alot Documentation

Release 0.10

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Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

Installation

These days, alot can be installed directly using your favourite package manager. On a recent Debian (-derived) systems for instance, just do *sudo apt install alot* and you're done.

Note: Alot uses mailcap to look up mime-handler for inline rendering and opening of attachments. To avoid surprises you should at least have an inline renderer (copiousoutput) set up for *text/html* in your ~/.mailcap:

```
text/html;  w3m -dump -o document_charset=%{charset} '%s'; nametemplate=%s.html;
→copiousoutput
```

See the manpage `mailcap(5)` or **RFC 1524** for more details on your mailcap setup.

1.1 Manual installation

Alot depends on recent versions of notmuch and urwid. Note that due to restrictions on argparse and subprocess, you need to run *python 3.5* (see *faq*). A full list of dependencies is below:

- libmagic and python bindings, *5.04*
- configobj, *4.7.0*
- libnotmuch and it's python bindings, *0.27*
- urwid toolkit, *1.3.0*
- urwidtrees, *1.0*
- gpg and it's python bindings, *1.9.0*
- twisted, *18.4.0*

On Debian/Ubuntu these are packaged as:

```
python3-setuptools python3-magic python3-configobj python3-notmuch python3-urwid
→python3-urwidtrees python3-gpg python3-twisted
```

On Fedora/Redhat these are packaged as:

```
python-setuptools python-magic python-configobj python-notmuch python-urwid python-
↪urwidtrees python-gpg python-twisted
```

To set up and install the latest development version:

```
git clone https://github.com/pazz/alot
./setup.py develop --user
```

Make sure `~/.local/bin` is in your `PATH`. For system-wide installation omit the *–user* flag and call with the respective permissions.

1.2 Generating the Docs

This requires sphinx, *1.3* to be installed. To generate the documentation from the source directory simply do:

```
make -C docs html
```

A man page can be generated using:

```
make -C docs man
```

Both will end up in their respective subfolders in `docs/build`.

In order to remove the command docs and automatically re-generate them from inline docstrings, use the make target *cleanall*, as in:

```
make -C docs cleanall html
```

Note: On Debian you need to overide the variable *PYTHON* used in the makefile so that it uses "python3", not "python", which by default links to version 2.7* of the interpreter.

```
make PYTHON="python3" -C docs cleanall html
```

Usage

2.1 Command-Line Invocation

Synopsis

alot [options . . .] [subcommand]

Options

-r, --read-only   open notmuch database in read-only mode

-c FILENAME, --config=FILENAME   configuration file (default: ~/.config/alot/config)

-n FILENAME, --notmuch-config=FILENAME   notmuch configuration file (default: $NOT-MUCH_CONFIG or ~/.notmuch-config)

-C COLOURS, --colour-mode=COLOURS   number of colours to use on the terminal; must be 1, 16 or 256 (default: configuration option *colourmode* or 256)

-p PATH, --mailindex-path=PATH   path to notmuch index

-d LEVEL, --debug-level=LEVEL   debug level; must be one of debug, info, warning or error (default: info)

-l FILENAME, --logfile=FILENAME   log file (default: /dev/null)

-h, --help   display help and exit

-v, --version   output version information and exit

Commands

alot can be invoked with an optional subcommand from the command line. Those have their own parameters (see e.g. *alot search –help*). The following commands are available.

search start in a search buffer using the query string provided as parameter (see `notmuch-search-terms(7)`)

compose compose a new message

bufferlist start with only a bufferlist buffer open

taglist start with only a taglist buffer open

namedqueries start with list of named queries

pyshell start the interactive python shell inside alot

2.2 UNIX Signals

SIGUSR1 Refreshes the current buffer.

SIGINT Shuts down the user interface.

2.3 First Steps in the UI

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

2.4 Commands

Alot interprets user input as command line strings given via its prompt or *bound to keys* in the config. Command lines are semi-colon separated command strings, each of which starts with a command name and possibly followed by arguments.

See the sections below for which commands are available in which (UI) mode. *global* commands are available independently of the mode.

Global commands globally available commands

Commands in 'bufferlist' mode commands while listing active buffers

Commands in 'envelope' mode commands during message composition

Commands in 'namedqueries' mode commands while listing all named queries from the notmuch database

Commands in 'search' mode commands available when showing thread search results

Commands in 'taglist' mode commands while listing all tagstrings present in the notmuch database

Commands in 'thread' mode commands available while displaying a thread

2.4.1 Global commands

The following commands are available globally:

bclose
> close a buffer
>
> **optional arguments**
>
>> **—redraw** redraw current buffer after command has finished
>>
>> **—force** never ask for confirmation

bnext
> focus next buffer

bprevious
> focus previous buffer

buffer
> focus buffer with given index
>
> **argument** buffer index to focus

bufferlist
> open a list of active buffers

call
> execute python code
>
> **argument** python command string to call

compose
> compose a new email
>
> **argument** None
>
> **optional arguments**
>
>> **—sender** sender
>>
>> **—template** path to a template message file
>>
>> **—tags** comma-separated list of tags to apply to message
>>
>> **—subject** subject line
>>
>> **—to** recipients
>>
>> **—cc** copy to
>>
>> **—bcc** blind copy to
>>
>> **—attach** attach files
>>
>> **—omit_signature** do not add signature
>>
>> **—spawn** spawn editor in new terminal

confirmsequence
> prompt to confirm a sequence of commands
>
> **argument** Additional message to prompt

exit
> shut down cleanly

flush
    flush write operations or retry until committed

help
    display help for a command (use 'bindings' to display all keybindings interpreted in current mode)

    argument command or 'bindings'

move
    move focus in current buffer

    argument up, down, [half]page up, [half]page down, first, last

namedqueries
    opens named queries buffer

prompt
    prompts for commandline and interprets it upon select

    argument initial content

pyshell
    open an interactive python shell for introspection

refresh
    refresh the current buffer

reload
    reload all configuration files

removequery
    removes a "named query" from the database

    argument alias to remove

    optional arguments

        —no-flush postpone a writeout to the index (defaults to: 'True')

repeat
    repeat the command executed last time

savequery
    store query string as a "named query" in the database

    positional arguments 0: alias to use for query string 1: query string to store

    optional arguments

        —no-flush postpone a writeout to the index (defaults to: 'True')

search
    open a new search buffer. Search obeys the notmuch *search.exclude_tags* setting.

    argument search string

    optional arguments

        —sort sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

shellescape
    run external command

    argument command line to execute

    optional arguments

> **—spawn** run in terminal window
>
> **—thread** run in separate thread
>
> **—refocus** refocus current buffer after command has finished

taglist
> opens taglist buffer
>
> **optional arguments**
>
> > **—tags** tags to display

2.4.2 Commands in 'bufferlist' mode

The following commands are available in bufferlist mode:

close
> close focussed buffer

open
> focus selected buffer

2.4.3 Commands in 'envelope' mode

The following commands are available in envelope mode:

attach
> attach files to the mail
>
> **argument** file(s) to attach (accepts wildcards)

detach
> remove attachments from current envelope
>
> **argument** name of the attachment to remove (accepts wildcards)

display
> change which body alternative to display
>
> **argument** part to show

edit
> edit mail
>
> **optional arguments**
>
> > **—spawn** spawn editor in new terminal
> >
> > **—refocus** refocus envelope after editing (defaults to: 'True')
> >
> > **—part** which alternative to edit ("html" or "plaintext"); valid choices are: 'html','plaintext'

encrypt
> request encryption of message before sendout
>
> **argument** keyid of the key to encrypt with
>
> **optional arguments**
>
> > **—trusted** only add trusted keys

html2txt
> convert html to plaintext alternative

> **argument** converter command to use

refine
> prompt to change the value of a header
>
> **argument** header to refine

removehtml
> remove HTML alternative from the envelope

retag
> set message tags
>
> **argument** comma separated list of tags

rmencrypt
> do not encrypt to given recipient key
>
> **argument** keyid of the key to encrypt with

save
> save draft

send
> send mail

set
> set header value
>
> **positional arguments** 0: header to refine 1: value
>
> **optional arguments**
>
>> **—append** keep previous values

sign
> mark mail to be signed before sending
>
> **argument** which key id to use

tag
> add tags to message
>
> **argument** comma separated list of tags

toggleencrypt
> toggle if message should be encrypted before sendout
>
> **argument** keyid of the key to encrypt with
>
> **optional arguments**
>
>> **—trusted** only add trusted keys

toggleheaders
> toggle display of all headers

togglesign
> toggle sign status
>
> **argument** which key id to use

toggletags
> flip presence of tags on message
>
> **argument** comma separated list of tags

txt2html
>   convert plaintext to html alternative

>   **argument** converter command to use

unencrypt
>   remove request to encrypt message before sending

unset
>   remove header field

>   **argument** header to refine

unsign
>   mark mail not to be signed before sending

untag
>   remove tags from message

>   **argument** comma separated list of tags

2.4.4 Commands in 'namedqueries' mode

The following commands are available in namedqueries mode:

select
>   search for messages with selected query

>   **argument** additional filter to apply to query

2.4.5 Commands in 'search' mode

The following commands are available in search mode:

move
>   move focus in search buffer

>   **argument** last

refine
>   refine query

>   **argument** search string

>   **optional arguments**

>>   **—sort** sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

refineprompt
>   prompt to change this buffers querystring

retag
>   set tags to all messages in the selected thread

>   **argument** comma separated list of tags

>   **optional arguments**

>>   **—no-flush** postpone a writeout to the index (defaults to: 'True')

>>   **—all** retag all messages that match the current query

retagprompt
> prompt to retag selected thread's or message's tags

savequery
> store query string as a "named query" in the database. This falls back to the current search query in search buffers.
>
> **positional arguments** 0: alias to use for query string 1: query string to store
>
> **optional arguments**
>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

select
> open thread in a new buffer

sort
> set sort order
>
> **argument** sort order; valid choices are: 'oldest_first','newest_first','message_id','unsorted'

tag
> add tags to all messages in the selected thread
>
> **argument** comma separated list of tags
>
> **optional arguments**
>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')
>>
>> **—all** tag all messages that match the current search query

toggletags
> flip presence of tags on the selected thread: a tag is considered present and will be removed if at least one message in this thread is tagged with it
>
> **argument** comma separated list of tags
>
> **optional arguments**
>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

untag
> remove tags from all messages in the selected thread
>
> **argument** comma separated list of tags
>
> **optional arguments**
>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')
>>
>> **—all** untag all messages that match the current query

2.4.6 Commands in 'taglist' mode

The following commands are available in taglist mode:

select
> search for messages with selected tag

2.4.7 Commands in 'thread' mode

The following commands are available in thread mode:

bounce
> directly re-send selected message

editnew
> edit message in as new

> **optional arguments**

>> **—spawn** open editor in new window

fold
> fold message(s)

> **argument** query used to filter messages to affect

forward
> forward message

> **optional arguments**

>> **—attach** attach original mail

>> **—spawn** open editor in new window

indent
> change message/reply indentation

> **argument** None

move
> move focus in current buffer

> **argument** up, down, [half]page up, [half]page down, first, last, parent, first reply, last reply, next sibling, previous sibling, next, previous, next unfolded, previous unfolded, next NOTMUCH_QUERY, previous NOTMUCH_QUERY

pipeto
> pipe message(s) to stdin of a shellcommand

> **argument** shellcommand to pipe to

> **optional arguments**

>> **—all** pass all messages

>> **—format** output format; valid choices are: 'raw','decoded','id','filepath' (defaults to: 'raw')

>> **—separately** call command once for each message

>> **—background** don't stop the interface

>> **—add_tags** add 'Tags' header to the message

>> **—shell** let the shell interpret the command

>> **—notify_stdout** display cmd's stdout as notification

print
> print message(s)

> **optional arguments**

>> **—all** print all messages

—raw pass raw mail string

—separately call print command once for each message

—add_tags add 'Tags' header to the message

remove
> remove message(s) from the index

> **optional arguments**

>> **—all** remove whole thread

reply
> reply to message

> **optional arguments**

>> **—all** reply to all

>> **—list** reply to list

>> **—spawn** open editor in new window

retag
> set message(s) tags.

