_first’, ‘newest_first’, ‘message_id’, ‘unsorted’]
- **exclude_tags** (*list of str*) – Tags to exclude by default unless included in the search

Returns a pipe together with the process that asynchronously writes to it.

Return type (multiprocessing.Pipe, multiprocessing.Process)

query(*querystring*)
creates notmuch.Query objects on demand

Parameters **querystring** – The query string to use for the lookup

Returns notmuch.Query – the query object.

remove_message(*message*, *afterwards=None*)
Remove a message from the notmuch index

Parameters

- **message** (Message) – message to remove
- **afterwards** (*callable or None*) – callback to trigger after removing

remove_named_query(*alias*, *afterwards=None*)
remove a named query from the notmuch database.

Parameters

- **alias** (*str*) – name of shortcut
- **afterwards** (*callable or None*) – callback to trigger after adding the alias

save_named_query(*alias*, *querystring*, *afterwards=None*)
add an alias for a query string.

These are stored in the notmuch database and can be used as part of more complex queries using the syntax "query:alias". See *notmuch-search-terms(7)* for more info.

Parameters

- **alias** (*str*) – name of shortcut
- **querystring** (*str*) – value, i.e., the full query string
- **afterwards** (*callable or None*) – callback to trigger after adding the alias

tag(*querystring*, *tags*, *afterwards=None*, *remove_rest=False*)
add tags to messages matching *querystring*. This appends a tag operation to the write queue and raises DatabaseROError if in read only mode.

Parameters

- **querystring** (*str*) – notmuch search string
- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation
- **remove_rest** (*bool*) – remove tags from matching messages before tagging

Exception DatabaseROError

Note: This only adds the requested operation to the write queue. You need to call *DBManager.flush()* to actually write out.

---

untag(*querystring*, *tags*, *afterwards=None*)
removes tags from messages that match *querystring*. This appends an untag operation to the write queue and raises DatabaseROError if in read only mode.

Parameters

- **querystring** (*str*) – notmuch search string
- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation

Exception DatabaseROError

Note: This only adds the requested operation to the write queue. You need to call *DBManager.flush()* to actually write out.

4.2.2 Errors

class alot.db.errors.**DatabaseError**

class alot.db.errors.**DatabaseROError**
cannot write to read-only database

class alot.db.errors.**DatabaseLockedError**
cannot write to locked index

class alot.db.errors.**NonexistantObjectError**
requested thread or message does not exist in the index

4.2.3 Wrapper

class alot.db.**Thread**(*dbman*, *thread*)
A wrapper around a notmuch mailthread (notmuch.database.Thread) that ensures persistence of the thread: It can be safely read multiple times, its manipulation is done via a alot.db.DBManager and it can directly provide contained messages as Message.

Parameters

- **dbman** (DBManager) – db manager that is used for further lookups
- **thread** (notmuch.database.Thread) – the wrapped thread

add_tags(*tags*, *afterwards=None*, *remove_rest=False*)
add *tags* to all messages in this thread

Note: This only adds the requested operation to this objects DBManager's write queue. You need to call DBManager.flush to actually write out.

Parameters

- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation
- **remove_rest** (*bool*) – remove all other tags

get_authors()
returns a list of authors (name, addr) of the messages. The authors are ordered by msg date and unique (by name/addr).

Return type list of (str, str)

get_authors_string(*own_accts=None*, *replace_own=None*)
returns a string of comma-separated authors Depending on settings, it will substitute "me" for author name if address is user's own.

Parameters

- **own_accts** (list of `Account`) – list of own accounts to replace
- **replace_own** (*bool*) – whether or not to actually do replacement

Return type str

get_messages()
returns all messages in this thread as dict mapping all contained messages to their direct responses.

Return type dict mapping `Message` to a list of `Message`.

get_newest_date()
returns date header of newest message in this thread as `datetime`

get_oldest_date()
returns date header of oldest message in this thread as `datetime`

get_replies_to(*msg*)
returns all replies to the given message contained in this thread.

Parameters **msg** (`Message`) – parent message to look up

Returns list of `Message` or *None*

get_subject()
returns subject string

get_tags(*intersection=False*)
returns tagsstrings attached to this thread

Parameters **intersection** (*bool*) – return tags present in all contained messages instead of in at least one (union)

Return type set of str

get_thread_id()
returns id of this thread

get_toplevel_messages()
returns all toplevel messages contained in this thread. This are all the messages without a parent message (identified by 'in-reply-to' or 'references' header.

Return type list of `Message`

get_total_messages()
returns number of contained messages

matches(*query*)
Check if this thread matches the given notmuch query.

Parameters **query** (*string*) – The query to check against

Returns True if this thread matches the given query, False otherwise

Return type bool

refresh(*thread=None*)
refresh thread metadata from the index

remove_tags(*tags*, *afterwards=None*)
remove *tags* (list of str) from all messages in this thread

Note: This only adds the requested operation to this objects `DBManager's` write queue. You need to call `DBManager.flush` to actually write out.

Parameters

- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation

class alot.db.**Message**(*dbman*, *msg*, *thread=None*)
a persistent notmuch message object. It it uses a `DBManager` for cached manipulation and lazy lookups.

Parameters

- **dbman** (*alot.db.DBManager*) – db manager that is used for further lookups
- **msg** (*notmuch.database.Message*) – the wrapped message
- **thread** (*Thread* or *None*) – this messages thread (will be looked up later if *None*)

add_tags(*tags*, *afterwards=None*, *remove_rest=False*)
adds tags to message

Note: This only adds the requested operation to this objects `DBManager's` write queue. You need to call `flush()` to write out.

Parameters

- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation
- **remove_rest** (*bool*) – remove all other tags

get_attachments()
returns messages attachments

Derived from the leaves of the email mime tree that and are not part of **RFC 2015** syntax for encrypted/signed mails and either have *Content-Disposition attachment* or have *Content-Disposition inline* but specify a filename (as parameter to *Content-Disposition*).

Return type list of `Attachment`

get_author()
returns realname and address of this messages author

Return type (str,str)

get_body_text()
returns bodystring extracted from this mail

get_date()
returns Date header value as `datetime`

get_datestring()
returns reformated datestring for this message.

It uses `SettingsManager.represent_datetime()` to represent this messages *Date* header

Return type str

get_email()
returns `email.email.EmailMessage` for this message

get_filename()
returns absolute path of message files location

get_message_id()
returns messages id (str)

get_message_parts()
yield all body parts of this message

get_replies()
returns replies to this message as list of *Message*

get_tags()
returns tags attached to this message as list of strings

get_thread()
returns the *Thread* this msg belongs to

get_thread_id()
returns id (str) of the thread this message belongs to

has_replies()
returns true if this message has at least one reply

matches(*querystring*)
tests if this messages is in the resultset for *querystring*

remove_tags(*tags*, *afterwards=None*)
remove tags from message

Note: This only adds the requested operation to this objects `DBManager's` write queue. You need to call `flush()` to actually out.

Parameters

- **tags** (*list of str*) – a list of tags to be added
- **afterwards** (*callable*) – callback that gets called after successful application of this tagging operation

4.2.4 Other Structures

class alot.db.attachment.**Attachment**(*emailpart*)
represents a mail attachment

Parameters **emailpart** (email.message.Message) – a non-multipart email that is the attachment

get_content_type()
mime type of the attachment part

get_data()
return data blob from wrapped file

get_filename()
return name of attached file. If the content-disposition header contains no file name, this returns *None*

get_mime_representation()
returns mime part that constitutes this attachment

get_size()
returns attachments size in bytes

save(*path*)
save the attachment to disk. Uses *get_filename()* in case path is a directory

write(*fhandle*)
writes content to a given filehandle

class alot.db.envelope.**Envelope**(*template=None*, *bodytext=None*, *headers=None*, *attachments=None*, *sign=False*, *sign_key=None*, *encrypt=False*, *tags=None*, *replied=None*, *passed=None*, *account=None*)
a message that is not yet sent and still editable.

It holds references to unencoded! body text and mail headers among other things. Envelope implements the python container API for easy access of header values. So *e['To']*, *e['To'] = 'foo@bar.baz'* and 'e.get_all('To')' would work for an envelope *e*..

Parameters

- **template** (*str*) – if not None, the envelope will be initialised by *parsing* this string before setting any other values given to this constructor.
- **bodytext** (*str*) – text used as body part
- **headers** (*dict (str -> [unicode])*) – unencoded header values
- **attachments** (list of *Attachment*) – file attachments to include
- **tags** (*list of str*) – tags to add after successful sendout and saving this msg
- **replied** (Message) – message being replied to
- **passed** – message being passed on
- **account** (Account) – account to send from

add(*key*, *value*)
add header value

attach(*attachment*, *filename=None*, *ctype=None*)
attach a file

Parameters

- **attachment** (*Attachment* or str) – File to attach, given as *Attachment* object or path to a file.
- **filename** – filename to use in content-disposition. Will be ignored if *path* matches multiple files

- **ctype** (*str*) – force content-type to be used for this attachment

construct_mail()
Compiles the information contained in this envelope into a email.Message.

get(*key*, *fallback=None*)
secure getter for header values that allows specifying a *fallback* return string (defaults to None). This returns the first matching value and doesn't raise KeyErrors

get_all(*key*, *fallback=None*)
returns all header values for given key

parse_template(*raw*, *reset=False*, *only_body=False*, *target_body='plaintext'*)
Parse a template or user edited string to fills this envelope.

Parameters

- **raw** (*str*) – the string to parse.
- **reset** (*str*) – remove previous envelope content
- **only_body** (*bool*) – do not parse headers
- **target_body** – body text alternative this should be stored in; can be 'plaintext' or 'html'

account = None
account to send from

attachments = None
list of *Attachments*

body_html = None
mail body (html) as unicode string

body_txt = None
mail body (plaintext) as unicode string

headers = None
dict containing the mail headers (a list of strings for each header key)

tags = []
tags to add after successful sendout

tmpfile = None
template text for initial content

4.2.5 Utilities

alot.db.utils.**add_signature_headers**(*mail*, *sigs*, *error_msg*)
Add pseudo headers to the mail indicating whether the signature verification was successful.