> **argument** comma separated list of tags

> **optional arguments**

>> **—all** tag all messages in thread

>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

retagprompt
> prompt to retag selected thread's or message's tags

save
> save attachment(s)

> **argument** path to save to

> **optional arguments**

>> **—all** save all attachments

select
> **select focussed element:**

>> • if it is a message summary, toggle visibility of the message;

>> • if it is an attachment line, open the attachment

>> • if it is a mimepart, toggle visibility of the mimepart

tag
> add tags to message(s)

> **argument** comma separated list of tags

> **optional arguments**

>> **—all** tag all messages in thread

>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

toggleheaders
> display all headers
>
> **argument** query used to filter messages to affect

togglemimepart
> switch between html and plain text message
>
> **argument** query used to filter messages to affect

togglemimetree
> disply mime tree of the message
>
> **argument** query used to filter messages to affect

togglesource
> display message source
>
> **argument** query used to filter messages to affect

toggletags
> flip presence of tags on message(s)
>
> **argument** comma separated list of tags
>
> **optional arguments**
>
>> **—all** tag all messages in thread
>>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

unfold
> unfold message(s)
>
> **argument** query used to filter messages to affect

untag
> remove tags from message(s)
>
> **argument** comma separated list of tags
>
> **optional arguments**
>
>> **—all** tag all messages in thread
>>
>> **—no-flush** postpone a writeout to the index (defaults to: 'True')

2.5 Cryptography

Alot has built in support for constructing signed and/or encrypted mails according to PGP/MIME (**RFC 3156**, **RFC 3156**) via gnupg. It does however rely on a running *gpg-agent* to handle password entries.

Note: You need to have *gpg-agent* running to use GPG with alot!

gpg-agent will handle passphrase entry in a secure and configurable way, and it will cache your passphrase for some time so you don't have to enter it over and over again. For details on how to set this up we refer to gnupg's manual.

Signing outgoing emails

You can use the commands *sign*, *unsign* and *togglesign* in envelope mode to determine if you want this mail signed and if so, which key to use. To specify the key to use you may pass a hint string as argument to the *sign* or *togglesign* command. This hint would typically be a fingerprint or an email address associated (by gnupg) with a key.

Signing (and hence passwd entry) will be done at most once shortly before a mail is sent.

In case no key is specified, alot will leave the selection of a suitable key to gnupg so you can influence that by setting the *default-key* option in ~/.gnupg/gpg.conf accordingly.

You can set the default to-sign bit and the key to use for each *account* individually using the options *sign_by_default* and *gpg_key*.

Encrypt outgoing emails

You can use the commands *encrypt*, *unencrypt* and and *toggleencrypt* and in envelope mode to ask alot to encrypt the mail before sending. The *encrypt* command accepts an optional hint string as argument to determine the key of the recipient.

You can set the default to-encrypt bit for each *account* individually using the option *encrypt_by_default*.

Note: If you want to access encrypt mail later it is useful to add yourself to the list of recipients when encrypting with gpg (not the recipients whom mail is actually send to). The simplest way to do this is to use the *encrypt-to* option in the ~/.gnupg/gpg.conf. But you might have to specify the correct encryption subkey otherwise gpg seems to throw an error.

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

alot [options . . .] [subcommand]

2.5.1 Cryptography

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Note: You need to have *gpg-agent* running to use GPG with alot!

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You can set the default to-encrypt bit for each *account* individually using the option *encrypt_by_default*.

Note: If you want to access encrypt mail later it is useful to add yourself to the list of recipients when encrypting with gpg (not the recipients whom mail is actually send to). The simplest way to do this is to use the *encrypt-to* option in the `~/.gnupg/gpg.conf`. But you might have to specify the correct encryption subkey otherwise gpg seems to throw an error.

CHAPTER 3

Configuration

Alot reads a config file in "INI" syntax: It consists of key-value pairs that use "=" as separator and '#' is comment-prefixes. Sections and subsections are defined using square brackets.

The default location for the config file is `~/.config/alot/config`.

All configs are optional, but if you want to send mails you need to specify at least one *account* in your config.

3.1 Configuration Options

The following lists all available config options with their type and default values. The type of an option is used to validate a given value. For instance, if the type says "boolean" you may only provide "True" or "False" as values in your config file, otherwise alot will complain on startup. Strings *may* be quoted but do not need to be.

ask_subject

> **Type** boolean
>
> **Default** True

attachment_prefix

> directory prefix for downloading attachments
>
> **Type** string
>
> **Default** "~"

auto_remove_unread

> automatically remove 'unread' tag when focussing messages in thread mode
>
> **Type** boolean
>
> **Default** True

auto_replyto_mailinglist

>   Automatically switch to list reply mode if appropriate

>   **Type** boolean

>   **Default** False

bounce_force_address

>   Always use the accounts main address when constructing "Resent-From" headers for bounces. Set this to False to use the address string as received in the original message.

>   **Type** boolean

>   **Default** False

bounce_force_realname

>   Always use the proper realname when constructing "Resent-From" headers for bounces. Set this to False to use the realname string as received in the original message.

>   **Type** boolean

>   **Default** True

bufferclose_focus_offset

>   offset of next focused buffer if the current one gets closed

>   **Type** integer

>   **Default** -1

bufferlist_statusbar

>   Format of the status-bar in bufferlist mode. This is a pair of strings to be left and right aligned in the status-bar that may contain variables:

>   - *{buffer_no}*: index of this buffer in the global buffer list
>   - *{total_messages}*: total numer of messages indexed by notmuch
>   - *{pending_writes}*: number of pending write operations to the index

>   **Type** mixed_list

>   **Default** [{buffer_no}: bufferlist], {input_queue} total messages: {total_messages}

bug_on_exit

>   confirm exit

>   **Type** boolean

>   **Default** False

colourmode

>   number of colours to use on the terminal

>   **Type** option, one of ['1', '16', '256']

Default 256

complete_matching_abook_only

in case more than one account has an address book: Set this to True to make tab completion for recipients during compose only look in the abook of the account matching the sender address

Type boolean

Default False

compose_ask_tags

prompt for initial tags when compose

Type boolean

Default False

displayed_headers

headers that get displayed by default

Type string list

Default From, To, Cc, Bcc, Subject

edit_headers_blacklist

see *edit_headers_whitelist*

Type string list

Default Content-Type, MIME-Version, References, In-Reply-To

edit_headers_whitelist

Which header fields should be editable in your editor used are those that match the whitelist and don't match the blacklist. in both cases '*' may be used to indicate all fields.

Type string list

Default *,

editor_cmd

editor command if unset, alot will first try the `EDITOR` env variable, then `/usr/bin/editor`

Type string

Default None

editor_in_thread

call editor in separate thread. In case your editor doesn't run in the same window as alot, setting true here will make alot non-blocking during edits

Type boolean

Default False

editor_spawn

use *terminal_cmd* to spawn a new terminal for the editor? equivalent to always providing the –*spawn=yes* parameter to compose/edit commands

Type boolean

Default False

editor_writes_encoding

file encoding used by your editor

Type string

Default "UTF-8"

envelope_edit_default_alternative

always edit the given body text alternative when editing outgoing messages in envelope mode. alternative, and not the html source, even if that is currently displayed. If unset, html content will be edited unless the current envelope shows the plaintext alternative.

Type option, one of ['plaintext', 'html']

Default None

envelope_headers_blacklist

headers that are hidden in envelope buffers by default

Type string list

Default In-Reply-To, References

envelope_html2txt

Use this command to turn a html message body to plaintext in envelope mode. The command will receive the html on stdin and should produce text on stdout (as *pandoc -f html -t markdown* does for example).

Type string

Default None

envelope_statusbar

Format of the status-bar in envelope mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:

- *{to}*: To-header of the envelope
- *{displaypart}*: which body part alternative is currently in view (can be 'plaintext,'src', or 'html')

Type mixed_list

Default [{buffer_no}: envelope ({displaypart})], {input_queue} total messages: {total_messages}

envelope_txt2html

Use this command to construct a html alternative message body text in envelope mode. If unset, we send only the plaintext part, without html alternative. The command will receive the plaintex on stdin and should produce html on stdout. (as *pandoc -t html* does for example).

> **Type** string
>
> **Default** None

exclude_tags

> A list of tags that will be excluded from search results by default. Using an excluded tag in a query will override that exclusion. .. note:: when set, this config setting will overrule the 'search.exclude_tags' in the notmuch config.
>
> **Type** string list
>
> **Default** None

flush_retry_timeout

> timeout in seconds after a failed attempt to writeout the database is repeated. Set to 0 for no retry.
>
> **Type** integer
>
> **Default** 5

followup_to

> When one of the recipients of an email is a subscribed mailing list, set the "Mail-Followup-To" header to the list of recipients without yourself
>
> **Type** boolean
>
> **Default** False

forward_force_address

> Always use the accounts main address when constructing "From" headers for forwards. Set this to False to use the address string as received in the original message.
>
> **Type** boolean
>
> **Default** False

forward_force_realname

> Always use the proper realname when constructing "From" headers for forwards. Set this to False to use the realname string as received in the original message.
>
> **Type** boolean
>
> **Default** True

forward_subject_prefix

> String prepended to subject header on forward only if original subject doesn't start with 'Fwd:' or this prefix
>
> **Type** string

Default "Fwd: "

handle_mouse

enable mouse support - mouse tracking will be handled by urwid

---

Note: If this is set to True mouse events are passed from the terminal to urwid/alot. This means that normal text selection in alot will not be possible. Most terminal emulators will still allow you to select text when shift is pressed.

Type boolean

Default False

history_size

The number of command line history entries to save

Note: You can set this to -1 to save *all* entries to disk but the history file might get *very* long.

Type integer

Default 50

honor_followup_to

When group-reply-ing to an email that has the "Mail-Followup-To" header set, use the content of this header as the new "To" header and leave the "Cc" header empty

Type boolean

Default False

hooksfile

where to look up hooks

Type string

Default "~/.config/alot/hooks.py"

initial_command

initial command when none is given as argument:

Type string

Default "search tag:inbox AND NOT tag:killed"

input_timeout

timeout in (floating point) seconds until partial input is cleared

Type float

Default 1.0

interpret_ansi_background

> display background colors set by ANSI character escapes
>
> **Type** boolean
>
> **Default** True

mailinglists

> The list of addresses associated to the mailinglists you are subscribed to
>
> **Type** string list
>
> **Default** ,

msg_summary_hides_threadwide_tags

> In a thread buffer, hide from messages summaries tags that are commom to all messages in that thread.
>
> **Type** boolean
>
> **Default** True

namedqueries_statusbar

> Format of the status-bar in named query list mode. This is a pair of strings to be left and right aligned in the status-bar. These strings may contain variables listed at *bufferlist_statusbar* that will be substituted accordingly.
>
> **Type** mixed_list
>
> **Default** [{buffer_no}: namedqueries], {query_count} named queries

notify_timeout

> time in secs to display status messages
>
> **Type** integer
>
> **Default** 2

periodic_hook_frequency

> The number of seconds to wait between calls to the loop_hook
>
> **Type** integer
>
> **Default** 300

prefer_plaintext

> prefer plaintext alternatives over html content in multipart/alternative
>
> **Type** boolean
>
> **Default** False

print_cmd

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how to print messages: this specifies a shell command used for printing. threads/messages are piped to this command as plain text. muttprint/a2ps works nicely

Type string

Default None

prompt_suffix

Suffix of the prompt used when waiting for user input

Type string

Default ":"

quit_on_last_bclose

shut down when the last buffer gets closed

Type boolean

Default False

quote_prefix

String prepended to line when quoting

Type string

Default "> "

reply_account_header_priority

The list of headers to match to determine sending account for a reply. Headers are searched in the order in which they are specified here, and the first header containing a match is used. If multiple accounts match in that header, the one defined first in the account block is used.

Type string list

Default From, To, Cc, Envelope-To, X-Envelope-To, Delivered-To

reply_force_address

Always use the accounts main address when constructing "From" headers for replies. Set this to False to use the address string as received in the original message.

Type boolean

Default False

reply_force_realname

Always use the proper realname when constructing "From" headers for replies. Set this to False to use the realname string as received in the original message.

Type boolean

Default True

reply_subject_prefix

String prepended to subject header on reply only if original subject doesn't start with 'Re:' or this prefix

> **Type** string
>
> **Default** "Re: "

search_statusbar

Format of the status-bar in search mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:

- *{querystring}*: search string
- *{result_count}*: number of matching messages
- *{result_count_positive}*: 's' if result count is greater than 0.

> **Type** mixed_list
>
> **Default** [{buffer_no}: search] for "{querystring}", {input_queue} {result_count} of {total_messages} messages

search_threads_move_last_limit

Maximum number of results in a search buffer before 'move last' builds the thread list in reversed order as a heuristic. The resulting order will be different for threads with multiple matching messages. When set to 0, no limit is set (can be very slow in searches that yield thousands of results)

> **Type** integer
>
> **Default** 200

search_threads_rebuild_limit

maximum amount of threads that will be consumed to try to restore the focus, upon triggering a search buffer rebuild when set to 0, no limit is set (can be very slow in searches that yield thousands of results)

> **Type** integer
>
> **Default** 0

search_threads_sort_order

default sort order of results in a search

> **Type** option, one of ['oldest_first', 'newest_first', 'message_id', 'unsorted']
>
> **Default** newest_first

show_statusbar

display status-bar at the bottom of the screen?

> **Type** boolean
>
> **Default** True

tabwidth

number of spaces used to replace tab characters

Type integer

Default 8

taglist_statusbar

Format of the status-bar in taglist mode. This is a pair of strings to be left and right aligned in the status-bar. These strings may contain variables listed at *bufferlist_statusbar* that will be substituted accordingly.

Type mixed_list

Default [{buffer_no}: taglist], {input_queue} total messages: {total_messages}

template_dir

templates directory that contains your message templates. It will be used if you give *compose –template* a filename without a path prefix.

Type string

Default "$XDG_CONFIG_HOME/alot/templates"

terminal_cmd

set terminal command used for spawning shell commands

Type string

Default "x-terminal-emulator -e"

theme

name of the theme to use

Type string

Default None

themes_dir

directory containing theme files.

Type string

Default "$XDG_CONFIG_HOME/alot/themes"

thread_authors_me

Word to replace own addresses with. Works in combination with *thread_authors_replace_me*

Type string

Default "Me"

thread_authors_order_by

When constructing the unique list of thread authors, order by date of author's first or latest message in thread

> **Type** option, one of ['first_message', 'latest_message']
>
> **Default** first_message

thread_authors_replace_me

> Replace own email addresses with "me" in author lists Uses own addresses and aliases in all configured accounts.
>
> **Type** boolean
>
> **Default** True

thread_focus_linewise

> Split message body linewise and allows to (move) the focus to each individual line. Setting this to False will result in one potentially big text widget for the whole message body.
>
> **Type** boolean
>
> **Default** True

thread_indent_replies

> number of characters used to indent replies relative to original messages in thread mode
>
> **Type** integer
>
> **Default** 2

thread_statusbar

> Format of the status-bar in thread mode. This is a pair of strings to be left and right aligned in the status-bar. Apart from the global variables listed at *bufferlist_statusbar* these strings may contain variables:
>
> - *{tid}*: thread id
> - *{subject}*: subject line of the thread
> - *{authors}*: abbreviated authors string for this thread
> - *{message_count}*: number of contained messages
> - *{thread_tags}*: displays all tags present in the current thread.
> - *{intersection_tags}*: displays tags common to all messages in the current thread.
> - *{mimetype}*: content type of the mime part displayed in the focused message.
>
> **Type** mixed_list
>
> **Default** [{buffer_no}: thread] {subject}, [{mimetype}] {input_queue} total messages: {total_messages}

thread_subject

> What should be considered to be "the thread subject". Valid values are:
>
> - 'notmuch' (the default), will use the thread subject from notmuch, which depends on the selected sorting method
> - 'oldest' will always use the subject of the oldest message in the thread as the thread subject

> **Type** option, one of ['oldest', 'notmuch']
>
> **Default** notmuch

timestamp_format

> timestamp format in [strftime format syntax](#)
>
> **Type** string
>
> **Default** None

user_agent

> value of the User-Agent header used for outgoing mails. setting this to the empty string will cause alot to omit the header all together. The string '{version}' will be replaced by the version string of the running instance.
>
> **Type** string
>
> **Default** "alot/{version}"

3.1.1 Notmuch options

The following lists the notmuch options that alot reads.

search.exclude_tags

> A list of tags that will be excluded from search results by default. Using an excluded tag in a query will override that exclusion.
>
> **Type** semicolon separated list
>
> **Default** empty list

3.2 Accounts

In order to be able to send mails, you have to define at least one account subsection in your config: There needs to be a section "accounts", and each subsection, indicated by double square brackets defines an account.

Here is an example configuration

```
[accounts]
    [[work]]
        realname = Bruce Wayne
        address = b.wayne@wayneenterprises.com
        alias_regexp = b.wayne\+.+@wayneenterprises.com
        gpg_key = D7D6C5AA
        sendmail_command = msmtp --account=wayne -t
        sent_box = maildir:///home/bruce/mail/work/Sent
        # ~ expansion also works
        draft_box = maildir://~/mail/work/Drafts

    [[secret]]
        realname = Batman
        address = batman@batcave.org
```

(continues on next page)

```
        aliases = batman@batmobile.org,
        sendmail_command = msmtp --account=batman -t
        signature = ~/.batman.vcf
        signature_as_attachment = True
```

> **Warning:** Sending mails is only supported via a sendmail shell command for now. If you want to use a sendmail command different from *sendmail -t*, specify it as *sendmail_command*.

The following entries are interpreted at the moment:

address

> your main email address
>
> **Type** string

alias_regexp

> a regex for catching further aliases (like + extensions).
>
> **Type** string
>
> **Default** None

aliases

> used to clear your addresses/ match account when formatting replies
>
> **Type** string list
>
> **Default** ,

case_sensitive_username

> Whether the server treats the address as case-senstive or case-insensitve (True for the former, False for the latter)
>
> ---
>
> **Note:** The vast majority (if not all) SMTP servers in modern use treat usernames as case insenstive, you should only set this if you know that you need it.
>
> ---
>
> **Type** boolean
>
> **Default** False

draft_box

> where to store draft mails, e.g. *maildir:///home/you/mail/Drafts* or *maildir://~/mail/Drafts*. You can use mbox, maildir, mh, babyl and mmdf in the protocol part of the URL.
>
> ---
>
> **Note:** You will most likely want drafts indexed by notmuch to be able to later access them within alot. This currently only works for maildir containers in a path below your notmuch database path.
>
> ---
>
> **Type** mail_container

> **Default** None

draft_tags

> list of tags to automatically add to draft messages
>
> **Type** string list
>
> **Default** draft

encrypt_by_default

> Alot will try to GPG encrypt outgoing messages by default when this is set to *all* or *trusted*. If set to *all* the message will be encrypted for all recipients for who a key is available in the key ring. If set to *trusted* it will be encrypted to all recipients if a trusted key is available for all recipients (one where the user id for the key is signed with a trusted signature).
>
> ---
>
> **Note:** If the message will not be encrypted by default you can still use the *toggleencrypt*, *encrypt* and *unencrypt* commands to encrypt it.
>
> ---
>
> Deprecated since version 0.4: The values *True* and *False* are interpreted as *all* and *none* respectively. *0*, *1*, *true*, *True*, *false*, *False*, *yes*, *Yes*, *no*, *No*, will be removed before 1.0, please move to *all*, *none*, or *trusted*.
>
> **Type** option, one of ['all', 'none', 'trusted', 'True', 'False', 'true', 'false', 'Yes', 'No', 'yes', 'no', '1', '0']
>
> **Default** none

encrypt_to_self

> If this is true when encrypting a message it will also be encrypted with the key defined for this account.
>
> ---
>
> **Warning:** Before 0.6 this was controlled via gpg.conf.
>
> ---
>
> **Type** boolean
>
> **Default** True

gpg_key

> The GPG key ID you want to use with this account.
>
> **Type** string
>
> **Default** None

message_id_domain

> Domain to use in automatically generated Message-ID headers. The default is the local hostname.
>
> **Type** string
>
> **Default** None

passed_tags

> list of tags to automatically add to passed messages
>
> **Type** string list
>
> **Default** passed

realname

> used to format the (proposed) From-header in outgoing mails
>
> **Type** string

replied_tags

> list of tags to automatically add to replied messages
>
> **Type** string list
>
> **Default** replied

sendmail_command

> sendmail command. This is the shell command used to send out mails via the sendmail protocol
>
> **Type** string
>
> **Default** "sendmail -t"

sent_box

> where to store outgoing mails, e.g. *maildir:///home/you/mail/Sent* or *maildir://~/mail/Sent*. You can use mbox, maildir, mh, babyl and mmdf in the protocol part of the URL.
>
> ---
>
> **Note:** If you want to add outgoing mails automatically to the notmuch index you must use maildir in a path within your notmuch database path.
>
> ---
>
> **Type** mail_container
>
> **Default** None

sent_tags

> list of tags to automatically add to outgoing messages
>
> **Type** string list
>
> **Default** sent

sign_by_default

> Outgoing messages will be GPG signed by default if this is set to True.
>
> **Type** boolean
>
> **Default** False

signature

path to signature file that gets attached to all outgoing mails from this account, optionally renamed to *signature_filename*.

Type string

Default None

signature_as_attachment

attach signature file if set to True, append its content (mimetype text) to the body text if set to False.

Type boolean

Default False

signature_filename

signature file's name as it appears in outgoing mails if *signature_as_attachment* is set to True

Type string

Default None

3.3 Contacts Completion

For each *account* you can define an address book by providing a subsection named *abook*. Crucially, this section needs an option *type* that specifies the type of the address book. The only types supported at the moment are "shellcommand" and "abook". Both respect the *ignorecase* option which defaults to *True* and results in case insensitive lookups.

shellcommand

Address books of this type use a shell command in combination with a regular expression to look up contacts.