Parameters

- **mail** – email.message.Message the message to entitle
- **sigs** – list of gpg.results.Signature
- **error_msg** (str or *None*) – An error message if there is one, or None

alot.db.utils.**clear_my_address**(*my_account*, *value*)
return recipient header without the addresses in my_account

Parameters

- **my_account** (Account) – my account
- **value** (*list (str)*) – a list of recipient or sender strings (with or without real names as taken from email headers)

Returns a new, potentially shortend list

Return type list(str)

alot.db.utils.**decode_header**(*header*, *normalize=False*)
decode a header value to a unicode string

values are usually a mixture of different substrings encoded in quoted printable using different encodings. This turns it into a single unicode string

Parameters

- **header** (*str*) – the header value
- **normalize** (*bool*) – replace trailing spaces after newlines

Return type str

alot.db.utils.**decrypted_message_from_bytes**(*bytestring*, *session_keys=None*)
Create a Message from bytes.

Parameters

- **bytestring** (*bytes*) – an email message as raw bytes
- **session_keys** – a list OpenPGP session keys

alot.db.utils.**ensure_unique_address**(*recipients*)
clean up a list of name,address pairs so that no address appears multiple times.

alot.db.utils.**extract_body_part**(*body_part*)
Returns a string view of a Message.

alot.db.utils.**extract_headers**(*mail*, *headers=None*)
returns subset of this messages headers as human-readable format: all header values are decoded, the resulting string has one line "KEY: VALUE" for each requested header present in the mail.

Parameters

- **mail** (email.message.EmailMessage) – the mail to use
- **headers** (*list of str*) – headers to extract

alot.db.utils.**formataddr**(*pair*)
this is the inverse of email.utils.parseaddr: other than email.utils.formataddr, this - *will not* re-encode unicode strings, and - *will* re-introduce quotes around real names containing commas

alot.db.utils.**get_body_part**(*mail*, *mimetype=None*)
Returns an EmailMessage.

This consults *prefer_plaintext* to determine if a "text/plain" alternative is preferred over a "text/html" part.

Parameters **mail** (email.message.EmailMessage) – the mail to use

Returns The combined text of any parts to be used

Return type str

alot.db.utils.**get_params**(*mail*, *failobj=None*, *header='content-type'*, *unquote=True*)
Get Content-Type parameters as dict.

RFC 2045 specifies that parameter names are case-insensitive, so we normalize them here.

Parameters

- **mail** – email.message.Message
- **failobj** – object to return if no such header is found
- **header** – the header to search for parameters, default
- **unquote** – unquote the values

Returns a *dict* containing the parameters

alot.db.utils.**remove_cte**(*part*, *as_string=False*)

Interpret MIME-part according to it's Content-Transfer-Encodings.

This returns the payload of *part* as string or bytestring for display, or to be passed to an external program. In the raw file the payload may be encoded, e.g. in base64, quoted-printable, 7bit, or 8bit. This method will look for one of the above Content-Transfer-Encoding header and interpret the payload accordingly.

Incorrect header values (common in spam messages) will be interpreted as lenient as possible and will result in INFO-level debug messages.

..Note:: All this may be depricated in favour of *email.contentmanager.raw_data_manager* (v3.6+)

Parameters

- **part** (*email.message.EmailMessage*) – The part to decode
- **as_string** (*bool*) – If true return a str, otherwise return bytes

Returns The mail with any Content-Transfer-Encoding removed

Return type Union[str, bytes]

alot.db.utils.**render_part**(*part*, *field_key='copiousoutput'*)

renders a non-multipart email part into displayable plaintext by piping its payload through an external script. The handler itself is determined by the mailcap entry for this part's ctype.

4.3 User Interface

Alot sets up a widget tree and a `mainloop` in the constructor of *alot.ui.UI*. The visible area is a `urwid.Frame`, where the footer is used as a status line and the body part displays the currently active *alot.buffers.Buffer*.

To be able to bind keystrokes and translate them to *Commands*, keypresses are *not* propagated down the widget tree as is customary in urwid. Instead, the root widget given to urwids mainloop is a custom wrapper (`alot.ui.Inputwrap`) that interprets key presses. A dedicated `SendKeypressCommand` can be used to trigger key presses to the wrapped root widget and thereby accessing standard urwid behaviour.

In order to keep the interface non-blocking and react to events like terminal size changes, alot makes use of asyncio - which allows asynchronous calls without the use of callbacks. Alot makes use of the python 3.5 async/await syntax

```
async def greet(ui):  # ui is instance of alot.ui.UI
    name = await ui.prompt('pls enter your name')
    ui.notify('your name is: ' + name)
```

4.3.1 UI - the main component

class alot.ui.**UI**(*dbman*, *initialcmdline*)

This class integrates all components of alot and offers methods for user interaction like *prompt()*, *notify()*

etc. It handles the urwid widget tree and mainloop (we use asyncio) and is responsible for opening, closing and focussing buffers.

Parameters

- **dbman** – DBManager
- **initialcmdline** (*str*) – commandline applied after setting up interface
- **colourmode** (*int in [1,16,256]*) – determines which theme to chose

apply_command(*cmd*)
applies a command

This calls the pre and post hooks attached to the command, as well as `cmd.apply()`.

Parameters **cmd** (*Command*) – an applicable command

apply_commandline(*cmdline*)
interprets a command line string

i.e., splits it into separate command strings, instanciates *Commands* accordingly and applies then in sequence.

Parameters **cmdline** (*str*) – command line to interpret

buffer_close(*buf*, *redraw=True*)
closes given *Buffer*.

This it removes it from the bufferlist and calls its cleanup() method.

buffer_focus(*buf*, *redraw=True*)
focus given *Buffer*.

buffer_open(*buf*)
register and focus new *Buffer*.

build_statusbar()
construct and return statusbar widget

choice(*message*, *choices=None*, *select=None*, *cancel=None*, *msg_position='above'*, *choices_to_return=None*)
prompt user to make a choice.

Parameters

- **message** (*unicode*) – string to display before list of choices
- **choices** (*dict: keymap->choice key is str and value is any obj)*) – dict of possible choices
- **choices_to_return** – dict of possible choices to return for the choices of the choices of paramter
- **select** (*str*) – choice to return if enter/return is hit. Ignored if set to *None*.
- **cancel** (*str*) – choice to return if escape is hit. Ignored if set to *None*.
- **msg_position** (*str*) – determines if *message* is above or left of the prompt. Must be *above* or *left*.

Return type asyncio.Future

cleanup()
Do the final clean up before shutting down.

clear_notify(*messages*)
Clears notification popups. Call this to ged rid of messages that don't time out.

Parameters **messages** – The popups to remove. This should be exactly what *notify()* returned when creating the popup

static exit()
shuts down user interface without cleaning up. Use a *alot.commands.globals.ExitCommand* for a clean shutdown.

get_buffers_of_type(*t*)
returns currently open buffers for a given subclass of *Buffer*.

Parameters **t** (alot.buffers.Buffer) – Buffer class

Return type list

get_deep_focus(*startfrom=None*)
return the bottom most focussed widget of the widget tree

handle_signal(*signum*, *frame*)
handles UNIX signals

This function currently just handles SIGUSR1. It could be extended to handle more

Parameters

- **signum** – The signal number (see man 7 signal)
- **frame** – The execution frame (https://docs.python.org/2/reference/datamodel.html#frame-objects)

notify(*message*, *priority='normal'*, *timeout=0*, *block=False*)
opens notification popup.

Parameters

- **message** (*str*) – message to print
- **priority** (*str*) – priority string, used to format the popup: currently, 'normal' and 'error' are defined. If you use 'X' here, the attribute 'global_notify_X' is used to format the popup.
- **timeout** (*int*) – seconds until message disappears. Defaults to the value of 'notify_timeout' in the general config section. A negative value means never time out.
- **block** (*bool*) – this notification blocks until a keypress is made

Returns an urwid widget (this notification) that can be handed to *clear_notify()* for removal

paused()
context manager that pauses the UI to allow running external commands.

If an exception occurs, the UI will be started before the exception is re-raised.

prompt(*prefix*, *text=''*, *completer=None*, *tab=0*, *history=None*)
prompt for text input. This returns a asyncio.Future, which will have a string value

Parameters

- **prefix** (*str*) – text to print before the input field
- **text** (*str*) – initial content of the input field
- **completer** (alot.completion.Completer()) – completion object to use

- **tab** (*int*) – number of tabs to press initially (to select completion results)
- **history** (*list of str*) – history to be used for up/down keys

Return type asyncio.Future

show_as_root_until_keypress(*w*, *key*, *afterwards=None*)
Replaces root widget by given `urwid.Widget` and makes the UI ignore all further commands apart from cursor movement. If later on *key* is pressed, the old root widget is reset, callable *afterwards* is called and normal behaviour is resumed.

update(*redraw=True*)
redraw interface

buffers = None
list of active buffers

commandprompthistory = None
history of the command line prompt

current_buffer = None
points to currently active *Buffer*

db_was_locked = None
flag used to prevent multiple 'index locked' notifications

dbman = None
Database Manager (*DBManager*)

input_queue = None
stores partial keyboard input

last_commandline = None
saves the last executed commandline

mode = None
interface mode identifier - type of current buffer

recipienthistory = None
history of the recipients prompt

senderhistory = None
history of the sender prompt

4.3.2 Buffers

A buffer defines a view to your data. It knows how to render itself, to interpret keypresses and is visible in the "body" part of the widget frame. Different modes are defined by subclasses of the following base class.

class alot.buffers.**Buffer**(*ui*, *widget*)
Abstract base class for buffers.

cleanup()
called before buffer is closed

get_info()
return dict of meta infos about this buffer. This can be requested to be displayed in the statusbar.

rebuild()
tells the buffer to (re)construct its visible content.