The value of *command* will be called with the search prefix as only argument for lookups. Its output is searched for email-name pairs using the regular expression given as *regexp*, which must include named groups "email" and "name" to match the email address and realname parts respectively. See below for an example that uses abook

```
[accounts]
  [[youraccount]]
      # ...
      [[[abook]]]
          type = shellcommand
          command = abook --mutt-query
          regexp = '^(?P<email>[^@]+@[^\t]+)\t+(?P<name>[^\t]+)'
          ignorecase = True
```

See here for alternative lookup commands. The few others I have tested so far are:

goobook for cached google contacts lookups. Works with the above default regexp

```
command = goobook query
regexp = '^(?P<email>[^@]+@[^\t]+)\t+(?P<name>[^\t]+)'
```

nottoomuch-addresses completes contacts found in the notmuch index:

```
command = nottoomuch-addresses.sh
regexp = \"(?P<name>.+)\"\s*<(?P<email>.*.+?@.+?)>
```

notmuch-abook completes contacts found in database of notmuch-abook:

```
command = notmuch_abook.py lookup
regexp = ^((?P<name>[^(\\s+\<)]*)\s+<)?(?P<email>[^@]+?@[^>]+)>?$
```

notmuch address Since version *0.19*, notmuch itself offers a subcommand *address*, that returns email addresses found in the notmuch index. Combined with the *date:* syntax to query for mails within a certain timeframe, this allows to search contacts that you've sent emails to (output all addresses from the *To*, *Cc* and *Bcc* headers):

```
command = 'notmuch address --format=json --output=recipients date:1Y.. AND␣
↪from:my@address.org'
regexp = '\[?{"name": "(?P<name>.*)", "address": "(?P<email>.+)", "name-addr
↪": ".*"}[,\]]?'
shellcommand_external_filtering = False
```

If you want to search for senders in the *From* header (which should be must faster according to notmuch address docs), then use the following command:

```
command = 'notmuch address --format=json date:1Y..'
```

notmuch-addlookup If you have the 'notmuch-addrlookup' tool installed you can hook it to 'alot' with the following:

```
command = 'notmuch-addrlookup '
regexp = '(?P<name>.*).*<(?P<email>.+)>'
```

Don't hesitate to send me your custom *regexp* values to list them here.

abook

Address books of this type directly parse abooks contact files. You may specify a path using the "abook_contacts_file" option, which defaults to ~/.abook/addressbook. To use the default path, simply do this:

```
[accounts]
[[youraccount]]
    # ...
    [[[abook]]]
        type = abook
```

3.4 Key Bindings

If you want to bind a command to a key you can do so by adding the pair to the *[bindings]* section. This will introduce a *global* binding, that works in all modes. To make a binding specific to a mode you have to add the pair under the subsection named like the mode. For instance, if you want to bind *T* to open a new search for threads tagged with 'todo', and be able to toggle this tag in search mode, you'd add this to your config

```
[bindings]
  T = search tag:todo

  [[search]]
  t = toggletags todo
```

Known modes are:

• bufferlist

- envelope

- namedqueries

- search

- taglist

- thread

Have a look at the urwid User Input documentation on how key strings are formatted.

3.4.1 Default bindings

User-defined bindings are combined with the default bindings listed below.

```
up = move up
down = move down
page up = move page up
page down = move page down
mouse press 4 = move up
mouse press 5 = move down
j = move down
k = move up
'g g' = move first
G = move last
' ' = move page down
'ctrl d' = move halfpage down
'ctrl u' = move halfpage up
@ = refresh
? = help bindings
I = search tag:inbox AND NOT tag:killed
'#' = taglist
shift tab = bprevious
U = search tag:unread
tab = bnext
\ = prompt 'search '
d = bclose
$ = flush
m = compose
o = prompt 'search '
q = exit
';' = bufferlist
':' = prompt
. = repeat

[bufferlist]
    x = close
    enter = open

[search]
    enter = select
    a = toggletags inbox
    & = toggletags killed
    ! = toggletags flagged
    s = toggletags unread
    l = retagprompt
    O = refineprompt
    | = refineprompt
```

(continues on next page)

```
[envelope]
    a = prompt 'attach ~/'
    y = send
    P = save
    s = 'refine Subject'
    f = prompt 'set From '
    t = 'refine To'
    b = 'refine Bcc'
    c = 'refine Cc'
    S = togglesign
    enter = edit
    'g f' = togglesource

[taglist]
    enter = select

[namedqueries]
    enter = select

[thread]
    enter = select
    C = fold *
    E = unfold *
    c = fold
    e = unfold
    < = fold
    > = unfold
    [ = indent -
    ] = indent +
    'g f' = togglesource
    H = toggleheaders
    P = print --all --separately --add_tags
    S = save --all
    g = reply --all
    f = forward
    p = print --add_tags
    n = editnew
    b= bounce
    s = save
    r = reply
    | = prompt 'pipeto '
    t = togglemimetree
    h = togglemimepart

    'g j' = move next sibling
    'g k' = move previous sibling
    'g h' = move parent
    'g l' = move first reply
    ' ' = move next
```

In prompts the following hardcoded bindings are available.

Key	Function
Ctrl-f/b	Moves the curser one character to the right/left
Alt-f/b Shift-right/left	Moves the cursor one word to the right/left
Ctrl-a/e	Moves the curser to the beginning/end of the line
Ctrl-d	Deletes the character under the cursor
Alt-d	Deletes everything from the cursor to the end of the current or next word
Alt-Delete/Backspace Ctrl-w	Deletes everything from the cursor to the beginning of the current or previous word
Ctrl-k	Deletes everything from the cursor to the end of the line
Ctrl-u	Deletes everything from the cursor to the beginning of the line

3.4.2 Overwriting defaults

To disable a global binding you can redefine it in your config to point to an empty command string. For example, to add a new global binding for key *a*, which is bound to *toggletags inbox* in search mode by default, you can remap it as follows.

```
[bindings]
  a = NEW GLOBAL COMMAND

  [[search]]
    a =
```

If you omit the last two lines, *a* will still be bound to the default binding in search mode.

3.5 Hooks

Hooks are python callables that live in a module specified by *hooksfile* in the config. Per default this points to ~/.config/alot/hooks.py.

3.5.1 Pre/Post Command Hooks

For every *COMMAND* in mode *MODE*, the callables pre_MODE_COMMAND() and post_MODE_COMMAND() – if defined – will be called before and after the command is applied respectively. In addition callables pre_global_COMMAND() and post_global_COMMAND() can be used. They will be called if no specific hook function for a mode is defined. The signature for the pre-*send* hook in envelope mode for example looks like this:

pre_envelope_send(*ui=None*, *dbm=None*, *cmd=None*)

> **Parameters**
>
> - **ui** (alot.ui.UI) – the main user interface
>
> - **dbm** (alot.db.manager.DBManager) – a database manager
>
> - **cmd** (*alot.commands.Command*) – the Command instance that is being called

Consider this pre-hook for the exit command, that logs a personalized goodbye message:

```python
import logging
from alot.settings.const import settings
def pre_global_exit(**kwargs):
    accounts = settings.get_accounts()
    if accounts:
        logging.info('goodbye, %s!' % accounts[0].realname)
    else:
        logging.info('goodbye!')
```

3.5.2 Other Hooks

Apart from command pre- and posthooks, the following hooks will be interpreted:

reply_prefix(*realname*, *address*, *timestamp*[, *message=None*, *ui= None*, *dbm=None*])

Is used to reformat the first indented line in a reply message. This defaults to 'Quoting %s (%s)n' % (realname, timestamp)' unless this hook is defined

Parameters

- **realname** (`str`) – name or the original sender
- **address** (`str`) – address of the sender
- **timestamp** (`datetime.datetime`) – value of the Date header of the replied message
- **message** (`email.Message`) – message object attached to reply

Return type string

forward_prefix(*realname*, *address*, *timestamp*[, *message=None*, *ui= None*, *dbm=None*])

Is used to reformat the first indented line in a inline forwarded message. This defaults to 'Forwarded message from %s (%s)n' % (realname, timestamp)' if this hook is undefined

Parameters

- **realname** (`str`) – name or the original sender
- **address** (`str`) – address of the sender
- **timestamp** (`datetime.datetime`) – value of the Date header of the replied message
- **message** (`email.Message`) – message object being forwarded

Return type string

pre_edit_translate(*text*[, *ui= None*, *dbm=None*])

Used to manipulate a message's text *before* the editor is called. The text might also contain some header lines, depending on the settings *edit_headers_whitelist* and *edit_header_blacklist*.

Parameters **text** (`str`) – text representation of mail as displayed in the interface and as sent to the editor

Return type str

post_edit_translate(*text*[, *ui= None*, *dbm=None*])

used to manipulate a message's text *after* the editor is called, also see *pre_edit_translate*

Parameters **text** (`str`) – text representation of mail as displayed in the interface and as sent to the editor

Return type str

text_quote(*message*)

    used to transform a message into a quoted one

        Parameters message (*str*) – message to be quoted

        Return type str

timestamp_format(*timestamp*)

    represents given timestamp as string

        Parameters timestamp (*datetime*) – timestamp to represent

        Return type str

touch_external_cmdlist(*cmd*, *shell=shell*, *spawn=spawn*, *thread=thread*)

    used to change external commands according to given flags shortly before they are called.

        Parameters

- **cmd** (*list of str*) – command to be called
- **shell** (*bool*) – is this to be interpreted by the shell?
- **spawn** (*bool*) – should be spawned in new terminal/environment
- **threads** – should be called in new thread

        Returns triple of amended command list, shell and thread flags

        Return type list of str, bool, bool

reply_subject(*subject*)

    used to reformat the subject header on reply

        Parameters subject (*str*) – subject to reformat

        Return type str

forward_subject(*subject*)

    used to reformat the subject header on forward

        Parameters subject (*str*) – subject to reformat

        Return type str

pre_buffer_open(*ui= None*, *dbm=None*, *buf=buf*)

    run before a new buffer is opened

        Parameters buf (*alot.buffer.Buffer*) – buffer to open

post_buffer_open(*ui=None*, *dbm=None*, *buf=buf*)

    run after a new buffer is opened

        Parameters buf (*alot.buffer.Buffer*) – buffer to open

pre_buffer_close(*ui=None*, *dbm=None*, *buf=buf*)

    run before a buffer is closed

        Parameters buf (*alot.buffer.Buffer*) – buffer to open

post_buffer_close(*ui=None*, *dbm=None*, *buf=buf*, *success=success*)

    run after a buffer is closed

        Parameters

- **buf** (*alot.buffer.Buffer*) – buffer to open
- **success** (*boolean*) – true if successfully closed buffer

pre_buffer_focus (*ui=None*, *dbm=None*, *buf=buf*)
>   run before a buffer is focused

>> **Parameters buf** (`alot.buffer.Buffer`) – buffer to open

post_buffer_focus (*ui=None*, *dbm=None*, *buf=buf*, *success=success*)
>   run after a buffer is focused

>> **Parameters**

>>> • **buf** (`alot.buffer.Buffer`) – buffer to open

>>> • **success** (`boolean`) – true if successfully focused buffer

exit ()
>   run just before the program exits

sanitize_attachment_filename (*filename=None*, *prefix=''*, *suffix=''*)
>   returns *prefix* and *suffix* for a sanitized filename to use while opening an attachment. The *prefix* and *suffix* are used to open a file named *prefix* + *XXXXXX* + *suffix* in a temporary directory.

>> **Parameters**

>>> • **filename** (`str or None`) – filename provided in the email (can be None)

>>> • **prefix** (`str`) – prefix string as found on mailcap

>>> • **suffix** (`str`) – suffix string as found on mailcap

>> **Returns** tuple of *prefix* and *suffix*

>> **Return type** (str, str)

loop_hook (*ui=None*)
>   Run on a period controlled by *_periodic_hook_frequency*

>> **Parameters ui** (`alot.ui.UI`) – the main user interface

3.6 Theming

Alot can be run in 1, 16 or 256 colour mode. The requested mode is determined by the command-line parameter *-C* or read from option *colourmode* config value. The default is 256, which scales down depending on how many colours your terminal supports.

Most parts of the user interface can be individually coloured to your liking. To make it easier to switch between or share different such themes, they are defined in separate files (see below for the exact format). To specify the theme to use, set the *theme* config option to the name of a theme-file. A file by that name will be looked up in the path given by the *themes_dir* config setting which defaults to $XDG_CONFIG_HOME/alot/themes, and `~/.config/alot/themes/`, if XDG_CONFIG_HOME is empty or not set. If the themes_dir is not present then the contents of $XDG_DATA_DIRS/alot/themes will be tried in order. This defaults to `/usr/local/share/alot/themes` and `/usr/share/alot/themes`, in that order. These locations are meant to be used by distro packages to put themes in.

3.6.1 Theme Files

contain a section for each *MODE* plus "help" for the bindings-help overlay and "global" for globally used themables like footer, prompt etc. Each such section defines colour *attributes* for the parts that can be themed. The names of the themables should be self-explanatory. Have a look at the default theme file at `alot/defaults/default.theme` and the config spec `alot/defaults/default.theme` for the exact format.

3.6.2 Colour Attributes

Attributes are *sextuples* of urwid Attribute strings that specify foreground and background for mono, 16 and 256-colour modes respectively. For mono-mode only the flags *blink*, *standup*, *underline* and *bold* are available, 16c mode supports these in combination with the colour names:

```
brown     dark red      dark magenta    dark blue     dark cyan     dark green
yellow    light red     light magenta   light blue    light cyan    light green
black     dark gray     light gray      white
```

In high-colour mode, you may use the above plus grayscales *g0* to *g100* and colour codes given as # followed by three hex values. See here and here for more details on the interpreted values. A colour picker that makes choosing colours easy can be found in `alot/extra/colour_picker.py`.

As an example, check the setting below that makes the footer line appear as underlined bold red text on a bright green background:

```
[[global]]
  #name     mono fg      mono bg    16c fg                          16c bg          256c fg
↪             256c bg
  #         |                 |    |                                |               |         ↪
↪                       |
  #         v                 v    v                                v               v         ↪
↪                 v
  footer = 'bold,underline', '', 'light red, bold, underline', 'light green', 'light↪
↪red, bold, underline', '#8f6'
```

3.6.3 Search mode threadlines

The subsection '[[threadline]]' of the '[search]' section in *Theme Files* determines how to present a thread: here, *attributes* 'normal' and 'focus' provide fallback/spacer themes and 'parts' is a (string) list of displayed subwidgets. Possible part strings are:

- authors
- content
- date
- mailcount
- subject
- tags

For every listed part there must be a subsection with the same name, defining

normal *attribute* used for this part if unfocussed

focus *attribute* used for this part if focussed

width tuple indicating the width of the part. This is either *('fit', min, max)* to force the widget to be at least *min* and at most *max* characters wide, or *('weight', n)* which makes it share remaining space with other 'weight' parts.

alignment how to place the content string if the widget space is larger. This must be one of 'right', 'left' or 'center'.

Dynamic theming of thread lines based on query matching

To highlight some thread lines (use different attributes than the defaults found in the '[[threadline]]' section), one can define sections with prefix 'threadline'. Each one of those can redefine any part of the structure outlined above, the rest defaults to values defined in '[[threadline]]'.

The section used to theme a particular thread is the first one (in file-order) that matches the criteria defined by its 'query' and 'tagged_with' values:

- If 'query' is defined, the thread must match that querystring.

- If 'tagged_with' is defined, is value (string list) must be a subset of the accumulated tags of all messages in the thread.

Note: that 'tagged_with = A,B' is different from 'query = "is:A AND is:B"': the latter will match only if the thread contains a single message that is both tagged with A and B.

Moreover, note that if both query and tagged_with is undefined, this section will always match and thus overwrite the defaults.

The example below shows how to highlight unread threads: The date-part will be bold red if the thread has unread messages and flagged messages and just bold if the thread has unread but no flagged messages:

```
[search]
    # default threadline
    [[threadline]]
        normal = 'default','default','default','default','#6d6','default'
        focus = 'standout','default','light gray','dark gray','white','#68a'
        parts = date,mailcount,tags,authors,subject
        [[[date]]]
            normal = 'default','default','light gray','default','g58','default'
            focus = 'standout','default','light gray','dark gray','g89','#68a'
            width = 'fit',10,10
        # ...

    # highlight threads containing unread and flagged messages
    [[threadline-flagged-unread]]
        tagged_with = 'unread','flagged'
        [[[date]]]
            normal = 'default','default','light red,bold','default','light red,bold',
↪'default'

    # highlight threads containing unread messages
    [[threadline-unread]]
        query = 'is:unread'
        [[[date]]]
            normal = 'default','default','light gray,bold','default','g58,bold',
↪'default'
```

3.6.4 Tagstring Formatting

One can specify how a particular tagstring is displayed throughout the interface. To use this feature, add a section *[tags]* to you alot config (not the theme file) and for each tag you want to customize, add a subsection named after the tag. Such a subsection may define

> **normal** *attribute* used if unfocussed

focus *attribute* used if focussed

translated fixed string representation for this tag. The tag can be hidden from view, if the key *translated* is set to '', the empty string.

translation a pair of strings that define a regular substitution to compute the string representation on the fly using *re.sub*. This only really makes sense if one uses a regular expression to match more than one tagstring (see below).

The following will make alot display the "todo" tag as "TODO" in white on red.

```
[tags]
  [[todo]]
    normal = '','', 'white','light red', 'white','#d66'
    translated = TODO
```

Utf-8 symbols are welcome here, see e.g. http://panmental.de/symbols/info.htm for some fancy symbols. I personally display my maildir flags like this:

```
[tags]

  [[flagged]]
    translated =
    normal = '','','light red','','light red',''
    focus = '','','light red','','light red',''

  [[unread]]
    translated =

  [[replied]]
    translated =

  [[encrypted]]
    translated =
```

You may use regular expressions in the tagstring subsections to theme multiple tagstrings at once (first match wins). If you do so, you can use the *translation* option to specify a string substitution that will rename a matching tagstring. *translation* takes a comma separated *pair* of strings that will be fed to `re.sub()`. For instance, to theme all your nmbug tagstrings and especially colour tag *notmuch::bug* red, do the following:

```
[[notmuch::bug]]
  translated = 'nm:bug'
  normal = "", "", "light red, bold", "light blue", "light red, bold", "#88d"

[[notmuch::.*]]
  translation = 'notmuch::(.*)','nm:\1'
  normal = "", "", "white", "light blue", "#fff", "#88d"
```

3.6.5 ANSI escape codes

Alot's message display will interpret ANSI escape codes in the "body" text to be displayed.

You can use this feature to let your HTML renderer interpret colours from html mails and translate them to ANSI escapes. For instance, elinks can do this for you if you use the following entry in your *~/.mailcap*:

```
text/html; elinks -force-html -dump -dump-color-mode 3 -dump-charset utf8 -eval 'set
→document.codepage.assume = "%{charset}"' %s; copiousoutput
```

API and Development

4.1 Overview

The main component is `alot.ui.UI`, which provides methods for user input and notifications, sets up the widget tree and maintains the list of active buffers. When you start up alot, `init.py` initializes logging, parses settings and commandline args and instantiates the `UI` instance of that gets passes around later. From its constructor this instance starts the `urwid mainloop` that takes over.

Apart from the central `UI`, there are two other "managers" responsible for core functionalities, also set up in `init.py`:

- `ui.dbman`: a `DBManager` to access the email database and
- `alot.settings.settings`: a `SettingsManager` oo access user settings

Every user action, triggered either by key bindings or via the command prompt, is given as commandline string that gets *translated* to a *Command* object which is then `applied`. Different actions are defined as a subclasses of *Command*, which live in `alot/commands/MODE.py`, where MODE is the name of the mode (`Buffer` type) they are used in.

4.2 Email Database

The python bindings to libnotmuch define `notmuch.Thread` and `notmuch.Message`, which unfortunately are very fragile. Alot defines the wrapper classes `alot.db.Thread` and `alot.db.Message` that use an `manager.DBManager` instance to transparently provide persistent objects.

`alot.db.Message` moreover contains convenience methods to extract information about the message like reformated header values, a summary, decoded and interpreted body text and a list of `Attachments`.

The central `UI` instance carries around a `DBManager` object that is used for any lookups or modifications of the email base. `DBManager` can directly look up `Thread` and `Message` objects and is able to postpone/cache/retry writing operations in case the Xapian index is locked by another process.

4.2.1 Database Manager

4.2.2 Errors

4.2.3 Wrapper

4.2.4 Other Structures

4.2.5 Utilities

4.3 User Interface

Alot sets up a widget tree and a `mainloop` in the constructor of `alot.ui.UI`. The visible area is a `urwid.Frame`, where the footer is used as a status line and the body part displays the currently active `alot.buffers.Buffer`.

To be able to bind keystrokes and translate them to *Commands*, keypresses are *not* propagated down the widget tree as is customary in urwid. Instead, the root widget given to urwids mainloop is a custom wrapper (`alot.ui.Inputwrap`) that interprets key presses. A dedicated `SendKeypressCommand` can be used to trigger key presses to the wrapped root widget and thereby accessing standard urwid behaviour.

In order to keep the interface non-blocking and react to events like terminal size changes, alot makes use of asyncio - which allows asynchronous calls without the use of callbacks. Alot makes use of the python 3.5 async/await syntax

```python
async def greet(ui):  # ui is instance of alot.ui.UI
    name = await ui.prompt('pls enter your name')
    ui.notify('your name is: ' + name)
```

4.3.1 `UI` - the main component

4.3.2 Buffers

A buffer defines a view to your data. It knows how to render itself, to interpret keypresses and is visible in the "body" part of the widget frame. Different modes are defined by subclasses of the following base class.

Available modes are:

Mode	Buffer Subclass
search	`SearchBuffer`
thread	`ThreadBuffer`
bufferlist	`BufferlistBuffer`
taglist	`TagListBuffer`
namedqueries	`NamedQueriesBuffer`
envelope	`EnvelopeBuffer`

4.3.3 Widgets

What follows is a list of the non-standard urwid widgets used in alot. Some of them respect *user settings*, themes in particular.

---

utils

Utility Widgets not specific to alot

class `alot.widgets.utils.`**AttrFlipWidget**(*w*, *maps*, *init_map='normal'*)
>   An AttrMap that can remember attributes to set

class `alot.widgets.utils.`**DialogBox**(*body*, *title*, *bodyattr=None*, *titleattr=None*)

globals

bufferlist

Widgets specific to Bufferlist mode

class `alot.widgets.bufferlist.`**BufferlineWidget**(*buffer*)
>   selectable text widget that represents a `Buffer` in the `BufferlistBuffer`.

search

thread

4.3.4 Completion

`alot.ui.UI.prompt()` allows tab completion using a `Completer` object handed as 'completer' parameter. *alot.completion* defines several subclasses for different occasions like completing email addresses from an `AddressBook`, notmuch tagstrings. Some of these actually build on top of each other; the `QueryCompleter` for example uses a `TagsCompleter` internally to allow tagstring completion after "is:" or "tag:" keywords when typing a notmuch querystring.

All these classes overide the method `complete()`, which for a given string and cursor position in that string returns a list of tuples *(completed_string, new_cursor_position)* that are taken to be the completed values. Note that *completed_string* does not need to have the original string as prefix. `complete()` may rise `alot.errors.CompletionError` exceptions.

4.4 User Settings

Alot sets up a *SettingsManager* to access user settings defined in different places uniformly. There are four types of user settings:

what?	location	accessible via
alot config	`~/.config/alot/config` or given by command option *-c*.	*SettingsManager.get()*
hooks – user provided python code	`~/.config/alot/hooks.py` or as given by the *hooksfile* config value	*SettingsManager.get_hook()*
notmuch config	`~/.notmuch-config` or given by *$NOTMUCH_CONFIG* or given by command option *-n*	*SettingsManager.get_notmuch_setting()*
mailcap – defines shellcommands to handle mime types	`~/.mailcap` (`/etc/mailcap`)	*SettingsManager.mailcap_find_match()*

4.4.1 Settings Manager

class `alot.settings.manager.`**`SettingsManager`**
> Organizes user settings

> **`account_matching_address`**(*address*, *return_default=False*)
>> returns `Account` for a given email address (str)

>> **Parameters**

>>> - **`address`** (`str`) – address to look up. A realname part will be ignored.

>>> - **`return_default`** (`bool`) – If True and no address can be found, then the default account wil be returned.