Available modes are:

Mode	Buffer Subclass
search	*SearchBuffer*
thread	*ThreadBuffer*
bufferlist	*BufferlistBuffer*
taglist	*TagListBuffer*
namedqueries	*NamedQueriesBuffer*
envelope	*EnvelopeBuffer*

class alot.buffers.**BufferlistBuffer**(*ui*, *filtfun=<function BufferlistBuffer.<lambda>>*)
lists all active buffers

focus_first()
Focus the first line in the buffer list.

get_selected_buffer()
returns currently selected *Buffer* element from list

index_of(*b*)
returns the index of *Buffer* *b* in the global list of active buffers.

rebuild()
tells the buffer to (re)construct its visible content.

class alot.buffers.**EnvelopeBuffer**(*ui*, *envelope*)
message composition mode

cleanup()
called before buffer is closed

get_info()
return dict of meta infos about this buffer. This can be requested to be displayed in the statusbar.

rebuild()
tells the buffer to (re)construct its visible content.

set_displaypart(*part*)
Update the view to display body part (plaintext, html, src).

..note:: This assumes that selv.envelope.body_html exists in case the requested part is 'html' or 'src'!

toggle_all_headers()
Toggle visibility of all envelope headers.

class alot.buffers.**NamedQueriesBuffer**(*ui*, *filtfun*)
lists named queries present in the notmuch database

focus_first()
Focus the first line in the query list.

get_info()
return dict of meta infos about this buffer. This can be requested to be displayed in the statusbar.

get_selected_query()
returns selected query

rebuild()
tells the buffer to (re)construct its visible content.

class alot.buffers.**SearchBuffer**(*ui*, *initialquery=''*, *sort_order=None*)
shows a result list of threads for a query

get_info()
return dict of meta infos about this buffer. This can be requested to be displayed in the statusbar.

get_selected_thread()
returns currently selected *Thread*

get_selected_threadline()
returns curently focussed `alot.widgets.ThreadlineWidget` from the result list.

rebuild(*reverse=False*)
tells the buffer to (re)construct its visible content.

class `alot.buffers.`**ThreadBuffer**(*ui*, *thread*)
displays a thread as a tree of messages.

Parameters

- **ui** (*UI*) – main UI
- **thread** (*Thread*) – thread to display

collapse(*msgpos*)
collapse message at given position

collapse_all()
collapse all messages in thread

expand(*msgpos*)
expand message at given position

expand_all()
expand all messages in thread

focus_first()
set focus to first message of thread

focus_first_reply()
move focus to first reply to currently focussed message

focus_last_reply()
move focus to last reply to currently focussed message

focus_next()
focus next message in depth first order

focus_next_matching(*querystring*)
focus next matching message in depth first order

focus_next_sibling()
focus next sibling of currently focussed message in thread tree

focus_next_unfolded()
focus next unfolded message in depth first order

focus_parent()
move focus to parent of currently focussed message

focus_prev()
focus previous message in depth first order

focus_prev_matching(*querystring*)
focus previous matching message in depth first order

focus_prev_sibling()
focus previous sibling of currently focussed message in thread tree

focus_prev_unfolded()
focus previous unfolded message in depth first order

focus_property(*prop*, *direction*)
does a walk in the given direction and focuses the first message tree that matches the given property

focus_selected_message()
focus the summary line of currently focussed message

get_focus()
Get the focus from the underlying body widget.

get_info()
return dict of meta infos about this buffer. This can be requested to be displayed in the statusbar.

get_messagetree_positions()
Return a Generator to walk through all positions of `MessageTree` in the `ThreadTree` of this buffer.

get_selected_message()
Return focussed `Message`.

get_selected_message_position()
Return position of focussed message in the thread tree.

get_selected_messagetree()
Return currently focussed `MessageTree`.

get_selected_mid()
Return Message ID of focussed message.

get_selected_thread()
Return the displayed *Thread*.

messagetree_at_position(*pos*)
get `MessageTree` for given position

messagetrees()
returns a Generator of all `MessageTree` in the `ThreadTree` of this buffer.

rebuild()
tells the buffer to (re)construct its visible content.

refresh()
Refresh and flush caches of Thread tree.

set_focus(*pos*)
Set the focus in the underlying body widget.

unfold_matching(*querystring*, *focus_first=True*)
expand all messages that match a given querystring.

Parameters

- **querystring** (*str*) – query to match
- **focus_first** (*bool*) – set the focus to the first matching message

class alot.buffers.**TagListBuffer**(*ui*, *alltags=None*, *filtfun=<function TagListBuffer.<lambda>>*)
lists all tagstrings present in the notmuch database

focus_first()
Focus the first line in the tag list.

get_selected_tag()
returns selected tagstring

rebuild()
tells the buffer to (re)construct its visible content.

4.3.3 Widgets

What follows is a list of the non-standard urwid widgets used in alot. Some of them respect *user settings*, themes in particular.

utils

Utility Widgets not specific to alot

class alot.widgets.utils.**AttrFlipWidget**(*w*, *maps*, *init_map='normal'*)
An AttrMap that can remember attributes to set

class alot.widgets.utils.**DialogBox**(*body*, *title*, *bodyattr=None*, *titleattr=None*)

globals

This contains alot-specific urwid.Widget used in more than one mode.

class alot.widgets.globals.**AttachmentWidget**(*attachment*, *selectable=True*)
one-line summary of an *Attachment*.

class alot.widgets.globals.**ChoiceWidget**(*choices*, *callback*, *cancel=None*, *select=None*, *separator=' '*, *choices_to_return=None*)

class alot.widgets.globals.**CompleteEdit**(*completer*, *on_exit*, *on_error=None*, *edit_text=''*, *history=None*, ***kwargs*)
This is a vamped-up urwid.Edit widget that allows for tab-completion using Completer objects

These widgets are meant to be used as user input prompts and hence react to 'return' key presses by calling a 'on_exit' callback that processes the current text value.

The interpretation of some keypresses is hard-wired:

enter calls 'on_exit' callback with current value

esc/ctrl g calls 'on_exit' with value *None*, which can be interpreted as cancellation

tab calls the completer and tabs forward in the result list

shift tab tabs backward in the result list

up/down move in the local input history

ctrl f/b moves curser one character to the right/left

meta f/b shift right/left moves the cursor one word to the right/left

ctrl a/e moves curser to the beginning/end of the input

ctrl d deletes the character under the cursor

meta d deletes everything from the cursor to the end of the next word

meta delete/backspace ctrl w deletes everything from the cursor to the beginning of the current word

ctrl k deletes everything from the cursor to the end of the input

ctrl u deletes everything from the cursor to the beginning of the input

Parameters

- **completer** (*alot.completion.Completer*) – completer to use
- **on_exit** (*callable*) – "enter"-callback that interprets the input (str)
- **on_error** (*callback*) – callback that handles `alot.errors.CompletionErrors`
- **edit_text** (*str*) – initial text
- **history** (*list or str*) – initial command history

class alot.widgets.globals.**HeadersList**(*headerslist*, *key_attr*, *value_attr*, *gaps_attr=None*)
renders a pile of header values as key/value list

Parameters

- **headerslist** (*list of (str, str)*) – list of key/value pairs to display
- **key_attr** (*urwid.AttrSpec*) – theming attribute to use for keys
- **value_attr** (*urwid.AttrSpec*) – theming attribute to use for values
- **gaps_attr** (*urwid.AttrSpec*) – theming attribute to wrap lines in

class alot.widgets.globals.**TagWidget**(*tag*, *fallback_normal=None*, *fallback_focus=None*)
text widget that renders a tagstring.

It looks up the string it displays in the *tags* section of the config as well as custom theme settings for its tag.

Attributes that should be considered publicly readable:

attr tag the notmuch tag

type tag str

bufferlist

Widgets specific to Bufferlist mode

class alot.widgets.bufferlist.**BufferlineWidget**(*buffer*)
selectable text widget that represents a *Buffer* in the *BufferlistBuffer*.

search

Widgets specific to search mode

class alot.widgets.search.**ThreadlineWidget**(*tid*, *dbman*)
selectable line widget that represents a *Thread* in the *SearchBuffer*.

alot.widgets.search.**build_tags_part**(*tags*, *attr_normal*, *attr_focus*)
create an urwid.Columns widget (wrapped in approproate Attributes) to display a list of tag strings, as part of a threadline.

Parameters

- **tags** (*list of str*) – list of tag strings to include
- **attr_normal** – urwid attribute to use if unfocussed

- **attr_focus** – urwid attribute to use if focussed

Returns overall width in characters and a Columns widget.

Return type tuple[int, urwid.Columns]

alot.widgets.search.**build_text_part**(*name*, *thread*, *struct*)
create an urwid.Text widget (wrapped in approproate Attributes) to display a plain text parts in a threadline. create an urwid.Columns widget (wrapped in approproate Attributes) to display a list of tag strings, as part of a threadline.

Parameters

- **name** (*str*) – id of part to build
- **thread** (alot.db.thread.Thread) – the thread to get local info for
- **struct** (*dict*) – theming attributes for this part, as provided by *alot.settings.theme.Theme.get_threadline_theming*

Returns overall width (in characters) and a widget.

Return type tuple[int, AttrFliwWidget]

alot.widgets.search.**prepare_string**(*partname*, *thread*, *maxw*)
extract a content string for part 'partname' from 'thread' of maximal length 'maxw'.

thread

Widgets specific to thread mode

class alot.widgets.thread.**DictList**(*content*, *key_attr*, *value_attr*, *gaps_attr=None*)
SimpleTree that displays key-value pairs.

The structure will obey the Tree API but will not actually be a tree but a flat list: It contains one top-level node (displaying the k/v pair in Columns) per pair. That is, the root will be the first pair, its sibblings will be the other pairs and firstllast_child will always be None.

Parameters

- **headerslist** (*list of (str, str)*) – list of key/value pairs to display
- **key_attr** (*urwid.AttrSpec*) – theming attribute to use for keys
- **value_attr** (*urwid.AttrSpec*) – theming attribute to use for values
- **gaps_attr** (*urwid.AttrSpec*) – theming attribute to wrap lines in

class alot.widgets.thread.**MessageSummaryWidget**(*message*, *even=True*)
one line summary of a Message.

Parameters

- **message** (alot.db.Message) – a message
- **even** (*bool*) – even entry in a pile of messages? Used for theming.

class alot.widgets.thread.**MessageTree**(*message*, *odd=True*)
Tree that displays contents of a single *alot.db.Message*.