>> **Return type** `Account`

>> **Raises** *`NoMatchingAccount`* – If no account can be found. This includes if return_default is True and there are no accounts defined.

> **`get`**(*key*, *fallback=None*)
>> look up global config values from alot's config

>> **Parameters**

>>> - **`key`** (`str`) – key to look up

>>> - **`fallback`** (`str`) – fallback returned if key is not present

>> **Returns** config value with type as specified in the spec-file

> **`get_accounts`**()
>> returns known accounts

>>> **Return type** list of `Account`

> **`get_addressbooks`**(*order=None*, *append_remaining=True*)
>> returns list of all defined `AddressBook` objects

> **`get_hook`**(*key*)
>> return hook (*callable*) identified by *key*

> **`get_keybinding`**(*mode*, *key*)
>> look up keybinding from *MODE-maps* sections

>> **Parameters**

>>> - **`mode`** (`str`) – mode identifier

>>> - **`key`** (`str`) – urwid-style key identifier

>> **Returns** a command line to be applied upon keypress

>> **Return type** str

> **`get_keybindings`**(*mode*)
>> look up keybindings from *MODE-maps* sections

>> **Parameters** **`mode`** (`str`) – mode identifier

>> **Returns** dictionaries of key-cmd for global and specific mode

>> **Return type** 2-tuple of dicts

> **`get_main_addresses`**()
>> returns addresses of known accounts without its aliases

---

get_notmuch_setting(*section*, *key*, *fallback=None*)
  look up config values from notmuch's config

> **Parameters**
>
> > • **section** (`str`) – key is in
> >
> > • **key** (`str`) – key to look up
> >
> > • **fallback** (`str`) – fallback returned if key is not present
>
> **Returns** config value with type as specified in the spec-file

get_tagstring_representation(*tag*, *onebelow_normal=None*, *onebelow_focus=None*)
  looks up user's preferred way to represent a given tagstring.

> **Parameters**
>
> > • **tag** (`str`) – tagstring
> >
> > • **onebelow_normal** (`urwid.AttrSpec`) – attribute that shines through if unfocussed
> >
> > • **onebelow_focus** (`urwid.AttrSpec`) – attribute that shines through if focussed
>
> If *onebelow_normal* or *onebelow_focus* is given these attributes will be used as fallbacks for fg/bg values '' and 'default'.
>
> **This returns a dictionary mapping**
>
> > **normal** to `urwid.AttrSpec` used if unfocussed
> >
> > **focussed** to `urwid.AttrSpec` used if focussed
> >
> > **translated** to an alternative string representation

get_theming_attribute(*mode*, *name*, *part=None*)
  looks up theming attribute

> **Parameters**
>
> > • **mode** (`str`) – ui-mode (e.g. *search*, 'thread'...)
> >
> > • **name** (`str`) – identifier of the atttribute
>
> **Return type** urwid.AttrSpec

get_threadline_theming(*thread*)
  looks up theming info a threadline displaying a given thread. This wraps around `get_threadline_theming()`, filling in the current colour mode.

> **Parameters** **thread** (`alot.db.thread.Thread`) – thread to theme

mailcap_find_match(**args*, ***kwargs*)
  Propagates `mailcap.find_match()` but caches the mailcap (first argument)

read_config(*path*)
  parse alot's config file :param path: path to alot's config file :type path: str

read_notmuch_config(*path*)
  parse notmuch's config file :param path: path to notmuch's config file :type path: str

reload()
  Reload notmuch and alot config files

represent_datetime(*d*)
  turns a given datetime obj into a string representation. This will:

  1) look if a fixed 'timestamp_format' is given in the config

2) check if a 'timestamp_format' hook is defined

3) use *pretty_datetime()* as fallback

set (*key*, *value*)
:   setter for global config values

    Parameters

    - **key** (*str*) – config option identifies

    - **value** (depends on the specfile `alot.rc.spec`) – option to set

4.4.2 Errors

exception `alot.settings.errors.`**ConfigError**
:   could not parse user config

exception `alot.settings.errors.`**NoMatchingAccount**
:   No account matching requirements found.

4.4.3 Utils

`alot.settings.utils.`**read_config** (*configpath=None*, *specpath=None*, *checks=None*, *report_extra=False*)
:   get a (validated) config object for given config file path.

    Parameters

    - **configpath** (*str or list(str)*) – path to config-file or a list of lines as its content

    - **specpath** (*str*) – path to spec-file

    - **checks** (*dict str->callable,*) – custom checks to use for validator. see validate docs

    - **report_extra** (*boolean*) – log if a setting is not present in the spec file

    Raises *ConfigError*

    Return type *configobj.ConfigObj*

`alot.settings.utils.`**resolve_att** (*a*, *fallback*)
:   replace '' and 'default' by fallback values

4.4.4 Themes

class `alot.settings.theme.`**Theme** (*path*)
:   Colour theme

    Parameters **path** (*str*) – path to theme file

    Raises *ConfigError*

get_attribute (*colourmode*, *mode*, *name*, *part=None*)
:   returns requested attribute

    Parameters

    - **mode** (*str*) – ui-mode (e.g. *search*, 'thread'. . .)

    - **name** (*str*) – of the atttribute

- **colourmode** (*int*) – colour mode; in [1, 16, 256]

    Return type urwid.AttrSpec

get_threadline_theming(*thread*, *colourmode*)

> look up how to display a Threadline wiidget in search mode for a given thread.

>> **Parameters**

>>> - **thread** (*alot.db.thread.Thread*) – Thread to theme Threadline for

>>> - **colourmode** (*int*) – colourmode to use, one of 1,16,256.

>> **This will return a dict mapping**

>>> **normal** to *urwid.AttrSpec*,

>>> **focus** to *urwid.AttrSpec*,

>>> **parts** to a list of strings indentifying subwidgets to be displayed in this order.

>> **Moreover, for every part listed this will map 'part' to a dict mapping**

>>> **normal** to *urwid.AttrSpec*,

>>> **focus** to *urwid.AttrSpec*,

>>> **width** to a tuple indicating the width of the subpart. This is either *('fit', min, max)* to force the widget to be at least *min* and at most *max* characters wide, or *('weight', n)* which makes it share remaining space with other 'weight' parts.

>>> **alignment** where to place the content if shorter than the widget. This is either 'right', 'left' or 'center'.

4.4.5 Accounts

class alot.account.**Address**(*user*, *domain*, *case_sensitive=False*)

> A class that represents an email address.

> This class implements a number of RFC requirements (as explained in detail below) specifically in the comparison of email addresses to each other.

> This class abstracts the requirements of RFC 5321 § 2.4 on the user name portion of the email:

>> local-part of a mailbox MUST BE treated as case sensitive. Therefore, SMTP implementations MUST take care to preserve the case of mailbox local-parts. In particular, for some hosts, the user "smith" is different from the user "Smith". However, exploiting the case sensitivity of mailbox local-parts impedes interoperability and is discouraged. Mailbox domains follow normal DNS rules and are hence not case sensitive.

> This is complicated by § 2.3.11 of the same RFC:

>> The standard mailbox naming convention is defined to be "local-part@domain"; contemporary usage permits a much broader set of applications than simple "user names". Consequently, and due to a long history of problems when intermediate hosts have attempted to optimize transport by modifying them, the local-part MUST be interpreted and assigned semantics only by the host specified in the domain part of the address.

> And also the restrictions that RFC 1035 § 3.1 places on the domain name:

>> Name servers and resolvers must compare [domains] in a case-insensitive manner

> Because of RFC 6531 § 3.2, we take special care to ensure that unicode names will work correctly:

> An SMTP server that announces the SMTPUTF8 extension MUST be prepared to accept a UTF-8 string [RFC3629] in any position in which RFC 5321 specifies that a <mailbox> can appear. Although the characters in the <local-part> are permitted to contain non-ASCII characters, the actual parsing of the <local-part> and the delimiters used are unchanged from the base email specification [RFC5321]

What this means is that the username can be either case-insensitive or not, but only the receiving SMTP server can know what it's own rules are. The consensus is that the vast majority (all?) of the SMTP servers in modern usage treat user names as case-insensitve. Therefore we also, by default, treat the user name as case insensitve.

> **Parameters**
> - **user** (*str*) – The "user name" portion of the address.
> - **domain** (*str*) – The domain name portion of the address.
> - **case_sensitive** (*bool*) – If False (the default) the user name portion of the address will be compared to the other user name portion without regard to case. If True then it will.

classmethod from_string(*address*, *case_sensitive=False*)
> Alternate constructor for building from a string.

> **Parameters**
> - **address** (*str*) – An email address in <user>@<domain> form
> - **case_sensitive** (*bool*) – passed directly to the constructor argument of the same name.

> **Returns** An account from the given arguments

> **Return type** *Account*

class alot.account.**Account**(*address=None*, *aliases=None*, *alias_regexp=None*, *realname=None*, *gpg_key=None*, *signature=None*, *signature_filename=None*, *signature_as_attachment=False*, *sent_box=None*, *sent_tags=None*, *draft_box=None*, *draft_tags=None*, *replied_tags=None*, *passed_tags=None*, *abook=None*, *sign_by_default=False*, *encrypt_by_default='none'*, *encrypt_to_self=None*, *message_id_domain=None*, *case_sensitive_username=False*, ***_*)

Datastructure that represents an email account. It manages this account's settings, can send and store mails to maildirs (drafts/send).

Note: This is an abstract class that leaves *send_mail()* unspecified. See *SendmailAccount* for a subclass that uses a sendmail command to send out mails.

---

matches_address(*address*)
> returns whether this account knows about an email address

> **Parameters address** (*str*) – address to look up

> **Return type** bool

send_mail(*mail*)
> sends given mail

> **Parameters mail** (email.message.Message or string) – the mail to send

> **Raises SendingMailFailed** – if sending fails

store_draft_mail(*mail*)
> stores mail (email.message.Message or str) as draft if draft_box is set.

---

static store_mail(*mbx*, *mail*)

> stores given mail in mailbox. If mailbox is maildir, set the S-flag and return path to newly added mail. Oherwise this will return *None*.

> > **Parameters**
> >
> > - **mbx** (`mailbox.Mailbox`) – mailbox to use
> >
> > - **mail** (`email.message.Message` or str) – the mail to store
> >
> > **Returns** absolute path of mail-file for Maildir or None if mail was successfully stored
> >
> > **Return type** str or None
> >
> > **Raises** StoreMailError

store_sent_mail(*mail*)

> stores mail (`email.message.Message` or str) in send-store if `sent_box` is set.

abook = None

> addressbook (`addressbook.AddressBook`) managing this accounts contacts

address = None

> this accounts main email address

alias_regexp = ''

> regex matching alternative addresses

aliases = []

> list of alternative addresses

encrypt_to_self = None

> encrypt outgoing encrypted emails to this account's private key

gpg_key = None

> gpg fingerprint for this account's private key

realname = None

> real name used to format from-headers

signature = None

> signature to append to outgoing mails

signature_as_attachment = None

> attach signature file instead of appending its content to body text

signature_filename = None

> filename of signature file in attachment

class alot.account.**SendmailAccount**(*cmd*, ***kwargs*)

> *Account* that pipes a message to a *sendmail* shell command for sending

> > **Parameters cmd** (`str`) – sendmail command to use for this account

send_mail(*mail*)

> Pipe the given mail to the configured sendmail command. Display a short message on success or a notification on error. :param mail: the mail to send out :type mail: `email.message.Message` or string :raises: class:*SendingMailFailed* if sending failes

4.4.6 Addressbooks

class alot.addressbook.**AddressBook**(*ignorecase=True*)

> can look up email addresses and realnames for contacts.

Note: This is an abstract class that leaves *get_contacts()* unspecified. See `AbookAddressBook` and `ExternalAddressbook` for implementations.

---

get_contacts()
> list all contacts tuples in this abook as (name, email) tuples

lookup(*query=''*)
> looks up all contacts where name or address match query

class `alot.addressbook.abook.`**AbookAddressBook**(*path='~/.abook/addressbook'*, ***kwargs*)
> `AddressBook` that parses abook's config/database files

> > **Parameters path** (*str*) – path to abook addressbook file

> **get_contacts**()
> > list all contacts tuples in this abook as (name, email) tuples

class `alot.addressbook.external.`**ExternalAddressbook**(*commandline*, *regex*, *reflags=0*, *external_filtering=True*, ***kwargs*)
> `AddressBook` that parses a shell command's output

> > **Parameters**

> > - **commandline** (*str*) – commandline
> > - **regex** (*str*) – regular expression used to match contacts in *commands* output to stdout. Must define subparts named "email" and "name".
> > - **reflags** (*str*) – flags to use with regular expression. Use the constants defined in `re` here (*re.IGNORECASE* etc.) The default (inherited) value is set via the *ignorecase* config option (defaults to *re.IGNORECASE*) Setting a value here will replace this.
> > - **external_filtering** (*bool*) – if True the command is fired with the given search string as parameter and the result is not filtered further. If set to False, the command is fired without additional parameters and the result list is filtered according to the search string.

4.5 Utils

`alot.helper.`**RFC3156_canonicalize**(*text*)
> Canonicalizes plain text (MIME-encoded usually) according to RFC3156.

> This function works as follows (in that order):

> 1. Convert all line endings to \r\n (DOS line endings).
> 2. Encode all occurrences of "From " at the beginning of a line to "From=20" in order to prevent other mail programs to replace this with "> From" (to avoid MBox conflicts) and thus invalidate the signature.

> > **Parameters text** – text to canonicalize (already encoded as quoted-printable)

> > **Return type** str

`alot.helper.`**call_cmd**(*cmdlist*, *stdin=None*)
> get a shell commands output, error message and return value and immediately return.

> **Warning:** This returns with the first screen content for interactive commands.

> **Parameters**
> - **cmdlist** (`list of str`) – shellcommand to call, already splitted into a list accepted by `subprocess.Popen()`
> - **stdin** (`str, bytes, or None`) – string to pipe to the process
>
> **Returns** triple of stdout, stderr, return value of the shell command
>
> **Return type** str, str, int

alot.helper.**call_cmd_async**(*cmdlist*, *stdin=None*, *env=None*)

> Given a command, call that command asynchronously and return the output.
>
> This function only handles *OSError* when creating the subprocess, any other exceptions raised either durring subprocess creation or while exchanging data with the subprocess are the caller's responsibility to handle.
>
> If such an *OSError* is caught, then returncode will be set to 1, and the error value will be set to the str() value of the exception.
>
> **Parameters stdin** (`str`) – string to pipe to the process
>
> **Returns** Tuple of stdout, stderr, returncode
>
> **Return type** tuple[str, str, int]

alot.helper.**get_xdg_env**(*env_name*, *fallback*)

> Used for XDG_* env variables to return fallback if unset *or* empty

alot.helper.**guess_encoding**(*blob*)

> uses file magic to determine the encoding of the given data blob.
>
> **Parameters blob** (`data`) – file content as read by file.read()
>
> **Returns** encoding
>
> **Return type** str

alot.helper.**guess_mimetype**(*blob*)

> uses file magic to determine the mime-type of the given data blob.
>
> **Parameters blob** (`data`) – file content as read by file.read()
>
> **Returns** mime-type, falls back to 'application/octet-stream'
>
> **Return type** str

alot.helper.**humanize_size**(*size*)

> Create a nice human readable representation of the given number (understood as bytes) using the "KiB" and "MiB" suffixes to indicate kibibytes and mebibytes. A kibibyte is defined as 1024 bytes (as opposed to a kilobyte which is 1000 bytes) and a mibibyte is 1024**2 bytes (as opposed to a megabyte which is 1000**2 bytes).
>
> **Parameters size** (`int`) – the number to convert
>
> **Returns** the human readable representation of size
>
> **Return type** str

alot.helper.**libmagic_version_at_least**(*version*)

> checks if the libmagic library installed is more recent than a given version.

Parameters `version` – minimum version expected in the form XYY (i.e. 5.14 -> 514) with XYY >= 513

`alot.helper.`**`mailto_to_envelope`**(*mailto_str*)

Interpret mailto-string into a `alot.db.envelope.Envelope`

`alot.helper.`**`mimewrap`**(*path*, *filename=None*, *ctype=None*)

Take the contents of the given path and wrap them into an email MIME part according to the content type. The content type is auto detected from the actual file contents and the file name if it is not given.

> **Parameters**
>
> > • **path** (`str`) – the path to the file contents
> >
> > • **filename** (`str or None`) – the file name to use in the generated MIME part
> >
> > • **ctype** (`str or None`) – the content type of the file contents in path
>
> **Returns** the message MIME part storing the data from path
>
> **Return type** subclasses of email.mime.base.MIMEBase

`alot.helper.`**`parse_mailcap_nametemplate`**(*tmplate='%s'*)

this returns a prefix and suffix to be used in the tempfile module for a given mailcap nametemplate string

`alot.helper.`**`parse_mailto`**(*mailto_str*)

Interpret mailto-string

> **Parameters** `mailto_str` (`str`) – the string to interpret. Must conform to :rfc:2368.
>
> **Returns** the header fields and the body found in the mailto link as a tuple of length two
>
> **Return type** tuple(dict(str->list(str)), str)

`alot.helper.`**`pretty_datetime`**(*d*)

translates `datetime` *d* to a "sup-style" human readable string.

```
>>> now = datetime.now()
>>> now.strftime('%c')
'Sat 31 Mar 2012 14:47:26 '
>>> pretty_datetime(now)
'just now'
>>> pretty_datetime(now - timedelta(minutes=1))
'1min ago'
>>> pretty_datetime(now - timedelta(hours=5))
'5h ago'
>>> pretty_datetime(now - timedelta(hours=12))
'02:54am'
>>> pretty_datetime(now - timedelta(days=1))
'yest 02pm'
>>> pretty_datetime(now - timedelta(days=2))
'Thu 02pm'
>>> pretty_datetime(now - timedelta(days=7))
'Mar 24'
>>> pretty_datetime(now - timedelta(days=356))
'Apr 2011'
```

`alot.helper.`**`shell_quote`**(*text*)

Escape the given text for passing it to the shell for interpretation. The resulting string will be parsed into one "word" (in the sense used in the shell documentation, see sh(1)) by the shell.

> **Parameters** `text` (`str`) – the text to quote
>
> **Returns** the quoted text

> **Return type** str

alot.helper.**shorten**(*string*, *maxlen*)
> shortens string if longer than maxlen, appending ellipsis

alot.helper.**shorten_author_string**(*authors_string*, *maxlength*)
> Parse a list of authors concatenated as a text string (comma separated) and smartly adjust them to maxlength.
>
> 1) If the complete list of sender names does not fit in maxlength, it tries to shorten names by using only the first part of each.
>
> 2) If the list is still too long, hide authors according to the following priority:
>
> - First author is always shown (if too long is shorten with ellipsis)
>
> - If possible, last author is also shown (if too long, uses ellipsis)
>
> - If there are more than 2 authors in the thread, show the maximum of them. More recent senders have higher priority.
>
> - If it is finally necessary to hide any author, an ellipsis between first and next authors is added.

alot.helper.**split_commandline**(*s*)
> splits semi-colon separated commandlines, ignoring quoted separators

alot.helper.**split_commandstring**(*cmdstring*)
> split command string into a list of strings to pass on to subprocess.Popen and the like. This simply calls shlex.split but works also with unicode bytestrings.

alot.helper.**string_decode**(*string*, *enc='ascii'*)
> safely decodes string to unicode bytestring, respecting *enc* as a hint.
>
> > **Parameters**
> >
> > - **string** (*str or unicode*) – the string to decode
> >
> > - **enc** (*str*) – a hint what encoding is used in string ('ascii', 'utf-8', ...)
> >
> > **Returns** the unicode decoded input string
> >
> > **Return type** unicode

alot.helper.**string_sanitize**(*string*, *tab_width=8*)
> strips, and replaces non-printable characters
>
> > **Parameters** **tab_width** (int or *None*) – number of spaces to replace tabs with. Read from *globals.tabwidth* setting if *None*

```
>>> string_sanitize(' foo\rbar ', 8)
' foobar '
>>> string_sanitize('foo\tbar', 8)
'foo     bar'
>>> string_sanitize('foo\t\tbar', 8)
'foo             bar'
```

alot.helper.**try_decode**(*blob*)
> Guess the encoding of blob and try to decode it into a str.
>
> > **Parameters** **blob** (*bytes*) – The bytes to decode
> >
> > **Returns** the decoded blob
> >
> > **Return type** str

4.6 Commands

User actions are represented by *Command* objects that can then be triggered by `alot.ui.UI.apply_command()`. Command-line strings given by the user via the prompt or key bindings can be translated to *Command* objects using *alot.commands.commandfactory()*. Specific actions are defined as subclasses of *Command* and can be registered to a global command pool using the *registerCommand* decorator.

Note: that the return value of *commandfactory()* depends on the current *mode* the user interface is in. The mode identifier is a string that is uniquely defined by the currently focuses `Buffer`.

Note: The names of the commands available to the user in any given mode do not correspond one-to-one to these subclasses. You can register a Command multiple times under different names, with different forced constructor parameters and so on. See for instance the definition of BufferFocusCommand in 'commands/globals.py':

```python
@registerCommand(MODE, 'bprevious', forced={'offset': -1},
                 help='focus previous buffer')
@registerCommand(MODE, 'bnext', forced={'offset': +1},
                 help='focus next buffer')
class BufferFocusCommand(Command):
    def __init__(self, buffer=None, offset=0, **kwargs):
    ...
```

---

class `alot.commands.`**`Command`**
> base class for commands

> **`apply`**(*ui*)
> > code that gets executed when this command is applied

class `alot.commands.`**`CommandParseError`**
> could not parse commandline string

class `alot.commands.`**`CommandArgumentParser`**(*prog=None, usage=None, description=None, epilog=None, parents=[], formatter_class=<class 'argparse.HelpFormatter'>, prefix_chars='-', fromfile_prefix_chars=None, argument_default=None, conflict_handler='error', add_help=True, allow_abbrev=True*)
> *ArgumentParser* that raises *CommandParseError* instead of printing to *sys.stderr*

`alot.commands.`**`commandfactory`**(*cmdline, mode='global'*)
> parses *cmdline* and constructs a *Command*.

> > **Parameters**

> > > • **cmdline** (*str*) – command line to interpret

> > > • **mode** (*str*) – mode identifier

`alot.commands.`**`lookup_command`**(*cmdname, mode*)
> returns commandclass, argparser and forced parameters used to construct a command for *cmdname* when called in *mode*.

> > **Parameters**

> > > • **cmdname** (*str*) – name of the command to look up

> • **mode** (`str`) – mode identifier
>
> **Return type** (`Command`, `ArgumentParser`, dict(str->dict))

alot.commands.**lookup_parser**(*cmdname*, *mode*)

> returns the `CommandArgumentParser` used to construct a command for *cmdname* when called in *mode*.

class alot.commands.**registerCommand**(*mode*, *name*, *help=None*, *usage=None*, *forced=None*, *arguments=None*)

> Decorator used to register a `Command` as handler for command *name* in *mode* so that it can be looked up later using `lookup_command()`.
>
> Consider this example that shows how a `Command` class definition is decorated to register it as handler for 'save' in mode 'thread' and add boolean and string arguments:

```
.. code-block::
```

> @**registerCommand**('thread', 'save', arguments=[(['–all'], {'action': 'store_true', 'help':'save all'}), (['path'], {'nargs':'?', 'help':'path to save to'})], help='save attachment(s)')
>
> **class SaveAttachmentCommand(Command):** pass
>
> **Parameters**
>
> > • **mode** (`str`) – mode identifier
> >
> > • **name** (`str`) – command name to register as
> >
> > • **help** (`str`) – help string summarizing what this command does
> >
> > • **usage** (`str`) – overides the auto generated usage string
> >
> > • **forced** (`dict (str->str)`) – keyword parameter used for commands constructor
> >
> > • **arguments** (`list of (list of str, dict (str->str))`) – list of arguments given as pairs (args, kwargs) accepted by `argparse.ArgumentParser.add_argument()`.