Its root node is a *MessageSummaryWidget*, and its child nodes reflect the messages content (parts for headers/attachments etc).

Collapsing this message corresponds to showing the summary only.

Parameters

- **message** (alot.db.Message) – Message to display
- **odd** (*bool*) – theme summary widget as if this is an odd line (in the message-pile)

collapse_if_matches(*querystring*)
collapse (and show summary only) if the *alot.db.Message* matches given *querystring*

expand(*pos*)
overload CollapsibleTree.expand method to ensure all parts are present. Initially, only the summary widget is created to avoid reading the messafe file and thus speed up the creation of this object. Once we expand = unfold the message, we need to make sure that body/attachments exist.

set_mimepart(*mimepart*)
Set message widget mime part and invalidate body tree.

class alot.widgets.thread.**TextlinesList**(*content*, *attr=None*, *attr_focus=None*)
SimpleTree that contains a list of all-level-0 Text widgets for each line in content.

class alot.widgets.thread.**ThreadTree**(*thread*)
Tree that parses a given *alot.db.Thread* into a tree of *MessageTrees* that display this threads individual messages. As MessageTreess are *not* urwid widgets themself this is to be used in combination with NestedTree only.

4.3.4 Completion

alot.ui.UI.prompt() allows tab completion using a Completer object handed as 'completer' parameter. *alot.completion* defines several subclasses for different occasions like completing email addresses from an AddressBook, notmuch tagstrings. Some of these actually build on top of each other; the QueryCompleter for example uses a TagsCompleter internally to allow tagstring completion after "is:" or "tag:" keywords when typing a notmuch querystring.

All these classes overide the method complete(), which for a given string and cursor position in that string returns a list of tuples *(completed_string, new_cursor_position)* that are taken to be the completed values. Note that *completed_string* does not need to have the original string as prefix. complete() may rise alot.errors.CompletionError exceptions.

4.4 User Settings

Alot sets up a *SettingsManager* to access user settings defined in different places uniformly. There are four types of user settings:

what?	location	accessible via
alot config	~/.config/alot/config or given by command option *-c*.	*SettingsManager.get()*
hooks – user provided python code	~/.config/alot/hooks.py or as given by the *hooksfile* config value	*SettingsManager.get_hook()*
notmuch config	~/.notmuch-config or given by *$NOTMUCH_CONFIG* or given by command option *-n*	*SettingsManager.get_notmuch_setting()*
mailcap – defines shellcommands to handle mime types	~/.mailcap (/etc/mailcap)	*SettingsManager.mailcap_find_match()*

4.4.1 Settings Manager

class alot.settings.manager.**SettingsManager**
Organizes user settings

account_matching_address(*address*, *return_default=False*)
returns `Account` for a given email address (str)

Parameters

- **address** (*str*) – address to look up. A realname part will be ignored.
- **return_default** (*bool*) – If True and no address can be found, then the default account wil be returned.

Return type `Account`

Raises ***NoMatchingAccount*** – If no account can be found. This includes if return_default is True and there are no accounts defined.

get(*key*, *fallback=None*)
look up global config values from alot's config

Parameters

- **key** (*str*) – key to look up
- **fallback** (*str*) – fallback returned if key is not present

Returns config value with type as specified in the spec-file

get_accounts()
returns known accounts

Return type list of `Account`

get_addressbooks(*order=None*, *append_remaining=True*)
returns list of all defined `AddressBook` objects

get_hook(*key*)
return hook (*callable*) identified by *key*

get_keybinding(*mode*, *key*)
look up keybinding from *MODE-maps* sections

Parameters

- **mode** (*str*) – mode identifier
- **key** (*str*) – urwid-style key identifier

Returns a command line to be applied upon keypress

Return type str

get_keybindings(*mode*)
look up keybindings from *MODE-maps* sections

Parameters **mode** (*str*) – mode identifier

Returns dictionaries of key-cmd for global and specific mode

Return type 2-tuple of dicts

get_main_addresses()
returns addresses of known accounts without its aliases

get_notmuch_setting(*section*, *key*, *fallback=None*)
look up config values from notmuch's config

Parameters

- **section** (*str*) – key is in
- **key** (*str*) – key to look up
- **fallback** (*str*) – fallback returned if key is not present

Returns config value with type as specified in the spec-file

get_tagstring_representation(*tag*, *onebelow_normal=None*, *onebelow_focus=None*)
looks up user's preferred way to represent a given tagstring.

Parameters

- **tag** (*str*) – tagstring
- **onebelow_normal** (*urwid.AttrSpec*) – attribute that shines through if unfocussed
- **onebelow_focus** (*urwid.AttrSpec*) – attribute that shines through if focussed

If *onebelow_normal* or *onebelow_focus* is given these attributes will be used as fallbacks for fg/bg values '' and 'default'.

This returns a dictionary mapping

normal to urwid.AttrSpec used if unfocussed

focussed to urwid.AttrSpec used if focussed

translated to an alternative string representation

get_theming_attribute(*mode*, *name*, *part=None*)
looks up theming attribute

Parameters

- **mode** (*str*) – ui-mode (e.g. *search*,'thread'...)
- **name** (*str*) – identifier of the atttribute

Return type urwid.AttrSpec

get_threadline_theming(*thread*)
looks up theming info a threadline displaying a given thread. This wraps around *get_threadline_theming()*, filling in the current colour mode.

Parameters **thread** (*alot.db.thread.Thread*) – thread to theme

mailcap_find_match(**args*, ***kwargs*)
Propagates `mailcap.find_match()` but caches the mailcap (first argument)

read_config(*path*)
parse alot's config file :param path: path to alot's config file :type path: str

read_notmuch_config(*path*)
parse notmuch's config file :param path: path to notmuch's config file :type path: str

reload()
Reload notmuch and alot config files

represent_datetime(*d*)
turns a given datetime obj into a string representation. This will:

1) look if a fixed 'timestamp_format' is given in the config

2) check if a 'timestamp_format' hook is defined

3) use *pretty_datetime()* as fallback

set (*key*, *value*)
setter for global config values

Parameters

- **key** (*str*) – config option identifies
- **value** (depends on the specfile `alot.rc.spec`) – option to set

4.4.2 Errors

exception alot.settings.errors.**ConfigError**
could not parse user config

exception alot.settings.errors.**NoMatchingAccount**
No account matching requirements found.

4.4.3 Utils

alot.settings.utils.**read_config**(*configpath=None*, *specpath=None*, *checks=None*, *report_extra=False*)
get a (validated) config object for given config file path.

Parameters

- **configpath** (*str or list(str)*) – path to config-file or a list of lines as its content
- **specpath** (*str*) – path to spec-file
- **checks** (*dict str->callable,*) – custom checks to use for validator. see validate docs
- **report_extra** (*boolean*) – log if a setting is not present in the spec file

Raises *ConfigError*

Return type *configobj.ConfigObj*

alot.settings.utils.**resolve_att**(*a*, *fallback*)
replace '' and 'default' by fallback values

4.4.4 Themes

class alot.settings.theme.**Theme**(*path*)
Colour theme

Parameters **path** (*str*) – path to theme file

Raises *ConfigError*

get_attribute(*colourmode*, *mode*, *name*, *part=None*)
returns requested attribute

Parameters

- **mode** (*str*) – ui-mode (e.g. *search*,'thread'...)
- **name** (*str*) – of the atttribute

- **colourmode** (*int*) – colour mode; in [1, 16, 256]

Return type urwid.AttrSpec

get_threadline_theming(*thread*, *colourmode*)
look up how to display a Threadline wiidget in search mode for a given thread.

Parameters

- **thread** (*alot.db.thread.Thread*) – Thread to theme Threadline for
- **colourmode** (*int*) – colourmode to use, one of 1,16,256.

This will return a dict mapping

normal to *urwid.AttrSpec*,

focus to *urwid.AttrSpec*,

parts to a list of strings indentifying subwidgets to be displayed in this order.

Moreover, for every part listed this will map 'part' to a dict mapping

normal to *urwid.AttrSpec*,

focus to *urwid.AttrSpec*,

width to a tuple indicating the width of the subpart. This is either *('fit', min, max)* to force the widget to be at least *min* and at most *max* characters wide, or *('weight', n)* which makes it share remaining space with other 'weight' parts.

alignment where to place the content if shorter than the widget. This is either 'right', 'left' or 'center'.

4.4.5 Accounts

class alot.account.**Address**(*user*, *domain*, *case_sensitive=False*)
A class that represents an email address.

This class implements a number of RFC requirements (as explained in detail below) specifically in the comparison of email addresses to each other.

This class abstracts the requirements of RFC 5321 § 2.4 on the user name portion of the email:

> local-part of a mailbox MUST BE treated as case sensitive. Therefore, SMTP implementations MUST take care to preserve the case of mailbox local-parts. In particular, for some hosts, the user "smith" is different from the user "Smith". However, exploiting the case sensitivity of mailbox local-parts impedes interoperability and is discouraged. Mailbox domains follow normal DNS rules and are hence not case sensitive.

This is complicated by § 2.3.11 of the same RFC:

> The standard mailbox naming convention is defined to be "local-part@domain"; contemporary usage permits a much broader set of applications than simple "user names". Consequently, and due to a long history of problems when intermediate hosts have attempted to optimize transport by modifying them, the local-part MUST be interpreted and assigned semantics only by the host specified in the domain part of the address.

And also the restrictions that RFC 1035 § 3.1 places on the domain name:

> Name servers and resolvers must compare [domains] in a case-insensitive manner

Because of RFC 6531 § 3.2, we take special care to ensure that unicode names will work correctly:

An SMTP server that announces the SMTPUTF8 extension MUST be prepared to accept a UTF-8 string [RFC3629] in any position in which RFC 5321 specifies that a <mailbox> can appear. Although the characters in the <local-part> are permitted to contain non-ASCII characters, the actual parsing of the <local-part> and the delimiters used are unchanged from the base email specification [RFC5321]

What this means is that the username can be either case-insensitive or not, but only the receiving SMTP server can know what it's own rules are. The consensus is that the vast majority (all?) of the SMTP servers in modern usage treat user names as case-insensitve. Therefore we also, by default, treat the user name as case insenstive.

Parameters

- **user** (*str*) – The "user name" portion of the address.
- **domain** (*str*) – The domain name portion of the address.
- **case_sensitive** (*bool*) – If False (the default) the user name portion of the address will be compared to the other user name portion without regard to case. If True then it will.

classmethod from_string(*address*, *case_sensitive=False*)

Alternate constructor for building from a string.

Parameters

- **address** (*str*) – An email address in <user>@<domain> form
- **case_sensitive** (*bool*) – passed directly to the constructor argument of the same name.

Returns An account from the given arguments

Return type *Account*

class alot.account.**Account**(*address=None*, *aliases=None*, *alias_regexp=None*, *realname=None*, *gpg_key=None*, *signature=None*, *signature_filename=None*, *signature_as_attachment=False*, *sent_box=None*, *sent_tags=None*, *draft_box=None*, *draft_tags=None*, *replied_tags=None*, *passed_tags=None*, *abook=None*, *sign_by_default=False*, *encrypt_by_default='none'*, *encrypt_to_self=None*, *message_id_domain=None*, *case_sensitive_username=False*, **_)

Datastructure that represents an email account. It manages this account's settings, can send and store mails to maildirs (drafts/send).

Note: This is an abstract class that leaves *send_mail()* unspecified. See *SendmailAccount* for a subclass that uses a sendmail command to send out mails.

---

matches_address(*address*)

returns whether this account knows about an email address

Parameters **address** (*str*) – address to look up

Return type bool

send_mail(*mail*)

sends given mail

Parameters **mail** (email.message.Message or string) – the mail to send

Raises **SendingMailFailed** – if sending fails

store_draft_mail(*mail*)

stores mail (email.message.Message or str) as draft if draft_box is set.

static store_mail(*mbx*, *mail*)
stores given mail in mailbox. If mailbox is maildir, set the S-flag and return path to newly added mail. Oherwise this will return *None*.

Parameters

- **mbx** (mailbox.Mailbox) – mailbox to use
- **mail** (email.message.Message or str) – the mail to store

Returns absolute path of mail-file for Maildir or None if mail was successfully stored

Return type str or None

Raises StoreMailError

store_sent_mail(*mail*)
stores mail (email.message.Message or str) in send-store if sent_box is set.

abook = None
addressbook (addressbook.AddressBook) managing this accounts contacts

address = None
this accounts main email address

alias_regexp = ''
regex matching alternative addresses

aliases = []
list of alternative addresses

encrypt_to_self = None
encrypt outgoing encrypted emails to this account's private key

gpg_key = None
gpg fingerprint for this account's private key

realname = None
real name used to format from-headers

signature = None
signature to append to outgoing mails

signature_as_attachment = None
attach signature file instead of appending its content to body text

signature_filename = None
filename of signature file in attachment

class alot.account.**SendmailAccount**(*cmd*, ***kwargs*)
Account that pipes a message to a *sendmail* shell command for sending

Parameters **cmd** (*str*) – sendmail command to use for this account

send_mail(*mail*)
Pipe the given mail to the configured sendmail command. Display a short message on success or a notification on error. :param mail: the mail to send out :type mail: email.message.Message or string :raises: class:*SendingMailFailed* if sending failes

4.4.6 Addressbooks

class alot.addressbook.**AddressBook**(*ignorecase=True*)
can look up email addresses and realnames for contacts.

Note: This is an abstract class that leaves *get_contacts()* unspecified. See AbookAddressBook and ExternalAddressbook for implementations.

get_contacts()
list all contacts tuples in this abook as (name, email) tuples

lookup(*query=''*)
looks up all contacts where name or address match query

class alot.addressbook.abook.**AbookAddressBook**(*path='~/.abook/addressbook'*, ***kwargs*)
AddressBook that parses abook's config/database files

Parameters **path** (*str*) – path to abook addressbook file

get_contacts()
list all contacts tuples in this abook as (name, email) tuples

class alot.addressbook.external.**ExternalAddressbook**(*commandline*, *regex*, *reflags=0*, *external_filtering=True*, ***kwargs*)
AddressBook that parses a shell command's output

Parameters

- **commandline** (*str*) – commandline
- **regex** (*str*) – regular expression used to match contacts in *commands* output to stdout. Must define subparts named "email" and "name".
- **reflags** (*str*) – flags to use with regular expression. Use the constants defined in re here (*re.IGNORECASE* etc.)
- **external_filtering** (*bool*) – if True the command is fired with the given search string as parameter and the result is not filtered further. If set to False, the command is fired without additional parameters and the result list is filtered according to the search string.

4.5 Utils

alot.helper.**RFC3156_canonicalize**(*text*)
Canonicalizes plain text (MIME-encoded usually) according to RFC3156.

This function works as follows (in that order):

1. Convert all line endings to \r\n (DOS line endings).
2. Encode all occurrences of "From " at the beginning of a line to "From=20" in order to prevent other mail programs to replace this with "> From" (to avoid MBox conflicts) and thus invalidate the signature.

Parameters **text** – text to canonicalize (already encoded as quoted-printable)

Return type str

alot.helper.**call_cmd**(*cmdlist*, *stdin=None*)
get a shell commands output, error message and return value and immediately return.

Warning: This returns with the first screen content for interactive commands.

Parameters

- **cmdlist** (*list of str*) – shellcommand to call, already splitted into a list accepted by `subprocess.Popen()`
- **stdin** (*str, bytes, or None*) – string to pipe to the process

Returns triple of stdout, stderr, return value of the shell command

Return type str, str, int

alot.helper.**call_cmd_async**(*cmdlist*, *stdin=None*, *env=None*)
Given a command, call that command asynchronously and return the output.

This function only handles *OSError* when creating the subprocess, any other exceptions raised either durring subprocess creation or while exchanging data with the subprocess are the caller's responsibility to handle.

If such an *OSError* is caught, then returncode will be set to 1, and the error value will be set to the str() value of the exception.

Parameters **stdin** (*str*) – string to pipe to the process

Returns Tuple of stdout, stderr, returncode

Return type tuple[str, str, int]

alot.helper.**get_xdg_env**(*env_name*, *fallback*)
Used for XDG_* env variables to return fallback if unset *or* empty

alot.helper.**guess_encoding**(*blob*)
uses file magic to determine the encoding of the given data blob.

Parameters **blob** (*data*) – file content as read by file.read()

Returns encoding

Return type str

alot.helper.**guess_mimetype**(*blob*)
uses file magic to determine the mime-type of the given data blob.

Parameters **blob** (*data*) – file content as read by file.read()

Returns mime-type, falls back to 'application/octet-stream'

Return type str

alot.helper.**humanize_size**(*size*)
Create a nice human readable representation of the given number (understood as bytes) using the "KiB" and "MiB" suffixes to indicate kibibytes and mebibytes. A kibibyte is defined as 1024 bytes (as opposed to a kilobyte which is 1000 bytes) and a mibibyte is 1024**2 bytes (as opposed to a megabyte which is 1000**2 bytes).

Parameters **size** (*int*) – the number to convert

Returns the human readable representation of size

Return type str

alot.helper.**libmagic_version_at_least**(*version*)
checks if the libmagic library installed is more recent than a given version.

Parameters **version** – minimum version expected in the form XYY (i.e. 5.14 -> 514) with XYY >= 513

alot.helper.**mailto_to_envelope**(*mailto_str*)
Interpret mailto-string into a *alot.db.envelope.Envelope*

alot.helper.**mimewrap**(*path*, *filename=None*, *ctype=None*)
Take the contents of the given path and wrap them into an email MIME part according to the content type. The content type is auto detected from the actual file contents and the file name if it is not given.

Parameters

- **path** (*str*) – the path to the file contents
- **filename** (*str or None*) – the file name to use in the generated MIME part
- **ctype** (*str or None*) – the content type of the file contents in path

Returns the message MIME part storing the data from path

Return type subclasses of email.mime.base.MIMEBase

alot.helper.**parse_mailcap_nametemplate**(*tmplate='%s'*)
this returns a prefix and suffix to be used in the tempfile module for a given mailcap nametemplate string

alot.helper.**parse_mailto**(*mailto_str*)
Interpret mailto-string

Parameters **mailto_str** (*str*) – the string to interpret. Must conform to :rfc:2368.

Returns the header fields and the body found in the mailto link as a tuple of length two

Return type tuple(dict(str->list(str)), str)

alot.helper.**pretty_datetime**(*d*)
translates `datetime` *d* to a "sup-style" human readable string.

```
>>> now = datetime.now()
>>> now.strftime('%c')
'Sat 31 Mar 2012 14:47:26 '
>>> pretty_datetime(now)
'just now'
>>> pretty_datetime(now - timedelta(minutes=1))
'1min ago'
>>> pretty_datetime(now - timedelta(hours=5))
'5h ago'
>>> pretty_datetime(now - timedelta(hours=12))
'02:54am'
>>> pretty_datetime(now - timedelta(days=1))
'yest 02pm'
>>> pretty_datetime(now - timedelta(days=2))
'Thu 02pm'
>>> pretty_datetime(now - timedelta(days=7))
'Mar 24'
>>> pretty_datetime(now - timedelta(days=356))
'Apr 2011'
```

alot.helper.**shell_quote**(*text*)
Escape the given text for passing it to the shell for interpretation. The resulting string will be parsed into one "word" (in the sense used in the shell documentation, see sh(1)) by the shell.

Parameters **text** (*str*) – the text to quote

Returns the quoted text

Return type str

alot.helper.**shorten**(*string*, *maxlen*)
shortens string if longer than maxlen, appending ellipsis

alot.helper.**shorten_author_string**(*authors_string*, *maxlength*)
Parse a list of authors concatenated as a text string (comma separated) and smartly adjust them to maxlength.

1) If the complete list of sender names does not fit in maxlength, it tries to shorten names by using only the first part of each.