4.6.1 Globals

4.6.2 Envelope

4.6.3 Bufferlist

4.6.4 Search

4.6.5 Taglist

4.6.6 Namedqueries

4.6.7 Thread

4.7 Crypto

alot.crypto.**RFC3156_micalg_from_algo**(*hash_algo*)

> Converts a GPGME hash algorithm name to one conforming to RFC3156.

GPGME returns hash algorithm names such as "SHA256", but RFC3156 says that programs need to use names such as "pgp-sha256" instead.

> **Parameters hash_algo** (`str`) – GPGME hash_algo
>
> **Returns** the lowercase name of of the algorithm with "pgp-" prepended
>
> **Return type** str

alot.crypto.**bad_signatures_to_str**(*error*)
Convert a bad signature exception to a text message. This is a workaround for gpg not handling non-ascii data correctly.

> **Parameters error** (`BadSignatures`) – BadSignatures exception

alot.crypto.**check_uid_validity**(*key*, *email*)
Check that a the email belongs to the given key. Also check the trust level of this connection. Only if the trust level is high enough (>=4) the email is assumed to belong to the key.

> **Parameters**
>
> - **key** (`gpg.gpgme._gpgme_key`) – the GPG key to which the email should belong
>
> - **email** (`str`) – the email address that should belong to the key
>
> **Returns** whether the key can be assumed to belong to the given email
>
> **Return type** bool

alot.crypto.**decrypt_verify**(*encrypted*, *session_keys=None*)
Decrypts the given ciphertext string and returns both the signatures (if any) and the plaintext.

> **Parameters**
>
> - **encrypted** (`bytes`) – the mail to decrypt
>
> - **session_keys** (`list[str]`) – a list OpenPGP session keys
>
> **Returns** the signatures and decrypted plaintext data
>
> **Return type** tuple[list[gpg.resuit.Signature], str]
>
> **Raises** `alot.errors.GPGProblem` – if the decryption fails

alot.crypto.**detached_signature_for**(*plaintext_str*, *keys*)
Signs the given plaintext string and returns the detached signature.

A detached signature in GPG speak is a separate blob of data containing a signature for the specified plaintext.

> **Parameters**
>
> - **plaintext_str** (`bytes`) – bytestring to sign
>
> - **keys** (`list[gpg.gpgme._gpgme_key]`) – list of one or more key to sign with.
>
> **Returns** A list of signature and the signed blob of data
>
> **Return type** tuple[list[gpg.results.NewSignature], str]

alot.crypto.**encrypt**(*plaintext_str*, *keys*)
Encrypt data and return the encrypted form.

> **Parameters**
>
> - **plaintext_str** (`bytes`) – the mail to encrypt
>
> - **key** (`list[gpg.gpgme.gpgme_key_t] or None`) – optionally, a list of keys to encrypt with

>   **Returns** encrypted mail
>
>   **Return type** str

alot.crypto.**get_key**(*keyid*, *validate=False*, *encrypt=False*, *sign=False*, *signed_only=False*)

>   Gets a key from the keyring by filtering for the specified keyid, but only if the given keyid is specific enough (if it matches multiple keys, an exception will be thrown).
>
>   If validate is True also make sure that returned key is not invalid, revoked or expired. In addition if encrypt or sign is True also validate that key is valid for that action. For example only keys with private key can sign. If signed_only is True make sure that the user id can be trusted to belong to the key (is signed). This last check will only work if the keyid is part of the user id associated with the key, not if it is part of the key fingerprint.
>
>   **Parameters**
>
>   - **keyid** (*str*) – filter term for the keyring (usually a key ID)
>   - **validate** (*bool*) – validate that returned keyid is valid
>   - **encrypt** (*bool*) – when validating confirm that returned key can encrypt
>   - **sign** (*bool*) – when validating confirm that returned key can sign
>   - **signed_only** (*bool*) – only return keys whose uid is signed (trusted to belong to the key)
>
>   **Returns** A gpg key matching the given parameters
>
>   **Return type** gpg.gpgme._gpgme_key
>
>   **Raises**
>
>   - **GPGProblem** – if the keyid is ambiguous
>   - **GPGProblem** – if there is no key that matches the parameters
>   - **GPGProblem** – if a key is found, but signed_only is true and the key is unused

alot.crypto.**list_keys**(*hint=None*, *private=False*)

>   Returns a generator of all keys containing the fingerprint, or all keys if hint is None.
>
>   The generator may raise exceptions of :class:gpg.errors.GPGMEError, and it is the caller's responsibility to handle them.
>
>   **Parameters**
>
>   - **hint** (*str or None*) – Part of a fingerprint to usee to search
>   - **private** (*bool*) – Whether to return public keys or secret keys
>
>   **Returns** A generator that yields keys.
>
>   **Return type** Generator[gpg.gpgme.gpgme_key_t, None, None]

alot.crypto.**validate_key**(*key*, *sign=False*, *encrypt=False*)

>   Assert that a key is valide and optionally that it can be used for signing or encrypting. Raise GPGProblem otherwise.
>
>   **Parameters**
>
>   - **key** (*gpg.gpgme._gpgme_key*) – the GPG key to check
>   - **sign** (*bool*) – whether the key should be able to sign
>   - **encrypt** (*bool*) – whether the key should be able to encrypt
>
>   **Raises**

- **GPGProblem** – If the key is revoked, expired, or invalid

- **GPGProblem** – If encrypt is true and the key cannot be used to encrypt

- **GPGProblem** – If sign is true and th key cannot be used to encrypt

alot.crypto.**verify_detached**(*message*, *signature*)
Verifies whether the message is authentic by checking the signature.

Parameters

- **message** (*bytes*) – The message to be verified, in canonical form.

- **signature** (*bytes*) – the OpenPGP signature to verify

Returns a list of signatures

Return type list[gpg.results.Signature]

Raises **alot.errors.GPGProblem** – if the verification fails

Frequently Asked Questions

1. Help! I don't see *text/html* content!

You need to set up a mailcap entry to declare an external renderer for *text/html*. Try w3m and put the following into your `~/.mailcap`:

```
text/html;  w3m -dump -o document_charset=%{charset} '%s'; nametemplate=%s.html;
↪copiousoutput
```

Most text based browsers have a dump mode that can be used here.

2. Why reinvent the wheel? Why not extend an existing MUA to work nicely with notmuch?

alot makes use of existing solutions where possible: It does not fetch, send or edit mails; it lets notmuch handle your mailindex and uses a toolkit to render its display. You are responsible for automatic initial tagging.

This said, there are few CLI MUAs that could be easily and naturally adapted to using notmuch. Rebuilding an interface from scratch using friendly and extensible tools seemed easier and more promising.

Update: see mutt-kz for a fork of mutt..

3. What's with the snotty name?

It's not meant to be presumptuous. I like the dichotomy; I like to picture the look on someone's face who reads the `User-Agent` header "notmuch/alot"; I like cookies; I like this comic strip.

4. I want feature X!

Me too! Feel free to file a new or comment on existing issues if you don't want/have the time/know how to implement it yourself. Be verbose as to how it should look or work when it's finished and give it some thought how you think we should implement it. We'll discuss it from there.

5. Why are the default key bindings so counter-intuitive?

Be aware that the bindings for all modes are *fully configurable*. That said, I choose the bindings to be natural for me. I use vim and pentadactyl a lot. However, I'd be interested in discussing the defaults. If you think your bindings are more intuitive or better suited as defaults for some reason, don't hesitate to send me your config. The same holds for the theme settings you use. Tell me. Let's improve the defaults.

6. Why are you doing $THIS not $THAT way?

Lazyness and Ignorance: In most cases I simply did not or still don't know a better solution. I try to outsource as much as I can to well established libraries and be it only to avoid having to read rfc's. But there are lots of tasks I implemented myself, possibly overlooking a ready made and available solution. Twisted is such a feature-rich but gray area in my mind for example. If you think you know how to improve the current implementation let me know!

The few exceptions to above stated rule are the following:

- The modules cmd and cmd2, that handle all sorts of convenience around command objects hate urwid: They are painfully strongly coupled to user in/output via stdin and out.

- *notmuch reply* is not used to format reply messages because 1. it is not offered by notmuch's library but is a feature of the CLI. This means we would have to call the notmuch binary, something that is avoided where possible. 2. As there is no *notmuch forward* equivalent, this (very similar) functionality would have to be re-implemented anyway.

7. I thought alot ran on Python 2?

It used to. When we made the transition to Python 3 we didn't maintain Python 2 support. If you still need Python 2 support the 0.7 release is your best bet.

8. I thought alot used twisted?

It used to. After we switched to python 3 we decided to switch to asyncio, which reduced the number of dependencies we have. Twisted is an especially heavy dependency, when we only used their async mechanisms, and not any of the other goodness that twisted has to offer.

9. How do I search within the content of a mail?

Alot does not yet have this feature built-in. However, you can pipe a mail to your preferred pager and do it from there. This can be done using the *pipeto* command (the default shortcut is 'l') in thread buffers:

```
pipeto --format=decoded less
```

Using less, you search with '/' and save with 's'. See *here* or *help pipeto* for help on this command.

Manpage

6.1 Synopsis

alot [options . . .] [subcommand]

6.2 Description

Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

6.3 Options

-r, --read-only   open notmuch database in read-only mode

-c FILENAME, --config=FILENAME   configuration file (default: ~/.config/alot/config)

-n FILENAME, --notmuch-config=FILENAME notmuch configuration file (default: $NOT-MUCH_CONFIG or ~/.notmuch-config)

-C COLOURS, --colour-mode=COLOURS   number of colours to use on the terminal; must be 1, 16 or 256 (default: configuration option *colourmode* or 256)

-p PATH, --mailindex-path=PATH   path to notmuch index

-d LEVEL, --debug-level=LEVEL   debug level; must be one of debug, info, warning or error (default: info)

-l FILENAME, --logfile=FILENAME   log file (default: /dev/null)

-h, --help   display help and exit

-v, --version   output version information and exit

6.4 Commands

search start in a search buffer using the query string provided as parameter (see `notmuch-search-terms(7)`)

compose compose a new message

bufferlist start with only a bufferlist buffer open

taglist start with only a taglist buffer open

namedqueries start with list of named queries

pyshell start the interactive python shell inside alot

6.5 Usage

The arrow keys, *page-up/down*, *j*, *k* and *Space* can be used to move the focus. *Escape* cancels prompts and *Enter* selects. Hit *:* at any time and type in commands to the prompt.

The interface shows one buffer at a time, you can use *Tab* and *Shift-Tab* to switch between them, close the current buffer with *d* and list them all with *;*.

The buffer type or *mode* (displayed at the bottom left) determines which prompt commands are available. Usage information on any command can be listed by typing *help YOURCOMMAND* to the prompt. The keybindings for the current mode are listed upon pressing *?*.

6.6 UNIX Signals

SIGUSR1 Refreshes the current buffer.

SIGINT Shuts down the user interface.

6.7 See Also

`notmuch(1)`

Alot is a terminal-based mail user agent for the notmuch mail system. It features a modular and command prompt driven interface to provide a full MUA experience as an alternative to the Emacs mode shipped with notmuch.

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