2) If the list is still too long, hide authors according to the following priority:

- First author is always shown (if too long is shorten with ellipsis)
- If possible, last author is also shown (if too long, uses ellipsis)
- If there are more than 2 authors in the thread, show the maximum of them. More recent senders have higher priority.
- If it is finally necessary to hide any author, an ellipsis between first and next authors is added.

alot.helper.**split_commandline**(*s*)
splits semi-colon separated commandlines, ignoring quoted separators

alot.helper.**split_commandstring**(*cmdstring*)
split command string into a list of strings to pass on to subprocess.Popen and the like. This simply calls shlex.split but works also with unicode bytestrings.

alot.helper.**string_decode**(*string*, *enc='ascii'*)
safely decodes string to unicode bytestring, respecting *enc* as a hint.

Parameters

- **string** (*str or unicode*) – the string to decode
- **enc** (*str*) – a hint what encoding is used in string ('ascii', 'utf-8', ...)

Returns the unicode decoded input string

Return type unicode

alot.helper.**string_sanitize**(*string*, *tab_width=8*)
strips, and replaces non-printable characters

Parameters **tab_width** (int or *None*) – number of spaces to replace tabs with. Read from *globals.tabwidth* setting if *None*

```
>>> string_sanitize(' foo\rbar ', 8)
' foobar '
>>> string_sanitize('foo\tbar', 8)
'foo     bar'
>>> string_sanitize('foo\t\tbar', 8)
'foo             bar'
```

alot.helper.**try_decode**(*blob*)
Guess the encoding of blob and try to decode it into a str.

Parameters **blob** (*bytes*) – The bytes to decode

Returns the decoded blob

Return type str

4.6 Commands

User actions are represented by *Command* objects that can then be triggered by *alot.ui.UI.apply_command()*. Command-line strings given by the user via the prompt or key bindings can be translated to *Command* objects using *alot.commands.commandfactory()*. Specific actions are defined as subclasses of *Command* and can be registered to a global command pool using the *registerCommand* decorator.

Note: that the return value of *commandfactory()* depends on the current *mode* the user interface is in. The mode identifier is a string that is uniquely defined by the currently focuses *Buffer*.

Note: The names of the commands available to the user in any given mode do not correspond one-to-one to these subclasses. You can register a Command multiple times under different names, with different forced constructor parameters and so on. See for instance the definition of BufferFocusCommand in 'commands/globals.py':

```
@registerCommand(MODE, 'bprevious', forced={'offset': -1},
                 help='focus previous buffer')
@registerCommand(MODE, 'bnext', forced={'offset': +1},
                 help='focus next buffer')
class BufferFocusCommand(Command):
    def __init__(self, buffer=None, offset=0, **kwargs):
    ...
```

---

class alot.commands.**Command**
base class for commands

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.**CommandParseError**
could not parse commandline string

class alot.commands.**CommandArgumentParser**(*prog=None*, *usage=None*, *description=None*, *epilog=None*, *parents=[]*, *formatter_class=<class 'argparse.HelpFormatter'>*, *prefix_chars='-'*, *fromfile_prefix_chars=None*, *argument_default=None*, *conflict_handler='error'*, *add_help=True*, *allow_abbrev=True*)
ArgumentParser that raises *CommandParseError* instead of printing to *sys.stderr*

alot.commands.**commandfactory**(*cmdline*, *mode='global'*)
parses *cmdline* and constructs a *Command*.

Parameters

- **cmdline** (*str*) – command line to interpret
- **mode** (*str*) – mode identifier

alot.commands.**lookup_command**(*cmdname*, *mode*)
returns commandclass, argparser and forced parameters used to construct a command for *cmdname* when called in *mode*.

Parameters

- **cmdname** (*str*) – name of the command to look up

- **mode** (*str*) – mode identifier

Return type (*Command*, ArgumentParser, dict(str->dict))

alot.commands.**lookup_parser**(*cmdname*, *mode*)
returns the *CommandArgumentParser* used to construct a command for *cmdname* when called in *mode*.

class alot.commands.**registerCommand**(*mode*, *name*, *help=None*, *usage=None*, *forced=None*, *arguments=None*)
Decorator used to register a *Command* as handler for command *name* in *mode* so that it can be looked up later using *lookup_command()*.

Consider this example that shows how a *Command* class definition is decorated to register it as handler for 'save' in mode 'thread' and add boolean and string arguments:

```
.. code-block::
```

@registerCommand('thread', 'save', arguments=[(['–all'], {'action': 'store_true', 'help':'save all'}), (['path'], {'nargs':'?', 'help':'path to save to'})], help='save attachment(s)')

class SaveAttachmentCommand(Command): pass

Parameters

- **mode** (*str*) – mode identifier
- **name** (*str*) – command name to register as
- **help** (*str*) – help string summarizing what this command does
- **usage** (*str*) – overides the auto generated usage string
- **forced** (*dict (str->str)*) – keyword parameter used for commands constructor
- **arguments** (*list of (list of str, dict (str->str))*) – list of arguments given as pairs (args, kwargs) accepted by argparse.ArgumentParser.add_argument().

4.6.1 Globals

class alot.commands.globals.**BufferCloseCommand**(*buffer=None*, *force=False*, *redraw=True*, ***kwargs*)
close a buffer

Parameters

- **buffer** (*alot.buffers.Buffer*) – the buffer to close or None for current
- **force** (*bool*) – force buffer close

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**BufferFocusCommand**(*buffer=None*, *index=None*, *offset=0*, ***kwargs*)
focus a *Buffer*

Parameters

- **buffer** (*alot.buffers.Buffer*) – the buffer to focus or None
- **index** (*int*) – index (in bufferlist) of the buffer to focus.

- **offset** (*int*) – position of the buffer to focus relative to the currently focussed one. This is used only if *buffer* is set to *None*

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**CallCommand**(*command*, ***kwargs*)
execute python code

Parameters **command** (*str*) – python command string to call

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**ComposeCommand**(*envelope=None*, *headers=None*, *template=None*, *sender=''*, *tags=None*, *subject=''*, *to=None*, *cc=None*, *bcc=None*, *attach=None*, *omit_signature=False*, *spawn=None*, *rest=None*, *encrypt=False*, ***kwargs*)
compose a new email

Parameters

- **envelope** (*Envelope*) – use existing envelope
- **headers** (*dict (str->str)*) – forced header values
- **template** (*str*) – name of template to parse into the envelope after creation. This should be the name of a file in your template_dir
- **sender** (*str*) – From-header value
- **tags** (*list(str)*) – Comma-separated list of tags to apply to message
- **subject** (*str*) – Subject-header value
- **to** (*str*) – To-header value
- **cc** (*str*) – Cc-header value
- **bcc** (*str*) – Bcc-header value
- **attach** (*str*) – Path to files to be attached (globable)
- **omit_signature** (*bool*) – do not attach/append signature
- **spawn** (*bool*) – force spawning of editor in a new terminal
- **rest** (*list(str)*) – remaining parameters. These can start with 'mailto' in which case it is interpreted as mailto string. Otherwise it will be interpreted as recipients (to) header
- **encrypt** (*bool*) – if the email should be encrypted

exception ApplyError

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**ConfirmCommand**(*msg=None*, ***kwargs*)
Prompt user to confirm a sequence of commands.

Parameters **msg** (*List[str]*) – Additional message to prompt the user with

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**EditCommand**(*path*, *spawn=None*, *thread=None*, ***kwargs*)
edit a file

Parameters

- **path** (*str*) – path to the file to be edited
- **spawn** (*bool*) – force running edtor in a new terminal
- **thread** (*bool*) – run asynchronously, don't block alot

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**ExitCommand**(*_prompt=True*, ***kwargs*)
Shut down cleanly.

Parameters **_prompt** (*bool*) – For internal use only, used to control prompting to close without sending, and is used by the BufferCloseCommand if settings change after yielding to the UI.

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**ExternalCommand**(*cmd*, *stdin=None*, *shell=False*, *spawn=False*, *refocus=True*, *thread=False*, *on_success=None*, ***kwargs*)
run external command

Parameters

- **cmd** (*list or str*) – the command to call
- **stdin** (*file or str*) – input to pipe to the process
- **spawn** (*bool*) – run command in a new terminal
- **shell** (*bool*) – let shell interpret command string
- **thread** (*bool*) – run asynchronously, don't block alot
- **refocus** (*bool*) – refocus calling buffer after cmd termination
- **on_success** (*callable*) – code to execute after command successfully exited

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**FlushCommand**(*callback=None*, *silent=False*, ***kwargs*)
flush write operations or retry until committed

Parameters **callback** (*callable*) – function to call after successful writeout

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**HelpCommand**(*commandname=''*, ***kwargs*)
display help for a command (use 'bindings' to display all keybindings interpreted in current mode)

Parameters **commandname** (*str*) – command to document

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**MoveCommand**(*movement=None*, ***kwargs*)
move in widget

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**NamedQueriesCommand**(*filtfun=<class 'bool'>*, ***kwargs*)
opens named queries buffer

Parameters **filtfun** (*callable (str->bool)*) – filter to apply to displayed list

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**OpenBufferlistCommand**(*filtfun=<function OpenBufferlistCommand.<lambda>>*, ***kwargs*)
open a list of active buffers

Parameters **filtfun** (*callable (str->bool)*) – filter to apply to displayed list

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**PromptCommand**(*startwith=''*, ***kwargs*)
prompts for commandline and interprets it upon select

Parameters **startwith** (*str*) – initial content of the prompt widget

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**PythonShellCommand**
open an interactive python shell for introspection

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**RefreshCommand**
refresh the current buffer

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**ReloadCommand**
Reload configuration.

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**RemoveQueryCommand**(*alias*, *flush=True*, ***kwargs*)
remove named query string for given alias

Parameters

- **alias** (*str*) – name to use for query string
- **flush** (*bool*) – immediately write out to the index

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**RepeatCommand**(***kwargs*)
repeat the command executed last time

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**SaveQueryCommand**(*alias*, *query=None*, *flush=True*, ***kwargs*)
save alias for query string

Parameters

- **alias** (*str*) – name to use for query string
- **query** (*str or None*) – query string to save
- **flush** (*bool*) – immediately write out to the index

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**SearchCommand**(*query*, *sort=None*, ***kwargs*)
open a new search buffer. Search obeys the notmuch *search.exclude_tags* setting.

Parameters

- **query** (*str*) – notmuch querystring
- **sort** (*str*) – how to order results. Must be one of 'oldest_first', 'newest_first', 'message_id' or 'unsorted'.

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.globals.**TagListCommand**(*filtfun=<function TagListCommand.<lambda>>*, *tags=None*, ***kwargs*)
opens taglist buffer

Parameters **filtfun** (*callable (str->bool)*) – filter to apply to displayed list

apply(*ui*)
code that gets executed when this command is applied

4.6.2 Envelope

class alot.commands.envelope.**AttachCommand**(*path*, ***kwargs*)
attach files to the mail

Parameters **path** (*str*) – files to attach (globable string)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**BodyConvertCommand**(*action=None*, *cmd=None*)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**ChangeDisplaymodeCommand**(*part=None*, ***kwargs*)
change wich body alternative is shown

Parameters **part** – which part to show

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**DetachCommand**(*files=None*, ***kwargs*)
remove attachments from current envelope

Parameters **files** (*str*) – attached file glob to remove

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**EditCommand**(*envelope=None*, *spawn=None*, *refocus=True*, *part=None*, ***kwargs*)

edit mail

Parameters

- **envelope** (*Envelope*) – email to edit
- **spawn** (*bool*) – force spawning of editor in a new terminal
- **refocus** – m
- **part** (*str*) – which alternative to edit

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**EncryptCommand**(*action=None*, *keyids=None*, *trusted=False*, ***kwargs*)

Parameters

- **action** (*str*) – wether to encrypt/unencrypt/toggleencrypt
- **keyid** (*str*) – the id of the key to encrypt
- **trusted** (*bool*) – wether to filter keys and only use trusted ones

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**RefineCommand**(*key=''*, ***kwargs*)

prompt to change the value of a header

Parameters **key** (*str*) – key of the header to change

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**RemoveHtmlCommand**

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**SaveCommand**

save draft

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**SendCommand**(*mail=None*, *envelope=None*, ***kwargs*)

send mail

Parameters

- **mail** – email to send
- **envelope** (*alot.db.envelope.envelope*) – envelope to use to construct the outgoing mail. This will be ignored in case the mail parameter is set.

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.envelope.**SetCommand**(*key*, *value*, *append=False*, ***kwargs*)

set header value

Parameters

- **key** (*str*) – key of the header to change
- **value** (*str*) – new value

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**SignCommand**(*action=None*, *keyid=None*, ***kwargs*)
toggle signing this email

Parameters

- **action** (*str*) – whether to sign/unsign/toggle
- **keyid** (*str*) – which key id to use

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**TagCommand**(*tags=''*, *action='add'*, ***kwargs*)
manipulate message tags

Parameters

- **tags** (*str*) – comma separated list of tagstrings to set
- **action** (*str*) – adds tags if 'add', removes them if 'remove', adds tags and removes all other if 'set' or toggle individually if 'toggle'

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**ToggleHeaderCommand**
toggle display of all headers

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.envelope.**UnsetCommand**(*key*, ***kwargs*)
remove header field

Parameters **key** (*str*) – key of the header to remove

apply(*ui*)
code that gets executed when this command is applied

4.6.3 Bufferlist

class alot.commands.bufferlist.**BufferCloseCommand**
close focussed buffer

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.bufferlist.**BufferFocusCommand**
focus selected buffer

apply(*ui*)
code that gets executed when this command is applied

4.6.4 Search

class alot.commands.search.**MoveFocusCommand**(*movement=None*, ***kwargs*)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.search.**OpenThreadCommand**(*thread=None*, ***kwargs*)
open thread in a new buffer

Parameters **thread** (*Thread*) – thread to open (Uses focussed thread if unset)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.search.**RefineCommand**(*query=None*, *sort=None*, ***kwargs*)
refine the querystring of this buffer

Parameters **query** (*list of str*) – new querystring given as list of strings as returned by argparse

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.search.**RefinePromptCommand**
prompt to change this buffers querystring

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.search.**SaveQueryCommand**(*alias*, *query=None*, *flush=True*, ***kwargs*)

Parameters

- **alias** (*str*) – name to use for query string
- **query** (*str or None*) – query string to save
- **flush** (*bool*) – immediately write out to the index

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.search.**TagCommand**(*tags=''*, *action='add'*, *allmessages=False*, *flush=True*, ***kwargs*)
manipulate message tags

Parameters

- **tags** (*str*) – comma separated list of tagstrings to set
- **action** (*str*) – adds tags if 'add', removes them if 'remove', adds tags and removes all other if 'set' or toggle individually if 'toggle'
- **allmessages** (*bool*) – tag all messages in search result
- **flush** (*bool*) – immediately write out to the index

apply(*ui*)
code that gets executed when this command is applied

4.6.5 Taglist

class alot.commands.taglist.**TaglistSelectCommand**
search for messages with selected tag

apply(*ui*)
code that gets executed when this command is applied

4.6.6 Namedqueries

class alot.commands.namedqueries.**NamedqueriesSelectCommand**(*filt=None*, ***kwargs*)
search for messages with selected query

apply(*ui*)
code that gets executed when this command is applied

4.6.7 Thread

class alot.commands.thread.**BounceMailCommand**(*message=None*, ***kwargs*)
directly re-send selected message

Parameters **message** (*alot.db.message.Message*) – message to bounce (defaults to selected message)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**ChangeDisplaymodeCommand**(*query=None*, *visible=None*, *raw=None*, *all_headers=None*, *indent=None*, *mimetree=None*, *mimepart=False*, ***kwargs*)
fold or unfold messages

Parameters

- **query** (*str*) – notmuch query string used to filter messages to affect
- **visible** (*True, False, 'toggle' or None*) – unfold if *True*, fold if *False*, ignore if *None*
- **raw** (*True, False, 'toggle' or None*) – display raw message text
- **all_headers** (*True, False, 'toggle' or None*) – show all headers (only visible if not in raw mode)
- **indent** (*'+', '-', or int*) – message/reply indentation
- **mimetree** (*True, False, 'toggle' or None*) – show the mime tree of the message

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**EditNewCommand**(*message=None*, *spawn=None*, ***kwargs*)
edit message in as new

Parameters

- **message** (*alot.db.message.Message*) – message to reply to (defaults to selected message)
- **spawn** (*bool*) – force spawning of editor in a new terminal

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**ForwardCommand**(*message=None*, *attach=True*, *spawn=None*, ***kwargs*)
forward message

Parameters

- **message** (*alot.db.message.Message*) – message to forward (defaults to selected message)
- **attach** (*bool*) – attach original mail instead of inline quoting its body
- **spawn** (*bool*) – force spawning of editor in a new terminal

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**MoveFocusCommand**(*movement=None*, ***kwargs*)

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**OpenAttachmentCommand**(*attachment*, ***kwargs*)
displays an attachment according to mailcap

Parameters **attachment** (*Attachment*) – attachment to open

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**PipeCommand**(*cmd*, *all=False*, *separately=False*, *background=False*, *shell=False*, *notify_stdout=False*, *format='raw'*, *add_tags=False*, *noop_msg='no command specified'*, *confirm_msg=''*, *done_msg=None*, ***kwargs*)
pipe message(s) to stdin of a shellcommand

Parameters

- **cmd** (*str or list of str*) – shellcommand to open
- **all** (*bool*) – pipe all, not only selected message
- **separately** (*bool*) – call command once per message
- **background** (*bool*) – do not suspend the interface
- **shell** (*bool*) – let the shell interpret the command
- **notify_stdout** (*bool*) – display command's stdout as notification message
- **format** (*str*) – what to pipe to the processes stdin. one of: 'raw': message content as is, 'decoded': message content, decoded quoted printable, 'id': message ids, separated by newlines, 'filepath': paths to message files on disk
- **add_tags** (*bool*) – add 'Tags' header to the message
- **noop_msg** (*str*) – error notification to show if *cmd* is empty
- **confirm_msg** (*str*) – confirmation question to ask (continues directly if unset)
- **done_msg** (*str*) – notification message to show upon success

apply(*ui*)
code that gets executed when this command is applied

class alot.commands.thread.**PrintCommand**(*all=False*, *separately=False*, *raw=False*, *add_tags=False*, ***kwargs*)

print message(s)

Parameters

- **all** (*bool*) – print all, not only selected messages
- **separately** (*bool*) – call print command once per message
- **raw** (*bool*) – pipe raw message string to print command
- **add_tags** (*bool*) – add 'Tags' header to the message

class alot.commands.thread.**RemoveCommand**(*all=False*, ***kwargs*)

remove message(s) from the index

Parameters **all** (*bool*) – remove all messages from thread, not just selected one

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.thread.**ReplyCommand**(*message=None*, *all=False*, *listreply=None*, *spawn=None*, ***kwargs*)

reply to message

Parameters

- **message** (*alot.db.message.Message*) – message to reply to (defaults to selected message)
- **all** (*bool*) – group reply; copies recipients from Bcc/Cc/To to the reply
- **listreply** (*bool*) – reply to list; autodetect if unset and enabled in config
- **spawn** (*bool*) – force spawning of editor in a new terminal

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.thread.**SaveAttachmentCommand**(*all=False*, *path=None*, ***kwargs*)

save attachment(s)

Parameters

- **all** (*bool*) – save all, not only selected attachment
- **path** (*str*) – path to write to. if *all* is set, this must be a directory.

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.thread.**TagCommand**(*tags=''*, *action='add'*, *all=False*, *flush=True*, ***kwargs*)

manipulate message tags

Parameters

- **tags** (*str*) – comma separated list of tagstrings to set
- **action** (*str*) – adds tags if 'add', removes them if 'remove', adds tags and removes all other if 'set' or toggle individually if 'toggle'
- **all** (*bool*) – tag all messages in thread
- **flush** (*bool*) – immediately write out to the index

apply(*ui*)

code that gets executed when this command is applied

class alot.commands.thread.**ThreadSelectCommand**
select focussed element: - if it is a message summary, toggle visibility of the message; - if it is an attachment line, open the attachment - if it is a mimepart, toggle visibility of the mimepart

apply(*ui*)
code that gets executed when this command is applied

alot.commands.thread.**determine_sender**(*mail*, *action='reply'*)
Inspect a given mail to reply/forward/bounce and find the most appropriate account to act from and construct a suitable From-Header to use.

Parameters

- **mail** (*email.message.Message*) – the email to inspect
- **action** (*str*) – intended use case: one of "reply", "forward" or "bounce"

4.7 Crypto

alot.crypto.**RFC3156_micalg_from_algo**(*hash_algo*)
Converts a GPGME hash algorithm name to one conforming to RFC3156.

GPGME returns hash algorithm names such as "SHA256", but RFC3156 says that programs need to use names such as "pgp-sha256" instead.

Parameters **hash_algo** (*str*) – GPGME hash_algo

Returns the lowercase name of of the algorithm with "pgp-" prepended

Return type str

alot.crypto.**bad_signatures_to_str**(*error*)
Convert a bad signature exception to a text message. This is a workaround for gpg not handling non-ascii data correctly.

Parameters **error** (*BadSignatures*) – BadSignatures exception

alot.crypto.**check_uid_validity**(*key*, *email*)
Check that a the email belongs to the given key. Also check the trust level of this connection. Only if the trust level is high enough (>=4) the email is assumed to belong to the key.

Parameters

- **key** (*gpg.gpgme._gpgme_key*) – the GPG key to which the email should belong
- **email** (*str*) – the email address that should belong to the key

Returns whether the key can be assumed to belong to the given email

Return type bool

alot.crypto.**decrypt_verify**(*encrypted*, *session_keys=None*)
Decrypts the given ciphertext string and returns both the signatures (if any) and the plaintext.

Parameters

- **encrypted** (*bytes*) – the mail to decrypt
- **session_keys** (*list[str]*) – a list OpenPGP session keys

Returns the signatures and decrypted plaintext data

Return type tuple[list[gpg.resuit.Signature], str]

Raises **alot.errors.GPGProblem** – if the decryption fails

alot.crypto.**detached_signature_for**(*plaintext_str*, *keys*)
Signs the given plaintext string and returns the detached signature.

A detached signature in GPG speak is a separate blob of data containing a signature for the specified plaintext.

Parameters

- **plaintext_str** (*bytes*) – bytestring to sign
- **keys** (*list[gpg.gpgme._gpgme_key]*) – list of one or more key to sign with.

Returns A list of signature and the signed blob of data

Return type tuple[list[gpg.results.NewSignature], str]

alot.crypto.**encrypt**(*plaintext_str*, *keys*)
Encrypt data and return the encrypted form.

Parameters

- **plaintext_str** (*bytes*) – the mail to encrypt
- **key** (*list[gpg.gpgme.gpgme_key_t] or None*) – optionally, a list of keys to encrypt with

Returns encrypted mail

Return type str

alot.crypto.**get_key**(*keyid*, *validate=False*, *encrypt=False*, *sign=False*, *signed_only=False*)
Gets a key from the keyring by filtering for the specified keyid, but only if the given keyid is specific enough (if it matches multiple keys, an exception will be thrown).

If validate is True also make sure that returned key is not invalid, revoked or expired. In addition if encrypt or sign is True also validate that key is valid for that action. For example only keys with private key can sign. If signed_only is True make sure that the user id can be trusted to belong to the key (is signed). This last check will only work if the keyid is part of the user id associated with the key, not if it is part of the key fingerprint.

Parameters

- **keyid** (*str*) – filter term for the keyring (usually a key ID)
- **validate** (*bool*) – validate that returned keyid is valid
- **encrypt** (*bool*) – when validating confirm that returned key can encrypt
- **sign** (*bool*) – when validating confirm that returned key can sign
- **signed_only** (*bool*) – only return keys whose uid is signed (trusted to belong to the key)

Returns A gpg key matching the given parameters

Return type gpg.gpgme._gpgme_key

Raises

- **GPGProblem** – if the keyid is ambiguous
- **GPGProblem** – if there is no key that matches the parameters
- **GPGProblem** – if a key is found, but signed_only is true and the key is unused

alot.crypto.**list_keys**(*hint=None*, *private=False*)
Returns a generator of all keys containing the fingerprint, or all keys if hint is None.

The generator may raise exceptions of :class:gpg.errors.GPGMEError, and it is the caller's responsibility to handle them.

Parameters

- **hint** (*str or None*) – Part of a fingerprint to usee to search
- **private** (*bool*) – Whether to return public keys or secret keys

Returns A generator that yields keys.

Return type Generator[gpg.gpgme.gpgme_key_t, None, None]

alot.crypto.**validate_key**(*key*, *sign=False*, *encrypt=False*)

Assert that a key is valide and optionally that it can be used for signing or encrypting. Raise GPGProblem otherwise.

Parameters

- **key** (*gpg.gpgme._gpgme_key*) – the GPG key to check
- **sign** (*bool*) – whether the key should be able to sign
- **encrypt** (*bool*) – whether the key should be able to encrypt

Raises

- **GPGProblem** – If the key is revoked, expired, or invalid
- **GPGProblem** – If encrypt is true and the key cannot be used to encrypt
- **GPGProblem** – If sign is true and th key cannot be used to encrypt

alot.crypto.**verify_detached**(*message*, *signature*)

Verifies whether the message is authentic by checking the signature.

Parameters

- **message** (*bytes*) – The message to be verified, in canonical form.
- **signature** (*bytes*) – the OpenPGP signature to verify

Returns a list of signatures

Return type list[gpg.results.Signature]

Raises **alot.errors.GPGProblem** – if the verification fails

CHAPTER 5

Frequently Asked Questions

1. Help! I don't see *text/html* content!

You need to set up a mailcap entry to declare an external renderer for *text/html*. Try w3m and put the following into your `~/.mailcap`:

```
text/html;  w3m -dump -o document_charset=%{charset} '%s'; nametemplate=%s.html;␣
↪copiousoutput
```

Most text based browsers have a dump mode that can be used here.

2. Why reinvent the wheel? Why not extend an existing MUA to work nicely with notmuch?

alot makes use of existing solutions where possible: It does not fetch, send or edit mails; it lets notmuch handle your mailindex and uses a toolkit to render its display. You are responsible for automatic initial tagging.

This said, there are few CLI MUAs that could be easily and naturally adapted to using notmuch. Rebuilding an interface from scratch using friendly and extensible tools seemed easier and more promising.

Update: see mutt-kz for a fork of mutt..

3. What's with the snotty name?

It's not meant to be presumptuous. I like the dichotomy; I like to picture the look on someone's face who reads the *User-Agent* header "notmuch/alot"; I like cookies; I like this comic strip.

4. I want feature X!

Me too! Feel free to file a new or comment on existing issues if you don't want/have the time/know how to implement it yourself. Be verbose as to how it should look or work when it's finished and give it some thought how you think we should implement it. We'll discuss it from there.

5. Why are the default key bindings so counter-intuitive?

Be aware that the bindings for all modes are *fully configurable*. That said, I choose the bindings to be natural for me. I use vim and pentadactyl a lot. However, I'd be interested in discussing the defaults. If you think your bindings are more intuitive or better suited as defaults for some reason, don't hesitate to send me your config. The same holds for the theme settings you use. Tell me. Let's improve the defaults.

6. Why are you doing $THIS not $THAT way?

Lazyness and Ignorance: In most cases I simply did not or still don't know a better solution. I try to outsource as much as I can to well established libraries and be it only to avoid having to read rfc's. But there are lots of tasks I implemented myself, possibly overlooking a ready made and available solution. Twisted is such a feature-rich but gray area in my mind for example. If you think you know how to improve the current implementation let me know!

The few exceptions to above stated rule are the following:

- The modules cmd and cmd2, that handle all sorts of convenience around command objects hate urwid: They are painfully strongly coupled to user in/output via stdin and out.
- *notmuch reply* is not used to format reply messages because 1. it is not offered by notmuch's library but is a feature of the CLI. This means we would have to call the notmuch binary, something that is avoided where possible. 2. As there is no *notmuch forward* equivalent, this (very similar) functionality would have to be re-implemented anyway.

7. I thought alot ran on Python 2?

It used to. When we made the transition to Python 3 we didn't maintain Python 2 support. If you still need Python 2 support the 0.7 release is your best bet.

8. I thought alot used twisted?

It used to. After we switched to python 3 we decided to switch to asyncio, which reduced the number of dependencies we have. Twisted is an especially heavy dependency, when we only used their async mechanisms, and not any of the other goodness that twisted has to offer.

9. How do I search within the content of a mail?

Alot does not yet have this feature built-in. However, you can pipe a mail to your preferred pager and do it from there. This can be done using the *pipeto* command (the default shortcut is 'l') in thread buffers:

```
pipeto --format=decoded less
```

Using less, you search with '/' and save with 's'. See *here* or *help pipeto* for help on this command.

CHAPTER 6

Manpage

6.1 Synopsis

alot [options . . .] [subcommand]

6.2 Description

Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

6.3 Options

-r, --read-only open notmuch database in read-only mode

-c FILENAME, --config=FILENAME configuration file (default: ~/.config/alot/config)

-n FILENAME, --notmuch-config=FILENAME notmuch configuration file (default: $NOTMUCH_CONFIG or ~/.notmuch-config)

-C COLOURS, --colour-mode=COLOURS number of colours to use on the terminal; must be 1, 16 or 256 (default: configuration option *colourmode* or 256)

-p PATH, --mailindex-path=PATH path to notmuch index

-d LEVEL, --debug-level=LEVEL debug level; must be one of debug, info, warning or error (default: info)

-l FILENAME, --logfile=FILENAME log file (default: /dev/null)

-h, --help display help and exit

-v, --version output version information and exit

6.4 Commands

search start in a search buffer using the query string provided as parameter (see *notmuch-search-terms(7)*)

compose compose a new message

bufferlist start with only a bufferlist buffer open

taglist start with only a taglist buffer open

namedqueries start with list of named queries

pyshell start the interactive python shell inside alot

6.5 Usage

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

6.6 UNIX Signals

SIGUSR1 Refreshes the current buffer.

SIGINT Shuts down the user interface.

6.7 See Also

notmuch(1)

Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

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